

# **USER MANUAL**

## MFR-3100EX Multi Format Routing Switcher

## MFR-GPI MFR-TALM

1<sup>st</sup> Edition – Rev. 1

FOR-A COMPANY LIMITED

## **Important Safety Warnings**

## [Power]

Caution	Operate unit <b>only</b> at the specified supply voltage.
	Disconnect the power cord via the power plug only. Do <b>not</b> pull on the cable portion.
Stop	Do <b>not</b> place or drop heavy or sharp-edged objects on the power cord. A damaged cord can cause fire or electrical shock hazards. Regularly check the power cord for excessive wear or damage to avoid possible fire / electrical hazards.
Caution	Ensure the power cord is firmly plugged into the AC outlet.

## [Grounding]



## [Operation]

Hazard	Do <b>not</b> operate the unit under hazardous or potentially explosive atmospheric conditions. Doing so could result in fire, explosion, or other hazardous results.
Hazard	Do <b>not</b> allow liquids, metal pieces, or other foreign materials to enter the unit. Doing so could result in fire, other hazards, or a unit malfunction.
	If a foreign material does enter the unit, turn the power off and <b>immediately</b> disconnect the power cord. Remove the material and contact an authorized service representative if damage has occurred.

## [Transportation]



**Handle** with care to avoid impact shock during transit, which may cause malfunction. When you need to transport the unit, use the original or suitable alternative packing material.

## [Circuitry Access]

	Do <b>not</b> remove covers, panels, casing, or access the circuitry with power applied to the unit. Turn the power off and disconnect the power cord prior to removal. Internal servicing / adjustment of unit should only be performed by qualified personnel.
Stop	Do <b>not</b> touch any parts / circuitry with a high heat factor. Capacitors can retain enough electric charge to cause mild to serious shock, even after the power has been disconnected. Capacitors associated with the power supply are especially hazardous.
Hazard	Unit should <b>not</b> be operated or stored with cover, panels, and / or casing removed. Operating the unit with circuitry exposed could result in electric shock / fire hazards or a unit malfunction.

## [Potential Hazards]

If abnormal odors or noises are noticed coming from the unit, immediately turn the power off and disconnect the power cord to avoid potentially hazardous conditions. If problems similar to the above occur, contact an authorized service representative **before** attempting to operate the unit again.

## [Ground Terminal, and Rubber Feet]



To ground the unit, or to install rubber feet, do not use screws or materials other than those supplied. Doing so may cause damage to the internal circuits or components of the unit. If you remove the rubber feet that are attached to the unit, do not reinsert the screws that secure the rubber feet.

## [Consumables]



Consumable items that are used in the unit must be periodically replaced. For further details on which parts are consumables and when they should be replaced, refer to the specifications at the end of the Operation Manual. Since the service life of the consumables varies greatly depending on the environment in which they are used, such items should be replaced at an early date. For details on replacing consumable items, contact your dealer.

#### Lighttpd

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## **Upon Receipt**

MFR-3100EX units and their accessories are fully inspected and adjusted prior to shipment. Check your received items against the packing lists below. Check to ensure no damage has occurred during shipment. If damage has occurred, or items are missing, inform your supplier immediately.

#### MFR-3100EX Box

ITEM	QTY	REMARKS
MFR-3100EX	1	
AC Cord	1 set	AC cord clamp included (See next page for installation instructions)
Rubber Feet	1	
Setup Guide	1	

ITEM	QTY	REMARKS		
MFR-8SDI	1 - 8 *	SDI/digital audio input card (SDI/MADI x 8ch)		
MFR-8SDO	1 - 8 *	8 SDI output card		
MFR-8AAI	1 - 8 *	Analog audio input card with A/D converter (Analog 8 stereo pairs)		
MFR-8AAO	1 - 9 *	Analog audio output card with D/A converter (Analog 8 stereo pairs)		
MFR-8AESI	1 - 8 *	AES/EBU audio input card (AES/EBU 8 stereo pairs)		
MFR-8AESO	1 - 9 *	AES/EBU audio output card (AES/EBU 8 stereo pairs)		
MFR-16MV	1 - 4 *	16 SDI output card with multiviewer function.		
MFR-8SDIGB	1 - 8 *	SDI input card (Gearbox 2ch built-in)		
MFR-8SDOGB	1 - 9 *	SDI output card (Gearbox 2ch built-in)		
MFR-8MADIPO	1 - 9 *	Digital audio/video output card (w/ audio mapping) (MADI/SDI x 8ch)		
MFR-8AESPO	1 - 9 *	Digital audio output card (w/ audio mapping) (AES/EBU 8 stereo pairs)		
MFR-8SDODL	1 - 9 *	8 SDI output card (w/ AVDL function)		

Input / Output Cards

<sup>t</sup> The number of installed cards varies depending on the system configuration. See the **Matrix Size Chart** on Sec. 2-1-1.

## • Options (for MFR-3100EX)

ITEM	QTY	REMARKS	
MFR-31CPU 1		Redundant CPU card *	
MFR-31PS	1 set	Redundant power supply unit (with AC cord and AC cord clamp.)	
MFR-8RUA/18RUA/39RUA MFR-40RU MFR-16RU/16RUD/16RUTA MFR-16/32/64RUW	1	Remote Control Unit	

## Interface Expansion Unit

ITEM	QTY	REMARKS
MFR-GPI	1	
AC Adaptor	1	With DC lock plug
AC Cord	1	
EIA Rack Mount Brackets	1 set	
LAN Cable (straight)	1	

## Tally Manager Unit

ITEM	QTY	REMARKS
MFR-TALM	1	
AC Adaptor	1	With DC lock plug
AC Cord	1	
EIA Rack Mount Brackets (optional)	1 set	Single- or Dual-unit type

## MFR-RULINK Unit

ITEM	QTY	REMARKS
MFR-RULINK	1	
AC Adaptor	1	With DC lock plug
AC Cord	1	
EIA Rack Mount Brackets (optional)	1 set	Single- or Dual-unit type

## AC Cord Clamp Installation

- 1) Insert the anchor into the hole next to the AC inlet.
- 2) Plug in the AC cord.
- 3) Adjust the strap length to fit.
- 4) Wrap the AC cord clamp around the AC cord.
- 5) Gently pull on the AC cord to ensure it has been securely plugged in.



## **Font Conventions**

The following conventions are used throughout this manual:

• References to the MFR-3100EX Web-based Control Software are indicated by [Web-based Control: XXX page].

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## 1. Prior to Starting

## 1-1. Overview

The MFR-3100EX is a multi-format routing switcher that supports 12G-SDI (When MFR-8SDIGB/ 8SDOGB are installed), 3G-SDI, HD-SDI, SD-SDI, ASI, AES/EBU, MADI and analog audio signals. Inside the 4U case a matrix of up to 64 inputs/72 outputs can be configured. And by linking multiple units, they can be used as a large-scale routing switcher. It supports various functions such as the capability of linking multiple cases, tally connections with peripheral devices, and automatic source name tracking, to allow the units to be the core product in small to medium size systems.

## 1-2. Features

- Support for 3G-SDI, HD-SDI, SD-SDI, and ASI signals with automatic signal recognition that enables operation without concern for the type of signal. 12G-SDI, AES/EBU, MADI and analog audio input/output and multiview output are also supported by installing optional input/output cards.
- > By linking multiple units, they can be used as a large-scale routing switcher.
- > Up to **2 units** can be linked together.
- One routing switcher can be virtually partitioned to build any theoretical hierarchy, which creates possibilities for use in various operating forms.
- > Various crosspoint control functions such as **Salvo**, **Take**, **Link**, **Level**, and **Chop** operation.
- Tally linking with FOR-A's video switchers (HANABI Series) and multi viewers. Source name displays on video switchers and multi viewers can be switched in conjunction with switching controlled in the main unit. MFR routers support TSL and Harris protocol, enabling linkage to other companies' products.
- Built-in web server for **remote control** through a web browser
- SNMP support enabling SNMP monitoring system configuration
- **Status monitoring** for power supply, fan, CPU as well as crosspoint errors and etc.
- CPU board redundancy allowing monitoring of primary CPU board operation via the secondary board. Immediate and smooth switch over to the secondary board without down time in case of irregularities, as well as stable remote control operation supported by the network redundancy
- Power unit redundancy for stable power supply against power unit failure or power supply troubles
- Matrix partition and level setting capabilities by remote control units support a flexible control environment (maximum of 128 units in total including the main unit)
- Remote control panel connectivity for configuring a huge control panel
- Interface expansion unit (MFR-GPI) for additional 128 (32 x 4) GPI/O and 4 serial ports (9-pin D-sub, male)
- MFR-TALM Tally Manager Unit is designed specifically to manage tally and signal name data in the MFR system and the exchange of this data with external devices such as a video switcher, multiviewer etc. The unit performs the task of tally data computation, which is ordinarily undertaken by the MFR main unit, to accelerate the task.
- Conversions between 12G-SDI and Quad Link 3G-SDI and between 2SI and SQD available by installing optional MFR-8SDIGB and MFR-8SDOGB (Gearbox feature built-in) cards.
- MFR-8SDODL option card (w/ AVDL function) allows up to 5H phase adjustment against reference.
- The MFR-RULINK connects MFR main units to MFR remote control units that are located in distant locations. Operations such as Crosspoint switching or Lock can be performed with MFR-RULINK using MFR remote control units from a distant location.

## 2. Panel Descriptions

The assigned CPU and LAN port numbers for MFR-31CPU and MFR-3100EX are shown in the table below.

	CPU1/2	Primary/ Secondary	MFR-LAN1/2	PC-LAN1/2
MFR-31CPU	CPU1	Primary CPU	MFR-LAN1	PC-LAN1
MFR-3100EX	CPU2	Secondary CPU	MFR-LAN2	PC-LAN2

## 2-1. MFR-3100EX Front Panel



Char.	Name	Description
A	POWER1	<ul> <li>Power switch 1 (standard equipment)</li> <li>(1) Switch to turn unit power On/Off.</li> <li>(2) DC power supply voltage indication LED (Normal: lit green / Error: unlit)</li> <li>(3) ACTIVE CPU LED (ACTIVE CPU: lit green/ Non-ACTIVE CPU: unlit)</li> <li>(4) REF IN LED (Locked to external reference signal: lit green Not locked or no reference signal: unlit)</li> <li>(5) Alarm indication LED (Normal: unlit / Power or fan error, Secondary CPU active: lit)</li> </ul>
В	POWER2	Power switch 2 (optional equipment) (1), (2), (3), (4) and (5) the same as POWER1.

## 2-1-1. Matrix Size Chart

## • Standard SDI Signal Routing

The number of installed MFR-8SDI, MFR-8SDO and MFR-8SDODL cards determines the matrix size.(64 x 72 to 8 x 8)

		Number of cards: MFR-8SDO, MFR-8SDODL								
		9	8	7	6	5	4	3	2	1
	8	64 x 72	64 x 64	64 x 56	64 x 48	64 x 40	64 x 32	64 x 24	64 x 16	64 x 8
	7	56 x 72	56 x 64	56 x 56	56 x 48	56 x 40	56 x 32	56 x 24	56 x 16	56 x 8
	6	48 x 72	48 x 64	48 x 56	48 x 48	48 x 40	48 x 32	48 x 24	48 x 16	48 x 8
Number of cards: MFR-8SDI	5	40 x 72	40 x 64	40 x 56	40 x 48	40 x 40	40 x 32	40 x 24	40 x 16	40 x 8
	4	32 x 72	32 x 64	32 x 56	32 x 48	32 x 40	32 x 32	32 x 24	32 x 16	32 x 8
	3	24 x 72	24 x 64	24 x 56	24 x 48	24 x 40	24 x 32	24 x 24	24 x 16	24 x 8
	2	16 x 72	16 x 64	16 x 56	16 x 48	16 x 40	16 x 32	16 x 24	16 x 16	16 x 8
	1	8 x 72	8 x 64	8 x 56	8 x 48	8 x 40	8 x 32	8 x 24	8 x 16	8 x 8

MFR-16MV cards can also be installed to the router. A single MFR-16MV card provides 16 outputs (using two slots) and supports two multiview channels. To output multiview images, a multiview channel (MV OUT1 or MV OUT2) needs to be directly assigned to output ports. Instead of multiview images, you can also assign any destination channel to output ports as a single image.

## • 12G-SDI Signal Routing

12G-SDI signal routing is enabled by installing MFR-8SDIGB and MFR-8SDOGB cards and using them for 12G-SDI input/output. (If using MFR-8SDIGB and MFR-8SDOGB for 3G-SDI input/output, the **"Standard SDI Signal Routing"** table in the previous page applies.) The number of installed MFR-8SDIGB and MFR-8SDOGB cards determines the matrix size.

		Number of cards: MFR-8SDOGB (12G-SDI output)								
		9	8	7	6	5	4	3	2	1
	8	16 x 18	16 x 16	16 x 14	16 x 12	16 x 10	16 x 8	16 x 6	16 x 4	16 x 2
	7	14 x 18	14 x 16	14 x 14	14 x 12	14 x 10	14 x 8	14 x 6	14 x 4	14 x 2
Number of cards MFR-8SDIGB (12G-SDI input)	6	12 x 18	12 x 16	12 x 14	12 x 12	12 x 10	12 x 8	12 x 6	12 x 4	12 x 2
	5	10 x 18	10 x 16	10 x 14	10 x 12	10 x 10	10 x 8	10 x 6	10 x 4	10 x 2
	4	8 x 18	8 x 16	8 x 14	8 x 12	8 x 10	8 x 8	8 x 6	8 x 4	8 x 2
	3	6 x 18	6 x 16	6 x 14	6 x 12	6 x 10	6 x 8	6 x 6	6 x 4	6 x 2
	2	4 x 18	4 x 16	4 x 14	4 x 12	4 x 10	4 x 8	4 x 6	4 x 4	4 x 2
	1	2 x 18	2 x 16	2 x 14	2 x 12	2 x 10	2 x 8	2 x 6	2 x 4	2 x 2

## (16 x 18 to 2 x 2)

## • AUDIO Signal Routing

The number of installed audio cards: MFR-8SDI <sup>(\*1)</sup>, MFR-8AAI, MFR-8AAO, MFR-8AESI, MFR-8AESO, MFR-8MADIPO and MFR-8AESPO determines the matrix size.

(The matrix sizes below do not indicate the number of audio channels, but the number of streams. Use the followings to find the number of audio channels: SDI embedded: 16 channels, AES/EBU: 2 channels, Analog: 2 channels, MADI: 64 channels)

		Number of cards: MFR-8AAO, MFR-8AESO, MFR-8MADIPO or MFR-8AESPO								
		9	8	7	6	5	4	3	2	1
	8	64 x 72	64 x 64	64 x 56	64 x 48	64 x 40	64 x 32	64 x 24	64 x 16	64 x 8
Number of	7	56 x 72	56 x 64	56 x 56	56 x 48	56 x 40	56 x 32	56 x 24	56 x 16	56 x 8
cards:	6	48 x 72	48 x 64	48 x 56	48 x 48	48 x 40	48 x 32	48 x 24	48 x 16	48 x 8
MFR-8SDI MFR-8AAI MFR-8AESI	5	40 x 72	40 x 64	40 x 56	40 x 48	40 x 40	40 x 32	40 x 24	40 x 16	40 x 8
	4	32 x 72	32 x 64	32 x 56	32 x 48	32 x 40	32 x 32	32 x 24	32 x 16	32 x 8
	3	24 x 72	24 x 64	24 x 56	24 x 48	24 x 40	24 x 32	24 x 24	24 x 16	24 x 8
	2	16 x 72	16 x 64	16 x 56	16 x 48	16 x 40	16 x 32	16 x 24	16 x 16	16 x 8
	1	8 x 72	8 x 64	8 x 56	8 x 48	8 x 40	8 x 32	8 x 24	8 x 16	8 x 8

(\*1) Used as MADI input card.



\* The above figure shows an MFR-3100EX with MFR-8SDI, MFR-8SDO, MFR-31CPU and MFR-31PS cards installed.

Char.	Name	Description
		Ethernet ports for connection to MFR Remote Control Units and MFR- GPI (10/100BASE-TX, RJ-45)
A	MFR-LAN	(1) MFR-LAN2 (for MFR-3100EX)
		(2) MFR-LAN1 (for MFR-31CPU)
		Ethernet ports for connection to PC or other external unit (10/100/1000BASE-T, RJ-45)
В	PC-LAN	(1) PC-LAN2 (for MFR-3100EX)
		(2) PC-LAN1 (for MFR-31CPU)
С	NC	Not used
		Used for alarm output
D	ALANIN	► See Sec. 2-2-1. "Interfaces."
Е	E AC IN1 Used to connect Power Supply Unit 1 (standard equipment) to power source	
F	AC IN2 Used to connect Power Supply Unit 2 (optional) to an AC powe	
G	INPUT	Used for installing input cards
Н	OUTPUT	Used for installing output cards
I REF IN Used to input a reference signal (I (With loop-through. Terminate with		Used to input a reference signal (BB or Tri-level sync) (With loop-through. Terminate with 75-ohm terminator, if unused.)

#### IMPORTANT

When using the MFR-31CPU, each of the two MFR-LANs should be connected to their respective devices to enable CPU redundancy. Also, when connecting MFR series devices to LAN, they should be on a separate network from other systems, such as an internal LAN. Do not use the spanning tree or other functions that inhibit or restrict communication in MFR-LAN.

input /0	nput /output cards and Slots						
Char.	Slot	Video card	Audio card				
G	INPUT1-8 (No. 01-08)	8SDI / 8SDIGB: Max. 8 cards	8AAI, 8AESI: Max 8 cards				
н	OUTPUT1-9 (No. 09-17)	8SDO / 8SDOGB / 8SDODL: Max. 9 cards 16MV: Max. 4cards *	8AAO, 8AESO, 8MADIPO, 8AESPO: Max. 9 cards				
* Ava	* Available slot pairs are No 09-10 11-12 13-14 and 15-16						

## Input /output cards and Slots

Available slot pairs are No. 09-10, 11-12, 13-14, and 15-16.

#### **Cooling fans** ٠

Four cooling fans are installed in MFR-3100EX units: FAN 1 is on the rear panel and FAN2, FAN 3 and 4 are on the front panel inside as shown below.



Front Panel Inside



## 2-2-1. Interfaces

## • ALARM Connector (9-pin D-sub, female)

#### Alarm 1 Out:

Under normal operation:	Pins 1 and 6 are open.
In a malfunction or power-off state:	Pins 1 and 6 are closed.

#### Alarm 2 Out:

Under normal operation:	Pins 2 and 7 are open.
In a malfunction or power-off state:	Pins 2 and 7 are closed.



## ALARM Connector Pin Assignments

Pin No.	Signal Name	Description
1	ALARM 1 OUT	Alarm 1 output (Default setting: Fan)
2	ALARM 2 OUT	Alarm 2 output (Default setting: Power)
3	NC	Unused
4	NC	Unused
5	NC	Unused
6	ALARM 1 COMMON	Alarm 1 output, common
7	ALARM 2 COMMON	Alarm 2 output, common
8	GND	Signal ground
9	GND	Signal ground

The following items can be set for ALARM1 OUT and ALARM2 OUT. The alarms can be assigned in the Web-Based Control.

#### Available alarm signals

Power

Secondary CPU error

**CPU** Changeover

(Issued when the secondary CPU is activated to change over the operation)

Crosspoint Error

MFR-3100EX units allow Input/ Output cards to be installed into slots on the rear panel.

## • Removing input /output cards

To remove an installed card while the MFR-3100EX power is on, turn off the target Slot Power on the **SlotStatus** page of Web-based Control and remove the card.

#### • Installing input/output cards

- (1) Insert an input/ output card into the slot.
- (2) Open the **SlotStatus** page of Web-based Control and if the **Slot Power** of the inserted slot is off, turn it **ON**.
- \* To power on/ off an installed MFR-16MV card using I/O card power switches, two power switches (for two slots) must be turned on/ off.

## 2-2-3. MFR-31CPU Card Installation and Removal

MFR-31CPU cards can be installed or removed with the MFR-3100EX power turned on as shown below.

#### IMPORTANT

Do not touch any other parts on the card. Static electricity may damage sensitive electrical components on the card.

#### Removing an installed MFR-31CPU card

- (1) Switch the ACTIVE CPU from the MFR-31CPU to the MFR-3100EX CPU.
- (2) Verify that the ACTIVE light for CPU2 on the left side of the front panel is lit.
- (3) Disconnect the MFR-31CPU cables connected to the MFR-LAN and PC-LAN.
- (4) Open the front panel and release the screw on the right side of the MFR-31CPU.
- (5) Pull the MFR-31CPU gently straight out of the slot.
- (6) Close the front panel.
- \* See "Manual Switching of Active CPU" in the Web-based Control Operation Manual.

## • Inserting an MFR-31CPU card

- (1) Open the front panel.
- (2) Align both edges of the MFR-31CPU with the guide rails in the slot and insert the card.
- (3) Verify that the MFR-31CPU is inserted properly, and secure the screw on the right side of the MFR-31CPU.
- (4) Close the front panel.
- (5) LAN connect PC-LAN1 and PC-LAN2 to the same network. Similarly, LAN connect MFR-LAN1 and MFR-LAN2 to the same network.

## • Manually activating the MFR-31CPU

Once an MFR-31CPU is installed, it is NOT automatically activated. Follow the procedure below to manually activate the MFR-31CPU.

- (1) After installing an MFR-31CPU, switch the MFR-31CPU to **ACTIVE** using Web-based Control.
- (2) Verify that the CPU1 ACTIVE lamp on the left side of the front panel is lit and CPU2 ACTIVE lamp is unlit.

## 2-3. SDI Input / Output Cards

Set up **input signals** in the Web-based Control Software as shown below.

#### Source Assignment

Open the [Web-based Control: **Router System Settings - Source Assignment** page]. This page allows you to assign physical inputs to logical input channels.

#### Source Name

Open the [Web-based Control: **Router System Settings - Source Name** page]. This page allows you to change source names displayed on Remote Controllers or other devices.

Set up output signals in the Web-based Control Software as shown below.

#### • Destination Assignment

Open the [Web-based Control: **Router System Settings - Destination Assignment** page]. This page allows you to assign physical outputs to logical output channels.

## Destination Name

Open the [Web-based Control: **Router System Settings - Destination Name** page]. This page allows you to change destination names displayed on Remote Controllers or other devices.

## 2-3-1. MFR-8SDI

MFR-8SDI is an SDI or digital audio input card.

When using as an SDI card, it can accept 8 of 3G/HD/SD-SDI and ASI signals. When using as a digital audio card, refer to Sec. 2-4-5. "MFR-8SDI (MADI Input)" for details. Up to **8** cards can be installed into **Slot No. 01 to 08**.

► See "Input /output cards and Slots" in Sec. 2-2. "MFR-3100EX Rear Panel."



BNC x 8 inputs (3G/HD/SD-SDI or ASI signal auto-detection)

## 2-3-2. MFR-8SDO

MFR-8SDO is an SDI output card and can output 8 of 3G/HD/SD-SDI and ASI signals. Up to **9** cards can be installed into **Slot No. 09 to 17**.

▶ See "Input /output cards and Slots" in Sec. 2-2. "MFR-3100EX Rear Panel."



BNC x 8 outputs (3G/HD/SD-SDI or ASI signal depending on crosspoint selections)

## 2-3-3. MFR-16MV

MFR-16MV is an SDI output card and can output 16 of 3G/HD/SD-SDI and ASI signals. Up to **4** cards can be installed into **Slot No. 09 to 16**. Two slots are required for each card. Any outputs (BNC) on the card are available for multiview channels. 3G/HD-SDI signals can be output for multiview output.

- ▶ See "Input /output cards and Slots" in Sec. 2-2. "MFR-3100EX Rear Panel."
- ► See Sec. 4. "Multiview Output."



BNC x 16 outputs (3G/HD/SD-SDI or ASI signal depending on crosspoint selections)

## 2-3-4. MFR-8SDIGB

The MFR-8SDIGB is an SDI input card that accepts 12G/3G-SDI signals and supports Gearbox feature in which video signal conversions between 12G-SDI and Quad Link 3G-SDI, and between 2SI and SQD are available.

► See Sec. 5. "Gearbox Feature (MFR-8SDIGB/8SDOGB)."

The following input combinations are available (Only 1D and 2D BNC connectors can accept 12G-SDI signals):

- 12G-SDI signal \* 2
- 3G-SDI signal \* 8
- 12G-SDI signal \* 1 and 3G-SDI signal \* 4

Up to 8 cards can be installed into Slot No. 01 to 08.

▶ See "Input /output cards and Slots" in Sec. 2-2. "MFR-3100EX Rear Panel."



BNC x 8 inputs (12G/3G-SDI)

Set up input signals in the Web-based Control Software as shown below.

## • Gearbox settings

Open the [(Main Unit Settings) - Gearbox Settings page].

This page allows you to set Gearbox input and output signals, lock mode and delay.

## 2-3-5. MFR-8SDOGB

The MFR-8SDOGB is an SDI output card that accepts 12G/3G-SDI signals and supports Gearbox feature in which video signal conversions between 12G-SDI and Quad Link 3G-SDI, and between 2SI and SQD are available.

► See Sec. 5. "Gearbox Feature (MFR-8SDIGB/8SDOGB)."

The following output combinations are available (Only 1D and 2D BNC connectors can accept 12G-SDI signals):

- :
- 12G-SDI signal \* 2
- 3G-SDI signal \* 8
- 12G-SDI signal \* 1 and 3G-SDI signal \* 4

Up to 9 cards can be installed into Slot No. 09 to 17.

▶ See "Input /output cards and Slots" in Sec. 2-2. "MFR-3100EX Rear Panel."



BNC x 8 outputs (12G/3G-SDI)

Set up output signals in the Web-based Control Software as shown below.

#### Gearbox settings

#### Open the [(Main Unit Settings) - Gearbox Settings page].

This page allows you to set Gearbox input and output signals, lock mode and delay.

## 2-3-6. MFR-8SDODL

The MFR-8SDODL is an SDI output card, allowing up to 5H phase adjustment against reference.

► See Sec. 6. "AVDL Function (MFR-8SDODL)."

Up to 9 cards can be installed into Slot No. 09 to 17.

▶ See "Input /output cards and Slots" in Sec. 2-2. "MFR-3100EX Rear Panel."



BNC x 8 outputs (3G/HD-SDI)

Set up output signals in the Web-based Control Software as shown below.

#### • AVDL Settings

Open the [(Main Unit Settings) - AVDL Settings page].

This page allows you to set the video format and a delay to be added.

## 2-4. Audio Input / Output Cards

Source and destination assignment procedures for audio signals are the same as those for SDI signals. Refer to Sec. 2-3. "SDI Input / Output Cards."

This chapter describes audio specific setup. Audio signals should be setup in the Web-based Control pages

See [Web-based Control: Audio Settings page].

## 2-4-1. MFR-8AAI (Analog Input)

 ${\sf MFR}\xspace{-8}{\sf AAI}$  is an analog audio input card with A/D converter.

Up to 8 cards can be installed into Slot No. 01 to 08.

▶ See "Input /output cards and Slots" in Sec. 2-2. "MFR-3100EX Rear Panel."



25-pin D-Sub (female) x 2 (8 stereo pairs, 16 channels), 600-ohm or high impedance

## Analog Audio Input

Select the input impedance and adjust the input level per each stereo pair (2 channels) in the [Web-based Control: **Audio Settings** page].

Analog Input Terminal	Select 600-ohm or High impedance for analog audio			
Analog Input Termination (1)				
Analog Input Level	Select the analog audio input level for each stored pair			
Analog Input Ref Level (*1)	Select the analog audio input level for each stered pair.			
Analog Input Adjust Gain (*1)	Adjust analog input signal gain for each stereo pair. (Settings: -20dB to 20dB 0.1dB steps for -3dB to +3dB and 1dB steps for other range.)			
Digital Output Ref Level (*1)	Sets digital output reference level in A/D conversion. (Settings: -20dBFS, -18dBFS)			

(\*1) MFR-8AAI FPGA version 1.02.0 or higher

## Analog Audio Connection

For balanced audio signals, connect the **hot**, **cold** and **shield** conductor to "+","-" and "**COM**" pins respectively.

For unbalanced audio signals, connect the conductor that carries **audio** to a "+" pin and **ground** to "-" and "**COM**."

## Analog Audio Connector (25-pin D-sub, female, inch screws) x 2



#### **Connector Pin Assignments**

Channels 1 to 8

Pin No.	Setting	Pin No.	Setting
13	CH1+	25	CH1 COM
12	CH1-	24	CH2+
11	CH2 COM	23	CH2-
10	CH3+	22	СНЗ СОМ
9	CH3-	21	CH4+
8	CH4 COM	20	CH4-
7	CH5+	19	CH5 COM
6	CH5-	18	CH6+
5	CH6 COM	17	CH6-
4	CH7+	16	СН7 СОМ
3	CH7-	15	CH8+
2	CH8 COM	14	CH8-
1	SG	-	-

#### Channels 9 to 16

Pin No.	Setting	Pin No.	Setting
13	CH9+	25	CH9 COM
12	CH9-	24	CH10+
11	CH10 COM	23	CH10-
10	CH11+	22	CH11 COM
9	9 CH11-		CH12+
8	CH12 COM	20	CH12-
7	CH13+	19	CH13 COM
6	CH13-	18	CH14+
5	CH14 COM	17	CH14-
4	CH15+	16	CH15 COM
3	CH15-	15	CH16+
2	CH16 COM	14	CH16-
1	SG	-	-

## 2-4-2. MFR-8AAO (Analog Output)

MFR-8AAO is an analog audio output card with D/A converter. Up to 9 cards can be installed into **Slot No. 09 to 17**.

► See "Input /output cards and Slots" in Sec. 2-2. "MFR-3100EX Rear Panel."



## MUTE

Mute can be enabled or disabled for each channel. Mute should be set in the [Web-based Control: **Audio Settings** page].

## Digital-to-Analog Conversion

16 channels (8 stereo pairs) can be converted and output as analog audio. Audio level and gain can be set for each stereo pair.

Audio level and gain should be set in the [Web-based Control: Audio Settings page].

Digital Input Ref Level	Set digital input ref. level for D/A conversion. (Settings: -20dBFS, -18dBFS)
Analog Output Impedance	Set analog output impedance. (Settings: 600-ohm, 100-ohm)
Analog Output Ref Level	Adjust analog signal output level for each stereo pair. Audio output level is determined by the digital input level settings as shown in the table below. Maximum output level is +24dBm.
Analog Output Adjust Gain	Set the analog output gain in D/A conversion. (Settings: -20dB to 20dB 0.1dB steps for -3dB to +3dB and 1dB steps for other range.)

Analog (Jutput Loval	(dotormined by the in	nut laval and anal	na output rot l	aval catting)
Analou Oulbul Level		ibul level allu allalu	Ju oulbul iei i	
	(			

Digital audio input loval	Analog output ref level setting						
Digital audio input level	-10dB	0dB	4dB	8dB			
-24dBFS	-14dB	-4dB	0dB	+4dB			
-20dBFS	-10dB	0dB	+4dB	+8dB			
-18dBFS	-8dB	+2dB	+6dB	+10dB			
0dBFS	+10dB	+20dB	+24dB	CLIP			

#### • Analog Audio Connection

For balanced audio signals, connect the **hot**, **cold** and **shield** conductor to "+"," - " and "**COM**" pins respectively.

For unbalanced audio signals, connect the conductor that carries **audio** to a "+" pin and **ground** to "COM."

#### Analog Audio Connector (25-pin D-sub, female, inch screws) x 2



#### **Pin Assignments**

Channels	1	to	8	
----------	---	----	---	--

Pin No.	Setting	Pin No.	Setting
13	CH1+	25	CH1 COM
12	CH1-	24	CH2+
11	CH2 COM	23	CH2-
10	CH3+	22	CH3 COM
9	CH3-	21	CH4+
8	CH4 COM	20	CH4-
7	CH5+	19	CH5 COM
6	CH5-	18	CH6+
5	CH6 COM	17	CH6-
4	CH7+	16	CH7 COM
3	CH7-	15	CH8+
2	CH8 COM	14	CH8-
1	SG	-	-

#### Channels 9 to 16

Pin No.	Setting	Pin No.	Setting
13	CH9+	25	CH9 COM
12	CH9-	24	CH10+
11	CH10 COM	23	CH10-
10	CH11+	22	CH11 COM
9	CH11-	21	CH12+
8	CH12 COM	20	CH12-
7	CH13+	19	CH13 COM
6	CH13-	18	CH14+
5	CH14 COM	17	CH14-
4	CH15+	16	CH15 COM
3	CH15-	15	CH16+
2	CH16 COM	14	CH16-
1	SG	-	-

## 2-4-3. MFR-8AESI (AES/EBU Input)

MFR-8AESI is a digital audio input card.

Up to 8 cards can be installed into Slot No. 01 to 08.

▶ See "Input /output cards and Slots" in Sec. 2-2. "MFR-3100EX Rear Panel."



BNC x 8 inputs (8 stereo pairs, 16 channels), unbalanced, 75-ohm

## 2-4-4. MFR-8AESO (AES/EBU Output)

MFR-8AESO is a digital audio output card.

Up to 9 cards can be installed into Slot No. 09 to 17.

► See "Input /output cards and Slots" in Sec. 2-2. "MFR-3100EX Rear Panel."



BNC x 8 outputs (8 stereo pairs, 16 channels), unbalanced, 75-ohm

## 2-4-5. MFR-8SDI (MADI Input)

MFR-8SDI is an SDI or digital audio input card.

When using as an SDI input, refer to Sec. 2-3-1 "MFR-8SDI" for details.

When using as a digital audio input, it can accept 8 MADI signals.

Up to 8 cards can be installed into Slot No. 01 to 08.

See "Input /output cards and Slots" in Sec.2-2. "MFR-3100EX Rear Panel."



BNC x 8 inputs (64 audio channels per input) unbalanced 75-ohm

## 2-4-6. MFR-8MADIPO (MADI/SDI Output)

MFR-16MADIPO is a digital audio/ video output card.

Maps audio input channels in SDI / AES/EBU / MADI streams and outputs as MADI / SDI signals.

Up to 9 cards can be installed into Slot No. 09 to 17.

▶ See "Input /output cards and Slots" in Sec. 2-2 "MFR-3100EX Rear Panel."



BNC x 8 outputs (MADI/SDI x 8) 75-ohm

## Supported formats

SDLipput	3G-SDI	1080/59.94p, 1080/50p
SDI input	HD-SDI	1080/59.94i, 1080/50i, 1080/29.97PsF, 1080/23.98PsF, 720/59.94p
Audio input (48	kHz / 24bit)	MADI (64-channel only), AES/EBU
Audio output (48kHz / 24bit)		MADI (64-channel only)

#### IMPORTANT

Sampling Rate Converter is not equipped with the card. Inputting audio should be synchronized with the router REF (reference) input.

The following functions are available and managed by a group of 8 streams.

## Mapping

Selects the input type from SDI, MADI (1-32), MADI (33-64) or AES and the output type from SDI or MADI, and maps audio sources to outputs per physical channel (stream). Set **Mapping** in [Web-based Control: **Audio Settings** page].

If **MADI** is selected under Output Type, audio sources of last half channels (33-64) cannot be assigned, but are automatically set according to the input signal type. (See the table below.)

Output Type	MADI Output		Input Type	e Setting	
Setting	Stream	SDI	MADI (1-32)	MADI (33-64)	AES
	First half 32 channels (Ch 1-32)		Mapped audio s	ource channels	
MADI	Last half 32 channels (Ch 33-64)	Muted	33-64 channels of MADI input stream	1-32 channels of MADI input stream	Muted

#### Link

Able to set the preset mapping linked with logical channel (crosspoint) switch. Set **Link** in [Web-based Control: **Audio Settings - Audio Mapping** page].

#### V-Fade

Able to erase crosspoint switch noise by setting fade-in duration time. (Fade-out duration time is about 4 ms.)

Set V-Fade in [Web-based Control: Audio Settings - V-Fade/Mute page].



#### Mute

Able to mute the output for each physical channel (stream). Set **Mute** in [Web-based Control: **Audio Settings - V-Fade/Mute** page].

#### Bypass

Able to pass-through input signal to output without processing.

\* For MADI and AES/EBU, asynchronous input audio can also be bypassed, but for SDI. Set **Bypass** in [Web-based Control: **Audio Settings - Output Type** page].

#### • Output Delay

A delay can be added to SDI output. (0.2H to 1.0H from the reference. See the table below.) Adding delay widens the range of SDI reference adjustment and SDI input can be locked if it is delayed against the reference.

OBI Bolay (Bola	.,	··· μο/							
SDI Format	0.2H	0.3H	0.4H	0.5H	0.6H	0.7H	0.8H	0.9H	1.0H
1080/59.94i	5.93	8.90	11.86	14.83	17.80	20.76	23.73	26.69	29.66
1080/59.94p	2.97	4.45	5.93	7.41	8.90	10.38	11.86	13.35	14.83
1080/50i	7.11	10.67	14.22	17.78	21.33	24.89	28.44	32.00	35.56
1080/50p	3.56	5.33	7.11	8.89	10.67	12.44	14.22	16.00	17.78
1080/29.97PsF	5.93	8.90	11.86	14.83	17.80	20.76	23.73	26.69	29.66
1080/23.98PsF	7.41	11.12	14.83	18.54	22.24	25.95	29.66	33.37	37.07
720/59.94p	4.45	6.67	8.90	11.12	13.35	15.57	17.80	20.02	22.24

#### SDI Delay (Delay Time in µs)

MFR-8AESPO is a digital audio output card.

It outputs AES/EBU signals by mapping SDI, AES/EBU and MADI audio input sources.

Up to 9 cards can be installed into Slot No. 09 to 17.

See "Input /output cards and Slots" in Sec. 2-2 "MFR-3100EX Rear Panel."



BNC x 8 outputs (AES/EBU x 8)

## Supported formats

SDI input 3G-SDI		1080/59.94p, 1080/50p
(embedded audio)	HD-SDI	1080/59.94i, 1080/50i, 1080/29.97PsF, 1080/23.98PsF, 720/59.94p
Audio input (48 kHz	z / 24bit)	MADI (64-channel only), AES/EBU
Audio output (48 kHz / 24bit)		AES/EBU

Following functions are available as with MFR-8MADIPO (managed by a group of 8 streams). **Mapping**, Link, V-Fade, Mute and Bypass

#### IMPORTANT

Sampling Rate Converter is not equipped with the card. Inputting audio should be synchronized with the router REF (reference) input.

## 2-5. MFR-GPI

## 2-5-1. Front Panel



Char.	Item	Description
А	POWER	<ul><li>Displays the power status.</li><li>▶ See the table below for details on indications.</li></ul>
В	BUSY	<ul><li>Displays the flash memory writing status of backup settings.</li><li>▶ See the table below for details on indications.</li></ul>
С	GPI	When the GPI function is assigned using the Web-based Control, the LED lights green. The LED remains unlit when there is no assignment.
D	SERIAL 1-4	When a serial port is assigned using the Web-based Control, the LED lights green. The LED remains unlit when there is no assignment.
Е	RESET	Used to re-initialize the GPI unit.

#### • Color indications on the MFR-GPI front panel

LED Color LED	Green	Red	Orange
POWER	Normal	Power alarm	
BUSY	Normal processing		Writing to flash memory

\* POWER LED lights red if the unit is turned on but is unconnected to a network.

#### IMPORTANT

After finishing settings, do **not power OFF** the unit while BUSY LED is **lit orange**, since the system is writing to flash memory. (It takes about two minutes at max.)

## 2-5-2. Rear Panel



Char.	Item	Description
A	MFR-LAN (*1)	Used to connect the MFR main unit Ethernet port (10/100BASE-TX)
В	SERVICE	Used for maintenance only. Do not use.
С	DC 12 V IN 1 and 2	Used to supply 12 V DC power.
D	SERIAL1 to 4	<ul> <li>Used for serial interface control. The default setting is RS-232C. RS-422 is also selectable using switches on the internal card.</li> <li>▶ See Sec. 2-5-4. "Switches on the Card."</li> <li>Pin assignments are the same as those on the MFR main unit.</li> <li>▶ See Sec. 2-5-3. "Interfaces."</li> </ul>
E	GPI 1 (Port no. 1)	Used for GPI input / output connections. (32 total assignable inputs and outputs)
F	GPI 2 (Port no. 2)	Used for GPI input / output connections. (32 total assignable inputs and outputs)
G	GPI 3 (Port no. 3)	Used for GPI input / output connections. (32 total assignable inputs and outputs)
Н	GPI 4 (Port no. 4)	Used for GPI input / output connections. (32 total assignable inputs and outputs)

<sup>(\*1)</sup> The MFR-LAN connector may be labeled 10/100BASE-T on the previous model.

## 2-5-3. Interfaces

#### • GPI IN / TALLY OUT Connector (37-pin D-sub, female)



Pin No.	Signal	Pin No.	Signal
1	GPI_IN / TALLY_OUT # - 01	20	GPI_IN / TALLY_OUT # - 20
2	GPI_IN / TALLY_OUT # - 02	21	GPI_IN / TALLY_OUT # - 21
3	GPI_IN / TALLY_OUT # - 03	22	GPI_IN / TALLY_OUT # - 22
4	GPI_IN / TALLY_OUT # - 04	23	GPI_IN / TALLY_OUT # - 23
5	GPI_IN / TALLY_OUT # - 05	24	GPI_IN / TALLY_OUT # - 24
6	GPI_IN / TALLY_OUT # - 06	25	GPI_IN / TALLY_OUT # - 25
7	GPI_IN / TALLY_OUT # - 07	26	GPI_IN / TALLY_OUT # - 26
8	GPI_IN / TALLY_OUT # - 08	27	GPI_IN / TALLY_OUT # - 27
9	GPI_IN / TALLY_OUT # - 09	28	GPI_IN / TALLY_OUT # - 28
10	GPI_IN / TALLY_OUT # - 10	29	GPI_IN / TALLY_OUT # - 29
11	GPI_IN / TALLY_OUT # - 11	30	GPI_IN / TALLY_OUT # - 30
12	GPI_IN / TALLY_OUT # - 12	31	GPI_IN / TALLY_OUT # - 31
13	GPI_IN / TALLY_OUT # - 13	32	GPI_IN / TALLY_OUT # - 32
14	GPI_IN / TALLY_OUT # - 14	33	Frame ground
15	GPI_IN / TALLY_OUT # - 15	34	Frame ground
16	GPI_IN / TALLY_OUT # - 16	35	Frame ground
17	GPI_IN / TALLY_OUT # - 17	36	+4.8V output
18	GPI_IN / TALLY_OUT # - 18	37	+4.8V output
19	GPI_IN / TALLY_OUT # - 19		

\* The symbol "#" at the end of signals represents the port number (1, 2, 3 or 4).

\* The maximum total output current for all +4.8 V outputs is 1.5 A.

\* The GPI input pulse width should be 54 ms or more.

## GPI IN Circuits



#### GPI OUT / TALLY OUT Circuit



\* The voltage is about 0.9 V when turned-on.

#### SERIAL Connector (9-pin D-sub, male)

RS-232C or 422 interfaces can be selected via the CPU card DIP switches. (See Sec. 2-5-4. "Switches on the Card"



#### RS-422 connector pin assignment (Factory default settings)

Pin No.	Signal Name	Description
1	FG	Frame Ground
2	T-	Transmit data (-)
3	R+	Receive data (+)
4	SG	Signal Ground
5	NC	Unused
6	SG	Signal Ground
7	T+	Transmit data (+)
8	R-	Receive data (-)
9	FG	Frame Ground

\* The maximum cable length is 100 m.

#### **RS-232C** connector pin assignment

Pin No.	Signal Name	Description
1	NC	Not used
2	RxD	Received Data
3	TxD	Transmitted Data
4	DTR	Data Terminal Ready
5	SG	Signal Ground
6	DSR	Data Set Ready
7	RTS	Request To Send
8	CTS	Clear To Send
9	NC	Not used

\* The maximum cable length is 10 m.

\* DTR/DSR and RTS/CTS are internally connected respectively.

#### IMPORTANT

Do not access internal cards or make connections with the unit powered ON. Always power OFF all connected units / disconnect power cords prior to accessing the interior. Further note that adjustments and maintenance should only be performed by qualified technical personnel familiar with FOR-A equipment.

Remove the two screws on both sides of the MFR-GPI to access the internal card as shown below. The figure below shows the factory default switch settings.



Switch	Function / Settings			
S2, S3	Used for maintenance. Do not use.			
S4	Used for maintenance. Do not use. (The factory default setting is as shown at right. The black boxes (  ) represent switches.)			N FF
S5, S6, S7, S8, S9, S10	Used for maintenance. Do not use.			
S11	Used for maintenance. Do not use.			)N )FF
S12, S14	Used to select RS-232C/RS-422 for SERIAL 1. The default setting is RS-232C (both switches to the left). To change to RS-422, set both switches to the right.		RS- 232C	
S13, S15	Used to select RS-232C/RS-422 for SERIAL 2. The default setting is RS-232C (both switches to the left). To change to RS-422, set both switches to the right.	Switch	(Factory default setting)	
S16, S18	Used to select RS-232C/RS-422 for SERIAL 3. The default setting is RS-232C (both switches to the left). To change to RS-422, set both switches to the right.	Settings	DC 400	
S17, S19	Used to select RS-232C/RS-422 for SERIAL 4. The default setting is RS-232C (both switches to the left). To change to RS-422, set both switches to the right.		KS-422	

## 2-6. MFR-TALM

## 2-6-1. Front Panel



Char.	Item	Description
A	POWER	<ul><li>Displays the power status.</li><li>▶ See the table below for details on indications.</li></ul>
В	BUSY	<ul><li>Displays the flash memory writing status of backup settings.</li><li>▶ See the table below for details on indications.</li></ul>
С	REF IN	Lights green when an external reference signal is present.
D	GPI	Lights green when a GPI function is assigned by Web-based Control. Turns off when no GPI function is assigned.
Е	RS-422 1-4	Lights green when a port function is assigned by Web-based Control. Turns off when no port function is assigned.
F	RESET	Resets MFR-TALM.

#### • Color indications on the MFR-TALM front panel

LED Color LED	Green	Red	Orange
POWER	Normal	Power alarm	
BUSY	Normal processing		Writing to flash memory

#### IMPORTANT

Do not power off the unit while BUSY LED is lit orange (writing to the flash memory, about 2 minutes at most).

## 2-6-2. Rear Panel



Char.	Item	Description
A	PC-LAN	Ethernet port for connection to PC or other external unit (10/100BASE-TX, RJ-45)
В	MFR-LAN	Ethernet port for connection to MFR main unit (10/100/1000BASE-T, RJ-45)
С	REF IN	Used to input a reference signal (BB or Tri-level sync signal)
D	GPI	<ul> <li>Used to input/output GPI signals for external control.</li> <li>(32 total assignable inputs and outputs)</li> <li>Pin assignments are the same as those of the MFR-GPI connectors.</li> <li>▶ See Sec. 2-5-3. "Interfaces."</li> </ul>
Е	DC 12 V IN 1,2	Used to supply 12 V DC power.
F	RS-422 1-4	Used for RS-422 interface control. Pin assignments are the same as those of the MFR main unit. ► See Sec. 2-5-3. "Interfaces."

## 3-1. Basic Configuration

The block diagram below shows an example of the basic MFR routing system that consists of an MFR-3100EX, Remote Unit and the Web-based Control accessed from a computer.

Make sure to connect both MFR-LAN1 (MFR-31CPU) and MFR-LAN2 (MFR-3100EX) to a LAN respectively for CPU redundancy. Their LAN connections must be separated from the network segment of PC-LAN and other devices. (Default IP addresses (Net mask: 255.255.255.0) are used in the configuration example below.)



## LAN Port Settings

Port	RU Front Panel (Sec. in MFR-RU Series Operation Manual)	Web-based Control
0	MFR-39RUA:"Setting Mode Menu (MFR-39RUA)"MFR-18RUA:"Setup Menu (MFR-18RUA)"MFR-16RUTA:"Setup Menu (MFR-16RUTA)"MFR-8RUA:"Setup Menu (MFR-8RUA)"Other RUs:"Setup Menu (MFR-16/40RU, MFR-16RUD, MFR-16/32/64RUW)"	RU Settings page
2		MU Settings page
3	MFR-39RUA:"Setting Mode Menu (MFR-39RUA)" (Display only)MFR-18RUA:"Setup Menu (MFR-18RUA)" (Display only)MFR-16RUTA:"Setup Menu (MFR-16RUTA)" (Display only)MFR-8RUA:"Setup Menu (MFR-8RUA)" (Display only)Other RUs:"Setup Menu (MFR-16RU/40RU, MFR-16RUD, MFR-16/32/64RUW)"(Display only)	Network Settings page

## 3-2. Main Unit Linking

The Main Unit Link feature allows you to control multiple MFR-3100EX units at the same time. Two types of system configurations are available:

Parallel Link:Controls several MFR-3100EX units at the same time.Expanded Matrix:Creates an expanded virtual matrix by linking MFR-3100EX units.

Note that each Expanded Matrix system requires specific BNC connections. **IP port and SNMP settings** should be performed on **each** MFR-3100EX unit. After these settings are completed, all linked MFR-3100EX units are set and **controlled** together on the unit that is specified as **Master**.

#### **Main Unit Link Specifications**

- Main Unit Link systems are set and controlled through a specified master unit.
   Up to 2 MFR-3100EX units can be linked within a system.
- Only **SDI** signals can be routed in **Expanded Matrix** systems.
- All MFR main units in a link system must be linked together and independent units cannot exist in the system.
- If an option card of MFR-8SDIGB / 8SDOGB / 8SDODL / 8MADIPO / 8AESPO is installed, the MFR main unit should behave as a Master.

## 3-2-1. Parallel Link System Example

The system example below is a redundant system using two MFR-3100EX units.



Note that in all MFR-31CPU units the IP address of MFR-LAN1 is set to 192.168.1.11 and that of PC-LAN1 to 192.168.0.13 as factory default. In all MFR-3100EX units the IP address of MFR-LAN2 is set to 192.168.1.10 and that of PC-LAN2 to 192.168.0.12. To prevent IP address overlap in a system, you need to change IP addresses of either unit. Also note that desired IP addresses can be set for system devices according to your network conditions.

#### Setup Procedure

- Connect all devices in the MFR system as shown in the figure in the previous page. Power on the MFR-3100EX to be set as a Master, Remote Control unit and PC. Set the IP addresses for the Remote Control unit (1) and PC (3). Power off the MFR-3100EX.
- 2) Power on another MFR-3100EX. Set the IP addresses ( and ) as shown in the previous page.
- 3) Power on the Master MFR-3100EX.
- 4) Connect to the Master MFR-3100EX Web-based control and open the **Build Setting** page. Check on **Build Enable** to enable the Main Unit Link feature.
- See "Main Unit Link" in the Web-based Control Operation Manual.

## 3-2-2. Expanded Matrix System Example

The system example below connects two MFR-3100EX units to form a 96 x 32 virtual matrix.



#### Setup Procedure

- Connect two MFR-3100EX units, one by one, to the MFR system, referring to the previous chapter for details on to setting network settings. Do not use the same IP address twice in the system.
- 2) Turn on both MFR-3100EX power supplies. Connect BNC cables.
- 3) Connect to the Web-based Control of an MFR-3100EX and open the **Build Setting** page. Check on **Build Enable** to enable the Main Unit Link feature.
- See "Main Unit Link" in the Web-based Control Operation Manual.
### 3-3-1. Standard Configuration

The block diagram below shows a basic signal name and tally link system.

To connect a video switcher via serial connection, use SERIAL1-4 on MFR-GPI. The signal name and tally link system require an RS-422 interface.



#### • Transmitting Signal Name and Tally Data

The figure below shows the routing of signal name and tally data.

Set each serial port following the table on this page using the MFR Web-based Control and on the switcher.

Each tally information setting should be performed in the [Web-based Control: **Tally System Settings** page].



#### • Serial Port Settings

Port	Menu	[Port Settings] - [Serial Port]					
		Connector	Function	Baud rate	Parity		
1	Web-based Control [Port Settings]	(GPI) No. 1	Router/HVS connection type 2	38400	NONE		
2	HVS-4000 [EXT INTERFACE - RS-422]		ROUTER(Tx)	38400	NONE		
3	Web-based Control [Port Settings]	(GPI) No. 2	Tally out (TSL Ver. 3.1)	38400	EVEN		

#### • Other Parameter Settings (in HVS-4000)

To send tallies to the router, set [TALLY ENABLE] in the ROUTER menu to [ON]. To receive source names from the router, set [SIGNAL ENABLE] in the ROUTER menu to [ON].

### 3-3-2. If Configuring an MFR-TALM

The block diagram below shows an example signal name and tally link system comprised of a FOR-A video switcher and multiviewer using an MFR-TALM unit. The MFR-TALM is specifically designed to perform the task of tally data computation, which is ordinarily undertaken by the MFR-3100EX, to accelerate the computation. RS-422 ports (1) to (4) are available for video switcher connection.

Before using an MFR-TALM unit for the system, change **Tally Control Unit** to **MFR-TALM** in the [**Main unit** Web-based Control: **MU Settings** page].



#### • Transmitting Signal Name and Tally Data

The figure below shows an example signal name and tally data routing system using the MFR-TALM.



Each serial port should be set as shown in the table below in the relevant page of the **MFR-TALM** Web-based Control accessed from "http://192.168.1.62" (default IP address) on your web browser.

#### Serial Port Settings

Open the [MFR-TALM Web-based Control: **Port Settings - Serial Port** page] and perform port settings.

As for the HVS-4000 unit, perform port setting in the [EXT INTERFACE - RS-422] menu.

	Menu	[Port Settings] - [Serial Port]				
Port		Connector	Function	Baud rate	Parity	
1	Web-based Control [TALM Settings]	No. 1	HVS-TAL Protocol Reception	38400	EVEN	
2	Web-based Control [TALM Settings]	No. 2	Router/HVS connection type 2	38400	NONE	
3	HVS-4000 [EXT INTERFACE - RS- 422]	No. 1	TALLY	38400	EVEN	
4	HVS-4000 [EXT INTERFACE - RS- 422]	No. 4	ROUTER (Tx)	38400	NONE	

#### **TCP/IP Setting**

Open the [MFR-TALM Web-based Control: **Port Settings - TCP/IP** page] and perform port settings

Port Menu		[Port Settings] - [TCP/IP]				
	Access Method	IP Address	Port	Function		
5	Web-based Control [TALM Settings]	Client	(MV IP address)	(MV TCP/IP port number)	TSL UMD protocol V5.0 Tally out	

Screen Encode DLE **ID** Range No. ASCII / ON/OFF Unicode(Kanji) / (Set the Set the TSL ID (Set the Unicode(Import) same as range to be sent same as in MV) to MV (Choose the in MV) character set)

# Data transmission settings between HVS-4000 and MFR-TALM <HVS-4000 side>

- To send tally data to the router from the switcher. Set **TALLY ENABLE** in the ROUTER menu to **ON**.
- To receive name data from the router, set **SIGNAL ENABLE** in the ROUTER menu to **ON.**
- Perform the TALLY COLOR and TALLY UNIT 1, 3 and 5 settings so that the MFR-TALM unit can receive switcher tally data.

#### <MFR-TALM-side>

- Open the [MFR-TALM Web-based Control: **HVS-TAL Protocol Reception** page] and perform the same tally settings as those in HVS-4000.

The tally settings in the MFR system must be entered in the [MFR-TALM Web-based Control: **Assign Tally** page]. When using MFR-TALM for tally control, the [Main unit Web-based Control: **Tally System Settings** page] and its subpages are all disabled. Refer to your Multiviewer operation manual for the details on how to handle tally data on the multiviewer.

## 3-4. Switcher's AUX Crosspoints Switching System

This system enables the following two features:

- Switches AUX crosspoints on a switcher using an MFR Series Remote Unit or serial commands.
- Switches AUX crosspoints on a switcher as well as the corresponding crosspoints on the MFR-3100EX, if the MFR-3100EX provides video sources to the switcher.

Supported switcher: HVS-100/110, HVS-390HS, HVS-490, HVS-1200, HVS-2000, HVS-6000



### 3-4-1. Switching an AUX Bus Signal

Assume that the system is configured as shown below: **AUX1** on the switcher is assigned to **DST 129** (Level 1) on the MFR-3100EX. **IN1-8** and **STL**(Still) **3** on the switcher are assigned to **SRC129-137** on the MFR-3100EX.



#### Setup Settings

- 1) Connect and assign video signals as shown in the figure on the previous page.
- 2) Device Setup on the MFR-3100EX:

Connect to the MFR-3100EX from the Web-based Control PC and open the [Tally System Settings - Device Select] page. Select HVS-390HS in the [Switcher] field and click [Send].

Network settings on the MFR-3100EX:
 Open the [Router System Settings - Port Settings] page and set the TCP/IP menu as about below.

Shown below.					
IP Address	Port	Protocol	Function	Local Port (MFR)	
(Switcher's IP address)	See below	UDP	Editor (HVS)	Select a UDP port number from 23, 49152 - 65534. Do not use the UDP port number (Default: 23) already used in the Server (MFR).	

	Switcher	Port
	HVS-100/110	8740
	HVS-390HS	8740
Assign AUX buses and input channels on the switcher	HVS-490	8740
to logical destination and sources channels on the	HVS-1200	8740
MFR-3100EX.	HVS-2000	53381
	HVS-6000	53381

<AUX bus assignments>

#### a) Open the **Destination Assignment** page.

- b) Select HVS(AUX) of [Unit: HVS-390HS] under Select Table.
- c) Set Level to 1.

4)

d) Assign AUX1 to DST 129.

<Input channel assignments>

- a) Open the **Source Assignment** page.
- b) Select HVS(AUX) of [Unit: HVS-390HS] under Select Table.
- c) Set Level to 1.
- d) Assign input channels to MFR sources as shown below.

Logical No./Name		Switcher Channel	
129 SRC 129		IN1	
136	SRC 136	IN8	
137	SRC 137	STL3	

5) Settings on the switcher:

Open the [SETUP - EXT I/F - EDITOR] menu on the HVS-390HS. Change [TYPE] to [**DVS**] and [ENABLE] to [**ON**].

After above setup settings are complete:

- If SRC 129 is selected for DST 129, AUX1 outputs IN1 video on the switcher.
- If SRC 137 is selected for DST 129, AUX1 outputs STL 3 video on the switcher.
- If IN4 is selected for AUX1 on the switcher, SRC 132 is selected for DST 129 on the MFR-3100EX.

If input channels that are not assigned in the **Source Assignment** page are selected on the switcher, they are replaced with the Alternative Source set in the **Source Assignment** page in the MFR system.

### 3-4-2. Synchronous Crosspoints Switching

- 1) to 3) Configure the system as described in Sec. 3-4-1.
- 4) Configure channel link settings:

\*

Open the **Re-Entry** page and set the menu page as shown below.

Output		Input
	Router OUT 61	HVS-390HS IN9 > AUX 1
	Router OUT 62	HVS-390HS IN10 > AUX 2

Physical destination channels must be assigned to these logical destination channels on the MFR-3100EX.



5) Assign logical source and destination channels on the MFR-3100EX to input channels and AUX buses on the switcher.

<AUX bus assignments>

- a) Open the **Destination Assignment** page.
- b) Select HVS(AUX) of [Unit: HVS-390HS] under Select Table.
- c) Set Level to 1.
- d) Assign AUX1 to DST 129.
- e) Assign AUX2 to DST 130.

<Input channel assignments>

- a) Open the Source Assignment page.
- b) Select HVS(AUX) of [Unit: HVS-390HS] under Select Table.
- c) Set Level to 1.
- d) Assign IN1 to SRC 129.

After above setup settings are complete:

- If SRC 129 is selected for DST 129 on the MFR-3100EX, IN1 is selected for AUX1 on the switcher.
- If SRC 3 is selected for DST 129 on the MFR-3100EX, IN9 is selected for AUX1 on the switcher and SRC 3 is also selected for DST 61 on the MFR-3100EX.
- If IN9 is selected for AUX1 on the switcher, a source assigned to DST 61 is selected for DST 129 on the MFR-3100EX
- If IN10 is selected for AUX2 on the switcher, a source assigned to DST 62 is selected for DST 130 on the MFR-3100EX
- \* Note that destination channels to which physical channels are assigned (DST 61 and DST 62 in the example above) on the MFR-3100EX cannot select source channels to which the switcher input channels are assigned (SRC 129 in the example above).
- \* If an AUX crosspoint is switched on the switcher by the Synchronous Crosspoints switching and it is not listed in Re-Entry page, the AUX crosspoint returns to the previous state.

# 4. Multiview Output

The MFR-16MV card allows you to provide multiview images from any of 16 outputs. Multiview images can display up to 16 video windows and two clocks, which can be placed on a single MV channel or on two MV channels by dividing MV windows and clocks.

#### • Process Block Diagram

Any destination channels can be assigned to video windows of MV channel(s) and any source channels can be selected through destination channels. Therefore, multiview images can display any router source channels. In addition, MFR-16MV allows you to display individual destination channel images as well as multiview images. (The figure below shows an example when an MFR-16MV is installed in Slot 9.)



## 4-1. Multiviewer Specifications

Item	Specifications				
Video format	3Gbps (Level-A) 1080/60p, 59.94p, 50p				
	1.5Gbps (HD)	1080/60i, 59.94i, 50i, 720/60p, 59.94p, 50p, 1080/30p, 29.97p, 25p, 24p, 23.98p, 1080/30PsF, 29.97PsF, 25PsF, 24PsF, 23.98PsF			
Video output	SDI 75-ohm BNC x 16				
	Selectable from MV OUT1, MV OUT2 or DST channel				
Audio output					
(Except MV outputs)	eo pairs				
	- Sampling frequen	icy: 48kHz			
	- Bit depth: 24bit				
Input/output delay	1 frame (with synchronous inputs)				
MV objects	16 video windows (selectable from all destination channels)				
	2 clocks (selectable from 10 types)				

Item	Specifications
Window size	1/16, 1/9 or 1/4
Other MV objects	<ul> <li>Background (Input image, Matte or BLACK)</li> <li>Text (8 characters x 2)</li> <li>Window frame (normal or tally)</li> <li>Tally marker</li> <li>Audio level meter (8 channels)</li> <li>Timecode</li> <li>Video loss</li> </ul>
Savable MV layouts	16 (16 per each MFR-3100EX unit)
Layout Manager	Screen and window layout creation and editing in Web-based Control * Window and text locations are arbitrary.
Clock time	<ul> <li>Source: Internal clock source</li> <li>SNTP adjustment available</li> <li>Power source: Built-in lithium battery</li> </ul>
Loop playback	Sequence display of input sources (up to 64 inputs) on a multiview screen
Adjustable timing	-0.5H to +1.5H

When using asynchronous input signals, select **ON** in FS Mode. Some functions are disabled when **ON** is selected. See next section for details.

## 4-2. FS Mode

\*

When using asynchronous input signals, select **ON** in the [Web-based Control: **MV Settings** > **FS Mode**]. Setting FS Mode to **ON** disables or limits the following functions.

Item FS Mode: ON		FS Mode: <b>OFF</b> (Default)	
Time Code Not displayed		Displayed	
Background Matte, BLACK		EXTERNAL, Matte, BLACK	
In-Out Delay 1-2 frames		1 frame	
Adjustment range	1 frame	2H adjustable (-0.5H to +1.5H)	
Multiviewer	1	2	

# 4-3. Displaying Multiview Images

At first, select destination channels used for multiview images in the Web-based Control.



- (1) Open the [Web-based Control: Crosspoint Status page].
- (2) Press One Touch.
- (3) Select Destination channels for a multiview image and press MV-OUT1 or MV- OUT2.

## 4-4. Basic Rules for Creating Multiview Layouts

• Three types of windows, 1/16, 1/9 and 1/4, are available.



- Although windows are shared between MV-OUT1 and MV-OUT2, window duplications are not allowed. For example, if Window 1 is displayed on MV-OUT1, MV-OUT2 cannot display Window1.
- Windows can be placed at any location, but the following objects must be separated, not overlapped. (Otherwise, images will appear distorted.)
  - (a) Windows.
  - (b) Clock and window
  - (c) Window and clock titles
  - (d) Clocks
  - (e) Window and other window title
- Background images can be selected from 16 window sources and matte and black images. (Selectable images are different depending on the FS Mode setting. See Sec. 4-2.)
- MV-OUT1 and MV-OUT2 can use different background images, but the same color if both use Matte. For 1080/60p, 59.94p and 50p signals, the background images for MV-OUT1 and MV-OUT2 are the same.)

# 4-5. Clocks

The following 10 clock types are available.

Analog clock 1	Analog clock 2	Analog clock 3	Analog clock 4
Round - Time	Square - Time	Square (light) - Date/Time	Square (dark) – Date/Time
Analog clock 5	Analog clock 6		
Round (light) – Date/Time	Round (dark) – Date/Time		
11 12 1 10 2 9 2015/01 4 7 6 5	11 12 1 10 2 9 3 8 2015/55 4 7 6 5		
Digital clock 1	Digital clock 2	Digital clock 3	Digital clock 4
Time (dark)	Time (light)	Date/Time (light)	Date/Time (dark)
4:35:44	4:35:44	4:38:57 2016/6/9	<b>4:38:57</b> 2016/6/9

# 4-6. Available Window Objects



# 5. Gearbox Feature (MFR-8SDIGB/8SDOGB)

Optional **MFR-8SDIGB**/**8SDOGB** cards support Gearbox features, in which video signal conversions between 12G-SDI and Quad Link 3G-SDI, and between 2SI and SQD are available.

#### • Gearbox features

- Conversion between 12G-SDI and Quad Link 3G-SDI (including asynchronous input)
- Conversion between 2SI and SQD
- Clean switch after conversion by AVDL (Automatic Variable Delay Line)
   Also allows Gearbox I/O delay selection (excluding 2SI / SQD conversions)
- REF IN or SDI Input synchronization
- H/V ANC data pass-through

# 5-1. MFR-8SDIGB / 8SDOGB Cards

MFR-8SDIGB / 8SDOGB cards have two built-in Gearboxes that can respectively perform signal conversions. The gearboxes can output signals without conversion and test patterns. Only 1D and 2D connectors can support 12G-SDI signals. If a 12G-SDI signal is input to a Gearbox,

A, B and C connectors are disabled.



#### • Supported formats

Się	gnal format	Video format		Standard
12G-SDI		3840 x 2160/59.94p 3840 x 2160/50p	4:2:2 10-bit	SMPTE ST2082-10
Quad Link 3G-SDI (Level-A)	SQD (Square Division) 2SI (2-Sample Interleave)	3840 x 2160/59.94p 3840 x 2160/50p	4:2:2 10-bit	SMPTE ST425-5

# 5-2. Available Conversions

From	То	Genlock	Delay(H) <sup>(*3)</sup>	Total Delay (*4)	Ancillary Data
		SDI Input (*1)	0.3H to 1H	0 frame + ** (H)	
120 501	3G Quad (281)		0.2L to 1L	0 frame + ** (H)	
120-301	30 Quau (231)	REF IN	0.31110 111	1 frame + Delay (H)	<b>T</b> h
			0.5H to 1H	1 frame + 0H	Inrough
12G-SDI	3G Quad (SQD)	<b>ODI</b> $\lim_{x \to \infty} t (*1)(*2)$		1 from L Dolov (H)	IVIASK
3G Quad (2SI)	3G Quad (SQD)		0.31 10 11	T frame + Delay (IT)	
3G Quad (SQD)	3G Quad (2SI)		0.5H to 1H	1 frame + 0H	

#### • MFR-8SDIGB cards allow following input conversion settings:

#### MFR-8SDOGB cards allow following output conversion settings:

From	То	Genlock	Delay(H) <sup>(*3)</sup>	Total Delay (*4)	Ancillary Data
		SDI Input (*1)	0.3H to 1H	0 frame + ** (H)	
3G Quad (2SI)	126-501		0.3H to 1H	0 frame + ** (H)	
30 Quau (201)	120-301	REF IN	0.31110 111	1 frame + Delay (H)	<b>T</b> he man and the
			0.5H to 1H	1 frame + 0H	Inrougn
3G Quad (SQD)	12G-SDI	<b>CDI langut</b> $(*1)(*2)$	0.2H to 1H	1 frame L Dalay (H)	IVIASK
3G Quad (2SI)	3G Quad (SQD)		0.31 10 11	T ITAILIE + Delay (H)	
3G Quad (SQD)	3G Quad (2SI)		0.5H to 1H	1 frame + 0H	

(\*1) SDI signal input to the D connector is used as reference. When SDI Input Lock is selected on MFR-8SDOGB cards, video signals are synchronized by inputting signals to all four channels in gearboxes.
(\*2) Available only on Gearboxes 2

(\*2) Available only on Gearboxes 2.

(\*3) **Delay (H)** and **Total Delay (H)** indicate amount of delay and their settings correspond to the following adjustable ranges.

Delay (H) Setting	Adjustable range	Delay (H) Setting	Adjustable range
0.3H	-0.8H to +0.2H	0.8H	-0.3H to +0.7H
0.4H	-0.7H to +0.3H	0.9H	-0.2H to +0.8H
0.5H	-0.6H to +0.4H	1H (1)	-0.5H to +0.5H
0.6H	-0.5H to +0.5H	1H (2)	-0.1H to +0.9H
0.7H	-0.4H to +0.6H		

(\*4) If **Total Delay (frame)** is set to "**0 frame**" for both gearboxes, the **different Total Delay (H)** setting is available for the gearboxes.

If Total Delay (frame) is set to "1 frame" for either one or both gearboxes, the same Total Delay (H) setting is required for the gearboxes: 1 frame + 0H or 1frame + Delay (H).

### 5-3. Conversion Settings

In the Web GUI, specify the Gearbox input and output formats, and then assign input/output physical channels to logical channels. Use Link Settings that allow simultaneous 4-channel operation and facilitate crosspoint switches.

### 5-3-1. Converting 3G SQD Input to 2SI (MFR-8SDIGB)



1) Open the **Gearbox Settings** page in the Web GUI and select signal formats under **From** and **To** as shown below for a Gearbox in the MFR-8SDIGB card block. (This example sets Gearbox 1 on the Slot 1 card.)



2) Open the **Source Assignment** page in the Web GUI and assign the physical channels (**SDI 1-4**) to logical channels (**SRC 1-4**).

	LogicalNo. / Name	Slot	Physical No.
1	SRC 1	1:MFR-8SDIGB 🛛 🗸	SDI 1 🗸 🗸
2	SRC 2	1:MFR-8SDIGB	SDI 2
3	SRC 3	1:MFR-8SDIGB 🛛 🔽	SDI 3 🗸 🗸
4	SRC 4	1:MFR-8SDIGB	SDI 4 🗸

3) Use a remote control unit or the Crosspoint page in the Web GUI to assign output channels to **SRC 1-4**.

	1 SRC 1	2 SRC 2	3 SRC 8	4 SRC 4	5 SRC
5 DST 5	1				
6 DST 8		1			
7 0817 7			1		
8 8 180				1	
9 DST 9					

### 5-3-2. Converting 2SI to SQD Output (MFR-8SDOGB)



 Open the Gearbox Settings page in the Web GUI and select signal formats under From and To as shown below for a Gearbox in the MFR-8SDOGB card block. (This example sets Gearbox 1 on the Slot 9 card.)

3G(2SI) 🗸 🔽 3G(SQD) 🗸 💻	-	3G(2SI) 🗸		3G(SQD) 🗸	
-------------------------	---	-----------	--	-----------	--

2) Open the **Destination Assignment** page in the Web GUI and assign the physical channels (**SDI 1-4**) to logical channels (**DST 1-4**).

	LogicalNo. / Name	Slot	Physical No.
1	DST 1	1:MFR-8SDOGB 🗸	SDI 1 🗸 🗸
2	DST 2	1:MFR-8SDOGB 🗸	SDI 2 🗸
3	DST 3	1:MFR-8SDOGB 🔽	SDI 3 🔽
4	DST 4	1:MFR-8SDOGB 🔽	SDI 4 🔽

3) Use a remote control unit or the Crosspoint page in the Web GUI to assign input channels to **DST 1-4**.

### 5-3-3. Converting 12G-SDI Input to 3G-SDI 2SI (MFR-8SDIGB)



 Open the Gearbox Settings page in the Web GUI and select signal formats under From and To as shown below for a Gearbox in the MFR-8SDIGB card block. (This example sets Gearbox 1 on the Slot 1 card.)



2) Open the **Source Assignment** page in the Web GUI and assign the physical channels (**SDI 4 Link A to D**) to logical channels (**SRC 1-4**).

	LogicalNo. / Name	Slot	Physical No.
1	SRC 1	1:MFR-8SDIGB 🛛 💙	SDI 4 Link A 🛛 🗸
2	SRC 2	1:MFR-8SDIGB 🛛 🗸	SDI 4 Link B 🛛 🖌
3	SRC 3	1:MFR-8SDIGB 🛛 🗸	SDI 4 Link C 🛛 🖌
4	SRC 4	1:MFR-8SDIGB 🛛 🖌	SDI 4 Link D 🛛 🖌
*	Four channel accient	onte aro roquiro	d for 12C SDI signs

- Four channel assignments are required for 12G-SDI signals in the same manner as for Quad-Link 3G-SDI signals.
- 3) Use a remote control unit or the Crosspoint page in the Web GUI to perform the crosspoint switches.

### 5-3-4. Converting 3G-SDI SQD to 12G-SDI Output (MFR-8SDOGB)



1) Open the **Gearbox Settings** page in the Web GUI and select signal formats under **From** and **To** as shown below for a Gearbox in the MFR-8SDOGB card block. (This example sets Gearbox 1 on the Slot 9 card.)



2) Open the **Destination Assignment** page in the Web GUI and assign the physical channels (**SDI 4 Link A to D**) to logical channels (**DST 1-4**).

	LogicalNo. / Name	Slot	Physical No.
1	DST 1	1:MFR-8SDOGB 🛛 🗸	SDI4 Link A 🛛 🗸
2	DST 2	1:MFR-8SDOGB 🔽	SDI4 Link B 🛛 🗸
3	DST 3	1:MFR-8SDOGB 🛛 🗸	SDI4 Link C 🛛 🗸
4	DST 4	1:MFR-8SDOGB	SDI4 Link D 🛛 🗸

- Four channel assignments are required for 12G-SDI signals in the same manner as for Quad-Link 3G-SDI signals.
- 3) Use a remote control unit or the Crosspoint page in the Web GUI to perform the crosspoint switches.

### 5-3-5. Payload ID

#### • Adding Payload ID information to Output Signals.

Select Payload ID information source for output signals. Insert: Data created for output signals.

Through: Data embedded to input signals.

	Same
Input Adjustment Range -0.5H to +0.5H	Payload ID Insert 💌
ned on Gearbox 2.	
o	SDI1 Link A
3G(2SI) 💌	SDI1 Link B

#### • Adding 8K Quad-Link Payload ID Information.

When converting 3G Quad-Link to 12G-SDI, Payload ID information for 8K Quad-Link (In compliance with SMPTE 2082-12) is able to be added to 12G-SDI output. Set as shown below.

From	То	Payload ID	Payload ID Information to Be Added
	12G(8K Link1)	Insert	8K Quad-Link, Link1
3G Quad-Link	12G(8K Link2)	Insert	8K Quad-Link, Link2
(2SI or SQD)	12G(8K Link3)	Insert	8K Quad-Link, Link3
	12G(8K Link4)	Insert	8K Quad-Link, Link4



When adding 8K Quad-Link Payload ID information to Gearbox 1, make sure to also add the information to Gearbox 2 as shown below. Use different Link Numbers.

|--|

Gearbox	From	To (Yes)	To (No)
GB1	3G(SQD)	12G(8K Link1)	12G
GB2	3G(2SI)	12G(8K Link2)	12G(8K Link2)

### 5-3-6. 3G-SDI BNC Output Settings

When converting 3G Quad-Link to 12G-SDI, 3G-SDI Black or 3G-SDI Link 1 are selectable for remaining 3 SDI output signals.



# 6. AVDL Function (MFR-8SDODL)

Optional **MFR-8SDODL** cards allows you to use AVDL (Auto Video Delay Line) function.

In addition to expansion of phase adjustment range, Quiet Switch enables clean signal switching and V-Fade allows you to reduce audio switching noise using Fade Out/In.

#### IMPORTANT

- REF input and SDI input signal phases must be synchronized.
- If phase adjustment fails, the video is delayed by one horizontal line.
- When Quiet Switch is set to ON, only limited ancillary data, payload ID information and audio data, is inserted.

AVDL settings should be set in the Web-based Control **AVDL Settings** page. See the Web-based Control manual for more details.

## 6-1. Output Format

Set the video format for each MFR-8SDODL card. Supported formats are as shown below. 1080p, 1080i, 720p / 60, 59.94, 50

1080p, 1080PsF / 30, 29.97, 23.98, 25, 24

Set the same video format as the MFR-3100EX system format. See Sec. 6-4. "MFR-8SDODL Support Formats."

## 6-2. Quiet Switch

Set Quiet Switch to ON/OFF for each MFR-8SDODL card. Quiet Switch ON/OFF determines the ancillary data types that can be passed through in the AVDL system.

#### • If Quiet Switch is set to OFF

All ancillary data in SDI input signals are passed through "as is" to outputs regardless of the data packet type.

Note that, however, erroneous data may be embedded into outputs when switching signals or connecting / disconnecting BNC cables (SDI input). If the phase difference exceeds the AVDL adjustment range, the ancillary data insertion line is also shifted by the same amount as the video.

#### • If Quiet Switch is set to ON

Only the following packetized ancillary data is passed through to outputs.

- Payload ID information compliant to SMPTE ST352
- Embedded audio compliant to SMPTE ST299-1

Ancillary data packet continuity and insertion line are guaranteed even if signal switching or BNC cable connection / disconnection (SDI input) occurs.

#### V-Fade becomes available.

V-Fade OFF	Audio packet continuity is maintained, but signal switching may distort the sound.
V-Fade ON	Audio distortion is reduced by using fade out/in during signal switching.

# 6-3. Output Delay

Specify the delay amount for SDI outputs on the MFR-8SDODL card.

The Delay setting determines the adjustment range of SDI input. Set the delay amount for each output.

Delay setting	Adjustment range
1H	-4.1H to +0.9H
2H	-3.1H to +1.9H
3H	-2.1H to +2.9H
4H	-1.1H to +3.9H
5H	-0.1H to +4.9H

# 6-4. MFR-8SDODL Support Formats

MED			AVDL FORMAT																	
	BB/								10	080									720	
FORMAT	TRI in	60 D	59.94	50	60 i	59.94 i	50 i	30 PsF	29.97 PsF	25 PsF	23.98 PsF	24 DoF	30	29.97	25 n	23.98	24	60	59.94	50
1080/		γ	μ	Ρ				1 31	1 31	1 31	1 31	1 31	Ρ	P	Ρ	Ρ	Ρ	Ρ	Ρ	Ρ
60p	TRI	~	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-
1080/	BB	-	$\checkmark$	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-
59.94p	TRI	-	$\checkmark$	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-
1080/	BB	-	-	$\checkmark$	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-
50p	TRI	-	-	$\checkmark$	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-
1080/ 60i	TRI	-	-	-	~	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-
1080/	BB	-	-	-	-	✓	-	-	-	-	-	-	-	-	-	-	-	-	-	-
59.94i	TRI	-	-	-	-	✓	-	-	-	-	-	-	-	-	-	-	-	-	-	-
1080/	BB	-	-	-	-	-	$\checkmark$	-	-	-	-	-	-	-	-	-	-	-	-	-
50i	TRI	-	-	-	-	-	$\checkmark$	-	-	-	-	-	-	-	-	-	-	-	-	-
1080/ 30PsF	TRI	-	-	-	-	-	-	~	-	-	-	-	-	-	-	-	-	-	-	-
1080/	BB	-	-	-	-	-	-	-	✓	-	-	-	-	-	-	-	-	-	-	-
29.97PsF	TRI	-	-	-	-	-	-	-	✓	-	-	-	-	-	-	-	-	-	-	-
1080/	BB	-	-	-	-	-	-	-	-	✓	-	-	-	-	-	-	-	-	-	-
25PsF	TRI	-	-	-	-	-	-	-	-	$\checkmark$	-	-	-	-	-	-	-	-	-	-
1080/ 23.98PsF	TRI	-	-	-	-	-	-	-	-	-	~	-	-	-	-	-	-	-	-	-
1080/ 24PsF	TRI	-	-	-	-	-	-	-	-	-	-	~	-	-	-	-	-	-	-	-
1080/ 30p	TRI	-	-	-	-	-	-	-	-	-	-	-	~	-	-	-	-	-	-	-
1080/	BB	-	-	-	-	-	-	-	-	-	-	-	-	✓	-	-	-	-	-	-
29.97p	TRI	-	-	-	-	-	-	-	-	-	-	-	-	✓	-	-	-	-	-	-
1080/	BB	-	-	-	-	-	-	-	-	-	-	-	-	-	$\checkmark$	-	-	-	-	-
25p	TRI	-	-	-	-	-	-	-	-	-	-	-	-	-	$\checkmark$	-	-	-	-	-
1080/ 23.98p	TRI	-	-	-	-	-	-	-	-	-	-	-	-	-	-	~	-	-	-	-
1080/ 24p	TRI	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	✓	-	-	-
720/ 60p	TRI	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	~	-	-
720/	BB	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	✓	-
59.94p	TRI	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	✓	-
720/	BB	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	$\checkmark$
50p	TRI	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	$\checkmark$
525/59.94i	BB	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-
625/50i	BB	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-

✓ : Available - : Unavailable

# 7. Serial / LAN Command Control

Up to 20 external devices can be connected to an MFR Main Unit (including MFR-GPI serial ports) through LAN or serial interface.

## 7-1. Serial Interface

Crosspoint switchover and tally output can be controlled via the SERIAL port 1-4 on the MFR GPI.

# 7-2. LAN Interface

The MFR Series main unit is able to connect to a third-party automatic control system via the RJ-45 port (PC-LAN port). The TCP/IP communication protocol is supported. The control PC will be the Client, and the MFR Series main unit will be the Server.



#### Basic specifications

\*

Item	Description		
IP address (PC-LAN port)	Primary side (PC-LAN CPU1) Default = 192.168.0.13		
	Secondary side (PC-LAN CPU2) Default = 192.168.0.12 *		
	(Subnet Mask = 255.255.255.0)		
Port number	Setting range: 49152 to 65534 (Default: 23)		
Number of PCs	Max. 16		
Response / Resending	Wait before sending next command (Resend if the Echo is not returned.)		
Login password	None		
Communication protocol	TCP/IP, Control PC: Client, MFR-3100EX: Server		
	The protocol below uses ASCII code.		
Command protocol	Crosspoint remote control and Audio remote settings protocols (in ASCII code)		

In a redundant CPU configuration, the Client should be connected to both the primary side (PC-LAN CPU1) and the secondary side (PC-LAN CPU2) and send control commands to both. Normally, the secondary side can only be connected and does not respond to commands, but if an error occurs and the CPU switches to the secondary side, the secondary side will accept control and respond.

# 7-3. Control Command

The control command list below shows the standard control commands for **Crosspoint remote** control, **Crosspoint remote control 2** and **Audio remote settings**, which are available for both LAN and serial interfaces.

	Function	Serial	LAN *1	Protocol *2
1	Commands (S?) for requesting the crosspoints list	Yes	Yes	
2	Commands (X?) for requesting information on crosspoints (by specifying a destination and level.)	Yes	Yes	Crosspoint
3	Commands (X:) for switching over a crosspoint (single channel)	Yes	Yes	remote control / Crosspoint
4	Commands for switching over crosspoints (multi-channel simultaneous switchover)	Yes	Yes	remote control 2
5	Commands (W:) for locking a destination	Yes	Yes	
6	Commands (Z:) for reinitializing a unit	Yes	Yes	
7	Commands (K?) for requesting input/output channel names	-	Yes	
8	Commands (A?) for requesting CPU status.	-	Yes	Crosspoint
9	Commands (W?) for requesting Destination Lock status.	-	Yes	remote control 2
10	Commands (K:) for importing signal names	-	Yes	
11	Commands (F?) for requesting System Size	Yes	Yes	Crosspoint remote control / Crosspoint remote control 2
12	Commands for setting video format (reference and/or switching point).	-	Yes	Crosspoint remote control 2
13	Commands for setting audio input channels	-	Yes	
14	Commands for mapping audio channels	-	Yes	Audio remote
15	Commands for setting link function (enable/disable)	-	Yes	settings
16	Commands for setting video format and delay	-	Yes	

#### • Control command list

\*1 When commands are sent via LAN, an Echo, Prompt, S response and other response messages may be included in a single packet or divided into two or more packets. Therefore, do not process commands in a per packet basis but a per stream basis.

\*2 A command protocol should be selected in the [Web-based Control: Port Settings page].

#### • Command formats

Func.	Control command	Command response	Ref.
1	@[sp]S? <lvl></lvl>	S: <lvl><dest>,<src></src></dest></lvl>	-
2	@[sp]X? <lvl><dest></dest></lvl>	S: <lvl><dest>,<src></src></dest></lvl>	-
3	@[sp]X: <lvls>/<dest>,<src></src></dest></lvls>	S: <lvl><dest>,<src></src></dest></lvl>	-
		C: <lvls>/<dest>,<src>[[S<salvo number&gt;][L<link number=""/>]]:I<id></id></salvo </src></dest></lvls>	
4	Clear a preset crosspoint. @[sp]B:C		-
	Preset a crosspoint. @[sp]P: <lvl>/<dest>,<src></src></dest></lvl>		
	Read a preset crosspoint specifying a level and destination. @[sp]P? <lvl><dest></dest></lvl>	V: <lvl><dest>,<src></src></dest></lvl>	
	Read preset crosspoints for all channels in the specified level. @[sp]V? <lvl></lvl>	V: <lvl><dest>,<src></src></dest></lvl>	
	Set the preset crosspoints simultaneously. @[sp]B:E	S: <lvl><dest>,<src> C:<lvls>/<dest>,<src>[[S<salvo number&gt;][L<link number=""/>]]:I<id></id></salvo </src></dest></lvls></src></dest></lvl>	-

Func.	Contr	ol command	Command response	Ref.
5	LOCK ALL uni @[sp]W: <lvl>/·</lvl>	ts. <dest>,<id>,1</id></dest>	WI <lvi><dest>,<id>,1</id></dest></lvi>	-
	LOCK OTHER @[sp]W: <lvl>/~</lvl>	units. <dest>,<id>,2</id></dest>	WI <lvi><dest>,<id>,2</id></dest></lvi>	-
	Disable LOCK @[sp]W: <lvl>/~</lvl>	<dest>,<id>,0</id></dest>	WI <lvi><dest>,<id>,0</id></dest></lvi>	-
6	@[sp]Z: <lvls></lvls>		S: <lvl><dest>,<src> C:<lvls>/<dest>,<src>[[S<number of<br="">crosspoints in Salvo&gt;][L<number of<br="">Links&gt;]]:I<id></id></number></number></src></dest></lvls></src></dest></lvl>	-
7	@[sp]K? <sord< td=""><td>&gt;<aork>,<ofset></ofset></aork></td><td>K:<sord><aork><no.>,<dat></dat></no.></aork></sord></td><td>7-3-3</td></sord<>	> <aork>,<ofset></ofset></aork>	K: <sord><aork><no.>,<dat></dat></no.></aork></sord>	7-3-3
8	@[sp]A?	If CPU is active:	A: <id></id>	7-3-4
		If CPU is passive:	(No response)	1
9	@[sp]W? <lvl>,</lvl>	, <dest></dest>	W! <lvl><dest>,<id>,0-2</id></dest></lvl>	7-3-5
10	K: <s d="" or=""><s o<br="">A&gt;<no.>,<dat></dat></no.></s></s>	or L or		7-3-6
11	@[sp]F? <lvl></lvl>		F: <lvl><dst size="">,<src size="">/&lt; Dst Size &gt;,<src size=""></src></src></dst></lvl>	7-3-7
12	Preset video fo and switching @[sp]UF: <yy></yy>	ormat, reference point. / <r#>,<s\$></s\$></r#>	UF! <yy>/<r#>,<s\$></s\$></r#></yy>	7-3-8
	Set preset sett	ings.	UR!W	
	@[sp]UE:A		UR! <yy>/<r#>,<s\$></s\$></r#></yy>	-
	0		URIE(Error response)	-
	@[sp]UE:C	settings.		
13	@[sp]AA: <sloth No&gt;,<l-lvl><l·< td=""><td>No.&gt;<grp>/<i- ·Src&gt;<t#></t#></i- </grp></td><td>AA:<slotno.><grp>/<i-no>,<l-lvl><l- Src&gt;<t#></t#></l- </l-lvl></i-no></grp></slotno.></td><td>7-3-9</td></l·<></l-lvl></sloth 	No.> <grp>/<i- ·Src&gt;<t#></t#></i- </grp>	AA: <slotno.><grp>/<i-no>,<l-lvl><l- Src&gt;<t#></t#></l- </l-lvl></i-no></grp></slotno.>	7-3-9
14	@[sp]AX: <sloth BNC&gt;<o-ch>,-</o-ch></sloth 	√o.> <grp>/<o- <i-no.><i-ch></i-ch></i-no.></o- </grp>	AC: <slotno.><grp>/<o-bnc><o-ch>,<i- No.&gt;<i-ch>:I<id></id></i-ch></i- </o-ch></o-bnc></grp></slotno.>	7-3-10
15	@[sp]AL: <ono< td=""><td>rOFF&gt;</td><td>AL:<onoroff></onoroff></td><td>7-3-11</td></ono<>	rOFF>	AL: <onoroff></onoroff>	7-3-11
16	Preset video format and delay. @[sp]AF: <slotno.><grp>/<forma T&gt;,<d#></d#></forma </grp></slotno.>		AF! <slotno.><grp>/<format>,<d#></d#></format></grp></slotno.>	7-3-12
	Set preset sett @[sp]AE:A	ings.	AR!W AR! <slotno.><grp>/<format>,<d#></d#></format></grp></slotno.>	_
	Concel and at	oottingo	ARIN (Error response)	-
	@[sp]AE:R	sealings.	AKIK	

\* [sp] indicates a space.

\* Commands must end with a carriage return (ASCII code 0x0D) only or carriage return and line feed (ASCII code 0x0A). MFR units add a carriage return and line feed in front of and at the end of reply messages.

Command	parameters	and	setting	range
---------	------------	-----	---------	-------

	P = = = = = = = = = = = = = = = =				
<lvl></lvl>	0 - 7	Allows you to specify the level to switch crosspoints.			
		* When in single-level operation.			
<lvls></lvls>	0 - 7	Allows you to specify the levels to switch crosspoints.			
		* When in multiple-level operation			
<dest></dest>	000 - 1FF	Allows you to specify the crosspoint switchover destination.			
<src></src>	000 - 3FF	Allows you to specify the source of crosspoint switchover.			
<id></id>	0 - FE	Unit ID. The ID must be different from that of other devices in the same network. Use <b>1</b> to <b>FE</b> for ID numbers. The host returns <b>0</b> when the lock is released.			

\* All command values are in hexadecimal, starting from 0 (zero).

(For example, Source "16" is represented as <Src>"F.")

\* If levels are not in use, set <Lvl> or <Lvls> to "0"(zero).

### 7-3-1. Command Responses (Commands 1-6)

#### **Echo and Prompt**

Responses will be sent as shown below when receiving commands:

A command is received.	
$\downarrow$	
Echo	@[sp]X: <lvls>/<dest>,<src>[CR]</src></dest></lvls>
$\downarrow$	
Prompt	[CR][LF]>

- \* MFR units respond with an Echo Reply with the same data that they received. Therefore, echo reply messages end with [CR][LF] or [CR] only. If echo messages with [CR][LF] are received, only [LF] composes the second line.
- \* MFR units read a command, ended with a newline, and return a prompt to notify that they are ready to receive a new command.
- A carriage return and line feed are not added at the end of "Echo Reply" and "Prompt"
- \* Echo ON/OFF can be set in [Web-Based Control: **Port Settings** page.

#### "C" responses

A "C" response is sent as shown below when a control command is received:

[CR][LF]C:<Lvls>/<Dest>,<Src>[...[S<Salvo number>][L<Link number>]]:I<ID>[CR][LF]

- C responses are sent to all the terminals in the system.
- C response ON/OFF can be set in [Web-based Control: Port Settings page].

Parameter	Setting range	Description
<salvo number=""></salvo>	1-FFF	The number of crosspoints that are to be changed simultaneously by Salvo settings.
		A response if 3 crosspoints are to be changed simultaneously: C:0/0,0S2:IA
<link number=""/>	1-FFF	The number of crosspoints that are to be changed simultaneously by Link settings.
		A response if 2 crosspoints are to be changed simultaneously: C:0/0,2L1:IA

#### "S" responses

An "S" response is sent as shown below when crosspoints are switched by a command.

[CR][LF]S: <lvl><dest>,<src>[CR][LF]</src></dest></lvl>	
* If a crosspoint is switched by an X or B command, its "S" response is sent to terminals in the system. However, if any crosspoints are not switched (specifyi same crosspoint as the current one), its "S" response is sent only to the terminal the the command.	all the ng the at sent

C responses are sent before S responses in some cases.

- A command is received from another terminal while a B or X command is processed, MFR units send "S" response messages to the terminals, notifying only the latest crosspoint states.
- A crosspoint switch command is not performed if the relevant crosspoint is locked or inhibited to change.
- S response ON/OFF can be set in [Web-based Control: Port Settings page].

#### Ex. 1) When Source 5 is selected for Destination 3 in Level 1: (Function 3)

(A)	@ X:0/2,4[CR] [CR][LF]>	Terminal display:	@ X:0/2,4
(B)	[CR][LF] C:0/2,4:IA[CR][LF]		C:0/2,4:IA
(C)	[CR][LF] S:02,4[CR][LF]		S:02,4

#### Ex. 2) When Source 113 is selected for Destination 49 in Levels 2 to 7: (Function ③)

(A)	@ X:123456/30,70[CR] [CR][LF]>	Terminal display:	@ X:123456/30,70
(B)	[CR][LF] C:123456/30,70S5:IA[CR][LF]		> C:123456/30,70…S5:IA
(C)	[CR][LF] S:130,70[CR][LF]		S:130,70
(C)	[CR][LF] S:230,70[CR][LF]		S:230,70
(C)	[CR][LF] S:330,70[CR][LF]		S:330,70
(C)	[CR][LF] S:430,70[CR][LF]		S:430,70
(C)	[CR][LF] S:530,70[CR][LF]		S:530,70
(C)	[CR][LF] S:630,70[CR][LF]		5:030,70

\* [CR] and [LF] represent Carriage Return (0x0D) and Line Feed (0x0A) respectively.

### 7-3-2. Receiving Responses (Commands 1-6)

#### Timeout Waiting for Command Response from MFR

Set the **timeout** period (maximum permitted time until its response returns from the MFR unit) to **1 second** for short message commands and to **5 seconds** for long message commands.

#### • If Sending Commands Successively:

-For "X:", "B:C", "P:" and "W:" commands, send the next command after a prompt returns.

-For **"S?**", **"X?**", **"P?**", **"V**?", **"B:E**" and **"Z:**" commands, send the next command **after** a **prompt and reply messages** return.

-For **"S?**" and **"Z:**" commands as well as **"V?**" and **"B:E**" commands after executing many preset commands, send the next command **after** having finished receiving **all strings** of reply messages.

Ex. 1)

Allows to send the next command when receiving a prompt.

Resends the previous command when the timeout period (5 seconds) have elapsed without reply after sending a command.

Ex. 2)

Allows to send the next command when receiving a prompt.

Resends the previous command when the timeout period (5 seconds) have elapsed without reply after sending a command.

Recognizes and uses "S" responses as tallies (crosspoint states).

Ex. 3)

Allows to send the next command when receiving a prompt.

Recognizes and uses "S" responses as tallies (crosspoint states).

Resends the previous command when the timeout period (5 seconds) have elapsed without reply after sending a command.

Sets the maximum number of continuous resendings, because crosspoints cannot be changed if they are locked or inhibited to change.

Ex. 4)

Allows to send the next command when receiving a prompt. Resends the previous command when the timeout period (5 seconds) have elapsed without reply (echo) after sending a command.

Ex. 5)

Allows to send the next command when receiving a prompt.

#### Response message received New line? [CR] or [LF] Yes No Prompt? Is the 1st character of a line Prompt? Yes No - Prompts are not added to line buffers. Add to the line buffer Processing S Response Does the line buffer begin with S:? - Other characters are recognized and used as tally. - Characters are cleared, if unnecessary. Processing C Response Does the line buffer begin with C:? - Other characters are received as a processed command. - Characters are cleared, if unnecessary. Verifying Echo Reply Add the rest of characters to the echo buffer, excluding S and C responses Newline and Prompt. (The echo buffer is cleared when sending a new command.) - Checks that they are identical to the sent command. - Characters are cleared, if unnecessary. Clears the line buffer $\downarrow \leftarrow$ Waiting the next message.

#### • Response Message Evaluation Example:

#### • If Commands are Overlapped:

Two or more commands are sent from different terminals (via serial or LAN interface, or Remote Control units), all command results (C and S responses) are sent to all these terminals from the MFR.

The following command examples shows how overlapped commands are processed.

Ex.) Assume that the following commands are overlapped:

Terminal 1 sent "@ X:0/2,4."

Terminal 2 sent "@ X:123456/30,70."

#### Message examples returned to Terminal 1

1-(A)	@ X:0/2,4[CR]
1 (74)	[CR][LF]>
1-(B)	
( )	
2-(B)	
	C.123450/30,7035.1A[CK][LF]
1-(C)	S:02.4[CR][LF]
0 (0)	
2-(C)	S:130,70[CR][LF]
2-(C)	[CR][LF]
2-(0)	S:230,70[CR][LF]
2-(C)	[CR][LF]
= (0)	S:330,70[CR][LF]
2-(C)	
2-(C)	S:530 70[CR][] F]
0 (0)	[CR][LF]
2-(C)	S:630,70[CR][LF]

Terminal display	@ X:0/2,4
	> C:0/2,4:IA
	C:123456/30,70S5:IA
	S:02,4
	S:130,70
	S:230,70
	S:330,70
	S:430,70
	S:530,70
	S:630,70

#### Message examples returned to Terminal 2

2-(A)	@ X:123456/30,70[CR] [CR][LF]>	Terminal display	@ X:123456/30,70
1-(B)	[CR][LF] C:0/2,4:IA[CR][LF]		> C:0/2,4:IA
2-(B)	[CR][LF] C:123456/30,70S5:IA[CR][LF]		C:123456/30,7055:1A
1-(C)	[CR][LF] S:02 4[CR][LF]		S:02,4
2-(C)	[CR][LF]		S:130,70
2-(C)	[CR][LF]		S:230,70
2-(C)	S:230,70[CR][LF] [CR][LF]		S:330,70
$2_{-}(C)$	S:330,70[CR][LF] [CR][LF]		S:430,70
2-(0)	S:430,70[CR][LF] [CR][LF]		S:530,70
2-(C)	S:530,70[CR][LF]		S:630,70
2-(C)	S:630,70[CR][LF]		

C responses are sent before S responses in some cases.

## 7-3-3. Channel Name Request Commands (7)

K? Commands allow you to obtain Source and Destination names in ASCII and/or in Kanji set in the MFR Web-based Control menu.

#### • Command Format

Command	Command response
@[sp]K? <sord><aork>,<ofset></ofset></aork></sord>	K: <sord><aork><no.>,<dat></dat></no.></aork></sord>

BYTE No.	1	2	3	4	5	6	7	8-10	11
Command	@	[sp]	Κ	?	S	А	,	000-3FF	CR
					D	Κ		000-1FF	

BYTE No.	1	2	3	4	5	6	7-9	10	11-		
Response	CR	LF	К	:	S	А	000-3FF	,		CR	LF
					D	К	000-1FF				

Command	BYTE 5	<s d="" or=""> Select between S (Source) or D (Destination) S: Source, D: Destination</s>
Response	BYTE 6	<a k="" or=""> Select A (Ascii) or K (Kanji) for names.</a>
Command	BYTE8-10	<offset> Specify the start number of channels. Source: 000-3FF, Destination: 000-1FF</offset>
Response	BYTE7-9	<no.> Indicates the channel number. Source: 000-3FF, Destination: 000-1FF</no.>
Response	BYTE11-	<dat> Indicates the channel name in Ascii or Kanji using hex characters (max. 128 bytes). Character code for Ascii names: <b>Ascii</b> Character code for Kanji names: <b>UTF-8</b></dat>
Command	CR	Carriage return
Response	LF	Line feed

Up to 32 channel names can be obtained per a single request.

Note that the number of request channels exceeds the system maximum size, no data will return for the exceeded channels.

See the [Web-based Control: SystemSize/LevelName page].

• Command Example 1: Requesting the Source Channel 1 Ascii Name

rce Na	ame				Save	
			Send 🚫 Cancel		oad	
Source No. <mark>1-</mark>	Name			Source	Category	
Logical No.	Category	Name(ASCII)	ID Name(Kanji)	No.	Name	
1	SRC-A 💌	SRC 1		1	SRC-A	
2	SRC-A 💌	SRC 2		2	SRC-B	
3	SRC-A 💌	SRC 3		3	SRC-C	
4	SRC-A 💌	SRC 4		4	SRC-D	
5	SRC-A 💌	SRC 5		5	SRC-E	
6	SRC-A 💌	SRC 6		6	SRC-F	
7	SRC-A 💌	SRC 7		7	SRC-G	
8	SRC-A 💌	SRC 8		8	SRC-H	
9	SRC-A 💌	SRC 9		9	SRC-I	
10	SRC-A 💌	SRC10		10	SRC-J	
11	SRC-A 💌	SRC11		11	SRC-K	
12	SRC-A 💌	SRC12		12	SRC-L	
13	SRC-A 💌	SRC13		13	SRC-M	
14	SRC-A 💌	SRC14		14	SRC-N	
15	SRC-A 💌	SRC15		15	SRC-O	
16	SRC-A 💌	SRC16		16	SRC-P	
17	SRC-A 💌	SRC17		17	SRC-Q	
18	SRC-A 💙	SRC18		18	SRC-R	
19	SRC-A 💌	SRC19		19	SRC-S	
20	SPC-A	S RC20		20	SRC-T	

> Web-based Control (Source Name menu)

### > Terminal display

|--|

Response	@ K?SA,000	Echo
	K:SA <b>000</b> ,5352432031	Ascii Name for Source Channel 1 is SRC 1.
	K:SA <b>001</b> ,5352432032	Ascii Name for Source Channel 2 is SRC 2.
	K:SA <b>002</b> ,5352432033	Ascii Name for Source Channel 3 is SRC 3.
	I	
	K:SA <b>01F</b> ,5352433332	Ascii Name for Source <b>Channel 32</b> is SRC32.
	>	Prompt

> Response details

K:	S	А	000,	53	52	43	20	31
	Source	ASCII	Channel 1	S	R	С	[sp]	1

• Command Example 2: Requesting the Destination Channel 101 Kanji Name

Web-based Control (Destination Name menu)								
estinatio	n Name	•			🔒 s	ave		
				1 🔁	oad			
			_					
Destina	tion Nam	e	De	stina	tion Category			
NO.10	-120 💌		1		No	Namo		
No.	Category	Name(ASCII)	ID Name(Kanji)		1	DST-A		
101	DST-A 💌	DST101	出力101		2	DST-B		
102	DST-A 💌	DST102	出力102		3	DST-C		
103	DST-A 💌	DST103	出力103		4	DST-D		
104	DST-A 💌	DST104	出力104		* 5	DST-E		
105	DST-A 💌	DST105	出力105		5	DST-E		
106	DST-A 💌	DST106	出力106		7	DET O		
107	DST-A 💌	DST107	出力107		, ,	DET U		
108	DST-A 💌	DST108	出力108		0	DST-H		
109	DST-A 💌	DST109	出力109		9	DST-1		
110	DST-A 💌	DST110	出力110		10	DST-J		
111	DST-A 💌	DST111	出力111		11	DST-K		
112	DST-A 💌	DST112	出力112		12	DST-L		
113	DST-A 💌	DST113	出力113		13	DST-M		
114	DST-A 💌	DST114	出力114		14	DOT 0		
115	DST-A 💌	DST115	出力115		15	DST-U		
116	DST-A 💌	DST116	出力116		16	051-9		
117	DST-A 💌	DST117	出力117		1/	usi-u		
118	DST-A 💌	DST118	出力118		18	DST-R		
119	DST-A 💌	DST119	出力119		19	DST-S		
120	DST-A 🔽	DST120	出力120		20	DST-T		

Web-based Control (Destination Name menu)

#### > Terminal display

Command
---------

Response	@ K?DK,064	Echo
	K:DK <b>064</b> ,E587BAE58A9BEFBC91EFBC9 0EFBC91	Kanji Name for Destination <b>Channel 101</b> is 出力101.
	K:DK065,E587BAE58A9BEFBC91EFBC9 0EFBC92	Kanji Name for Destination Channel 102 is 出力102.
	K:DK066,E587BAE58A9BEFBC91EFBC9 0EFBC93	Kanji Name for Destination Channel 103 is 出力1 0 3.
	l	
	K:DK083,E587BAE58A9BEFBC91EFBC9 3EFBC92	Kanji Name for Destination <b>Channel 132</b> is 出力132.
	>	Prompt

Response details

K:	D	К	064,	E587BA	E58A9B	EFBC91	EFBC90	EFBC91
	Destination	Kanji	Channel 101	田	カ	1	0	1

K:	D	K	065,	E587BA	E58A9B	EFBC91	EFBC90	EFBC92
	Destination	Kanji	Channel 102	出	カ	1	0	2

• Command Example 3: Requesting the Source Channel 65 Kanji Name

ce Na	ame		Send 🚫 Cancel		Save Load
Source No. <mark>61</mark>	Name -80 💌			Source	Category
Logical No.	Category	Name(ASCII)	ID Name(Kanji)	No.	Name
61	SRC-A 💌	SRC61			SRC-A
62	SRC-A 💌	SRC62		2	SRC-D
63	SRC-A 💌	SRC63		3	SRC-D
64	SRC-A 💌	SRC64		- +	SPC-E
65	SRC-A 💌	SRC65	カメラ1	6	SPC-E
66	SRC-A 💌	SRC66	カメラ2	7	SRC-G
67	SRC-A 💌	SRC67	カメラ3	, ,	SRC-U
68	SRC-A 💌	SRC68	カメラ4	0	SPC-I
69	SRC-A 💌	SRC69		<sup>9</sup>	SRC-1
70	SRC-A 💌	SRC70		11	SPC-K
71	SRC-A 💌	SRC71		12	SRC-L
72	SRC-A 💌	SRC72	サーバーム	12	SRC-M
73	SRC-A 💌	SRC73	サーバーB	13	SPC-N
74	SRC-A 💌	SRC74		14	SRC-0
75	SRC-A 💌	SRC75		15	SRC-P
76	SRC-A 💌	SRC76		10	SRC-0
77	SRC-A 💌	SRC77		17	SPC-P
78	SRC-A 💌	SRC78		18	SRU-K
79	SRC-A 💌	SRC79		19	SPO T
80	SRC-A 🔽	SRC80		20	3RG-1

Web-based Control (Source Name menu)

> Terminal display

Command @ K?SK,040

Response	@ K?SK,040	Echo
	K:SK040,E382ABE383A1E383A9EFBC91	Kanji Name for Source <b>Channel 65</b> is カメラ1.
	K:SK <b>041</b> ,E382ABE383A1E383A9EFBC92	Kanji Name for Source <b>Channel 66</b> is カメラ2.
	K:SK <b>042</b> ,E382ABE383A1E383A9EFBC93	Kanji Name for Source <b>Channel 67</b> is カメラ3.
	K:SK <b>043</b> ,E382ABE383A1E383A9EFBC94	Kanji Name for Source <b>Channel 68</b> is カメラ4.
	K:SK <b>044</b> ,	Kanji Name for Source Channel 69 is empty.
	K:SK <b>045</b> ,	Kanji Name for Source Channel 70 is empty.
	K:SK <b>046</b> ,	Kanji Name for Source Channel 71 is empty.
	K:SK <b>047</b> ,E382B5E383BCE38390E383BCEF BCA1	Kanji Name for Source <b>Channel 72</b> is サーバーA.
	I	
	K:SK <b>05F</b> ,	Kanji Name for Source Channel 96 is empty.
	>	Prompt

K:	S	К	040,	E382AB	E383A1	E383A9	EFBC91
	Source	Kanji	Channel 65	カ	X	ラ	1

K:	S	К	044,	
	Source	Kanji	Channel 69	(Empty)

K:	S	K	047,	E382B5	E383BC	E38390	E383BC	EFBCA1
	Source	Kanji	Channel 72	サ	_	バ		А

### 7-3-4. CPU Status Request Command (8)

This command allows you to indicate which CPU is active in the MFR-3100EX.

#### Command format

Command	Command response
@[sp]A?	A: <id></id>

BYTE No.	1	2	3	4	5
Command	@	[sp]	А	?	CR

BYTE No.	1	2	3-4	5	6	
Response	А	:	<id></id>	CR	LF	<id>: CPU Unit ID (01 to FE)</id>

#### • Command Response

There are two response types whether the CPU is active or passive state.



#### • If the MFR-3100EX CPU is active:

Response	@ A?	Echo
	A:A	Unit ID number is 10 (0x0A)
		New line
	>	Prompt

#### **O** If the MFR-3100EX CPU is Passive:

|--|

### 7-3-5. Destination Lock Status Request Command (9)

This command (W?) allows you to indicate the destination lock status in the MFR system.

#### Command format

Command	Command response		
@[sp]W? <lvl>,<dest></dest></lvl>	W! <lvl><dest>,<id>,0 to 2</id></dest></lvl>		

BYTE No.	1	2	3	4	5	6	7	8
Command	@	[sp]	W	?	<lvl></lvl>	,	<dest></dest>	CR

<Dest>: Destination channel number

BYTE No.	1	2	3	4	5	6	7	8	9	10	11	12
Response	CR	LF	W	!	<lvl></lvl>	<dest></dest>	,	<id></id>	,	0	CR	LF
										1		

0: Nothing locked 1: LOCK ALL

2: LOCK OTHER

#### • Command Response Examples

# If Destination 1 is locked by ID10 Unit using LOCK, Destination 1 status returns as shown below:

2

Response	@ W?0,0	Echo
	W!00,A,1	Dest 1 is locked by ID10 (0x0A) unit using LOCK ALL.
		CR LF
	>	Prompt

# If Destination 2 is locked by ID11 Unit using LOCK OTHER, Destination 2 status returns as shown below:

Response	@ W?0,1	Echo
	W!01,B,2	Dest 2 is locked by ID11 (0x0B) unit using LOCK OTHER.
		CR LF
	>	Prompt

#### If Destination 3 is not locked, Destination 3 status returns as shown below:

Response	@ W?0,2	Echo
	W!02,0,0	Dest 3 is not locked.
		CR LF
	>	Prompt

### 7-3-6. Channel Name Import Commands (10)

K: commands allow you to import Source and Destination names from the device that sends K: commands to the MFR system.

#### Command Format

Command	Command response
K: <s d="" or=""><s a="" l="" or=""><no.>,<dat></dat></no.></s></s>	Echo
	Prompt

BYTE No.	1	2	3	4	5-7	8	9	
Command	К		S	S	000-3FF	,		CR
			D	L	000-1FF			
				А				

BYTE 3	<s d="" or=""> Select between S (Source) or D (Destination)</s>
BYTE 4	<s a="" l="" or=""> Select the destination to which names are imported.</s>
	S: Source Name or Destination Name, ID Name (Kanji) fields on the Web GUI.
	L: Source Name or Destination Name, Import Name fields on the Web GUI.
	A: Source Name or Destination Name, Name (ASCII) fields on the Web GUI.
BVTE5 7	<no.> Indicates the channel number.</no.>
BTTE5-7	Source: 000-3FF, Destination: 000-1FF
DVTEO	<dat> Channel names</dat>
DIIE9-	Strings in Hex characters (max. 128 bytes). Character code: UTF-8
CR	Carriage return

### 7-3-7. System Size Request Command (11)

F? Commands allow you to obtain MFR-3100EX system size.

#### • Command Format

Command	Command response
@[sp]F? <lvl></lvl>	F: <lvl><dst size="">,<src size="">/&lt; Dst Size &gt;,<src size=""></src></src></dst></lvl>

BYTE No.	1	2	3	4	5	6
Command	@	[sp]	F	?	<lvl></lvl>	CR

BYTE No.	1	2	3	4	5	6	7	8	9	10	11
Response	F	:	<lvl></lvl>	<dst Size&gt;</dst 	,	<src Size&gt;</src 	/	<dst Size&gt;</dst 	,	<src Size&gt;</src 	CR

<Dst Size>: Destination channel number

<Src Size>: Source channel number

#### • Command / Response Example

Response	@ F?0	Echo
	F:0FF,FF/FF,FF	256 destination channels and 256 source channels.
		CR LF
	>	Prompt

### 7-3-8. Video Format Commands (12)

Video Format commands allow you to change router video format. The router restarts automatically when commands are accepted. The commands can also change reference and switching point settings.

	Command description	Command	Command response
(1)	Preset video format, reference and switching point.	@[sp]UF: <yy>/<r#>,<s\$> *1</s\$></r#></yy>	UF! <yy>/<r#>,<s\$></s\$></r#></yy>
(2)	Set preset settings. *1	@[sp]UE:A	UR!W *2 UR! <yy>/<r#>,<s\$></s\$></r#></yy>
			UR!E
			(error response)
(3)	Cancel preset settings.	@[sp]UE:C	UR!C

#### Command Format

\*1 Reference and Switching Point values are non-compulsory. When they are not set, their present settings are returned in the command response.

\*2 "UR!W" is issued at 5-second intervals after receiving "@[sp]UE:A." When the command execution is ready, "UR!<YY>/<R#>,<S\$>" is issued.

BYTE	1	2	3	4	5	6	7	8	9	10	11	12	13	14
(1)	@	[sp]	U	F	:	<y< td=""><td>Ύ&gt;</td><td>/</td><td><r< td=""><td>2#&gt;</td><td>,</td><td><s< td=""><td>\$&gt;</td><td>CR</td></s<></td></r<></td></y<>	Ύ>	/	<r< td=""><td>2#&gt;</td><td>,</td><td><s< td=""><td>\$&gt;</td><td>CR</td></s<></td></r<>	2#>	,	<s< td=""><td>\$&gt;</td><td>CR</td></s<>	\$>	CR
(2)	@	[sp]	U	ш	:	Α	CR							
(3)	@	[sp]	U	Е	:	С	CR							

<yy></yy>	Video format	<b>00</b> : 1080/59.94i	<b>07</b> : 720/59.94p	<b>0E</b> : 1080/30PsF
		<b>01</b> : 1080/59.94p	<b>08</b> : 720/50p	<b>0F</b> : 1080/29.97PsF
		<b>02</b> : 1080/60i	<b>09</b> : 1080/30p	10: 1080/25PsF
		<b>03</b> : 1080/60p	<b>0A</b> : 1080/29.97p	<b>11</b> : 1080/24PsF
		<b>04</b> : 1080/50i	<b>0B</b> : 1080/25p	12: 1080/23.98PsF
		<b>05</b> : 1080/50p	<b>0C</b> : 1080/24p	<b>13</b> : 525/59.94i
		<b>06</b> : 720/60p	<b>0D</b> : 1080/23.98p	<b>14</b> : 625/50i
<r#></r#>	Reference	RA: Auto	<b>RB</b> : B.B	RT: Tri-Sync
<s\$></s\$>	Switching point	SF: Field	SO: Odd	SE: Even

\* Commands are not executed if no video format is preset or the current video format is the same as preset setting.

#### • Command Example 1

Change Video Format to 720/59.94p.

Command	Command response
@[sp]UF:07[CR]	[CR][LF]UF!07/RA,SF[CR]
@[sp]UE:A[CR]	[CR][LF]UR!W [CR][LF]UR!07/RA,SF[CR] (The router automatically restarts)

#### • Command Example 2

Change Video Format to **1080/59.94p**, Reference to **Tri-level Sync** and Switching Point to **Field**.

Command	Command response
@[sp]UF:01/RT,SF[CR]	[CR][LF]UF!01/RT,SF[CR]
@[sp]UE:A[CR]	[CR][LF]UR!W [CR][LF]UR!01/RT,SF[CR] (The router automatically restarts)
This command allows you to setup audio inputs (streams) for MFR-8MADIPO/8AESPO. ► [Web-based Control: Audio Settings - Input Type page]

## • Command Format

Command	@[sp]AA: <slotno.><grp>/<i-no>,<l-lvl><l-src><t#></t#></l-src></l-lvl></i-no></grp></slotno.>	
Command response	AA: <slotno.><grp>/<i-no>,<l-lvl><l-src><t#></t#></l-src></l-lvl></i-no></grp></slotno.>	

### Parameter

<slotno.></slotno.>	0-8	Slot9 to Slot17	
<grp></grp>	0	<b>0</b> : Group1	
<i-no></i-no>	0-7	Input channel (stream) CH1 to CH8	
<l-lvl></l-lvl>	0-7	Level1 to Level8	
<l-src></l-src>	0-3FF,, FFF, 7FF	Logical input channel (Logical No./Name) <b>0-3FF</b> : SRC1 to SRC1024 <b>FFF</b> : No assignment <sup>(*1)</sup> <b>7FF</b> : Main MTX <sup>(*2)</sup>	
<t#></t#>	T0-T4	Input signal type <b>T0</b> : None <b>T1</b> : SDI <b>T2</b> : AES/EBU <b>T3</b> : MADI (1 to 32) <b>T4</b> : MADI (32 to 64)	

(\*1) If set to "no assignment" for <L-Src>, set "0" and "T0" for <L-LvI> and <T#>.

 $^{(^{\ast}2)}$  If set to "Main MTX" for <L-Src>, set "0" for <L-Lvl>.

## • Command / Response Example

Assign Level1 SRC129 (AES/EBU signal) to Group1 Input Channel 8 (on Slot 11).

Command	Parameter	Description	
@ AA:			
2	<slotno.></slotno.>	Slot11	
0	<grp></grp>	Group1	
/			
7	<i-no></i-no>	CH8	
,			
0	<l-lvl></l-lvl>	Level1	
80	<l-src></l-src>	SRC129	
T2	<t#></t#>	AES/EBU	

Response	Description
AA: 20/7,080T2	The requested assignment has succeeded: Level1 SRC129(AES/EBU signal) to Group 1 Input Channel 8 on Slot 11.

This command allows you to map audio channels on MFR-8MADIPO/8AESPO. ▶ [Web-based Control: Audio Settings - Audio Mapping page]

## • Command Format

Command	@[sp]AX: <slotno.><grp>/<o-bnc><o-ch>,<i-no><i-ch></i-ch></i-no></o-ch></o-bnc></grp></slotno.>
Command response	AC: <slotno.><grp>/<o-bnc><o-ch>,<i-no><i-ch>:I<id></id></i-ch></i-no></o-ch></o-bnc></grp></slotno.>

### Parameter

<slotno.></slotno.>	0-8	Slot9 to Slot17
<grp></grp>	0	<b>0</b> : Group1
<o-bnc></o-bnc>	0-7	Output channel (stream) CH1 to CH8
<0-CH>	0-1F	Audio channel in the Output stream CH1 to CH32
<i-no></i-no>	0-7	Input channel (stream) CH1 to CH8
<i-ch></i-ch>	0-1F, FF	Audio channel in the Input stream 0-1F: CH1 to CH32 FF: Silence
<id></id>	01-FF	Unit ID

## • Command / Response Example

Assign CH 4 in Audio Input 3 (stream) to CH 17 in Group1 Audio Output 2 (on Slot 9).

Command	Parameter	Description
@ AX:		
0	<slotno.></slotno.>	Slot9
0	<grp></grp>	Group1
/		
1	<o-bnc></o-bnc>	Audio output (stream) 2
10	<0-CH>	Output channel 17
,		
2	<i-no></i-no>	Audio input (stream) 3
03	<i-ch></i-ch>	Input Channel 4

Response Description	
AC:00/110,23:IA	Received mapping switch request from the unit ID10: Assign CH 4 in Audio Input 3 (stream) to CH 17 in Group1 Audio Output 2 (on Slot 9).

Link Enable/ Disable Commands allow you to enable/ disable audio channel mapping linked to a logical crosspoint switch. (For MFR-8MADIPO/8AESPO)

## ► [Web-based Control: Audio Settings - Audio Mapping - Link page]

## Command Format

Command	Command response
@[sp]AL: <onoroff></onoroff>	AL: <onoroff></onoroff>

### Parameter

<onoroff></onoroff>	0-1	0: Disables the Link function
		1: Enables the Link function

## • Command / Response Example

Enable the Link function.

Command	Parameter	Description
@ AL:		
1	<onoroff></onoroff>	Enables the Link function

Response	Description
AL:1	Enables the Link function

## 7-3-12. Video Format and Output Delay Command (16)

This command allows you to set the video format and output delay. (MFR-8MADIPO/ 8AESPO)

▶ [Web-based Control: Audio Settings - Audio Output page (Format, Delay) ]

## • Command Sequence

	Command	Command format	Response
(1)	Preset video format and output delay. <sup>(*1)</sup>	@[sp]AF: <slotno.><grp> /<format>,<d#></d#></format></grp></slotno.>	AF! <slotno.><grp>/<format>,<d#></d#></format></grp></slotno.>
(2)	Set preset settings. (*2)	@[sp]AE:A	< <normal response="">&gt; AR!W AR!<slotno.><grp>/<format>,<d#> <sup>(*3)</sup></d#></format></grp></slotno.></normal>
			< <error response="">&gt; AR!N</error>
(3)	Cancels preset settings.	@[sp]AE:R	AR!R

(^1) If the setting is the same as the current setting, it is not preset and no response is returned.

(\*2) If no preset is set, the command is not executed and an error response is returned.

<sup>(\*3) &</sup>quot;AR!<SlotNo.><Grp>/<FORMAT>,<D #>" is issued when command execution is ready after receiving "@ AE: A". If the video format setting is different from the current setting, the card is automatically rebooted.

Parameter		
<slotno.></slotno.>	0-8	Slot9 to Slot17
<grp></grp>	0	0: Group1
<format></format>	00,	Video Format
	01,	<b>00</b> : 1080/59.94i
	04,	<b>01</b> : 1080/59.94p
	05,	<b>04</b> : 1080/50i
	07,	<b>05</b> : 1080/50p
	0F,	<b>07</b> : 720/59.94p
	12	<b>0F</b> : 1080/29.97PsF
		12: 1080/23.98PsF
<d#></d#>	D0-D8	Output delay
		Pattern 1 to Pattern 9
		* The output delay varies depending on the video format. (See table
		below)

FORMAT	Output Delay [µs]								
FURIVIAT	D0	D1	D2	D3	D4	D5	D6	D7	D8
00:1080/59.94i	5.93	8.90	11.86	14.83	17.80	20.76	23.73	26.69	29.66
01:1080/59.94p	2.97	4.45	5.93	7.41	8.90	10.38	11.86	13.35	14.83
04:1080/50i	7.11	10.67	14.22	17.78	21.33	24.89	28.44	32.00	35.56
05:1080/50p	3.56	5.33	7.11	8.89	10.67	12.44	14.22	16.00	17.78
07:720/59.94p	4.45	6.67	8.90	11.12	13.35	15.57	17.80	20.02	22.24
0F:1080/29.97PsF	5.93	8.90	11.86	14.83	17.80	20.76	23.73	26.69	29.66
12:1080/23.98PsF	7.41	11.12	14.83	18.54	22.24	25.95	29.66	33.37	37.07

## • Command / Response Example

 Set the SDI output video format of Group1 in Slot13 to 1080/59.94p and Output Delay to 14.83µs (Pattern 9).

Command	Parameter	Description
@ AF:		
4	<slotno.></slotno.>	Slot13
0	<grp></grp>	Group1
/		
01	<format></format>	1080/59.94p
,		
D8	<d#></d#>	Pattern 9

Response	Description
AF!40/01,D8	Preset settings are done: SDI output video format of Group1 in Slot13 to 1080/59.94p and Output Delay to 14.83µs.

(2) Performs the set changes.

Command	Description
@ AE:A	Set the preset settings.

Response	Description
AR!W	In preparation.
AR!40/01, D8	Setting preset settings starts.

# 8. Troubleshooting

If any of the following problems occur during operation of your MFR-3100EX, proceed as indicated below to see if the problem can be corrected before assuming a unit malfunction has occurred.

## IMPORTANT

If the problem cannot be corrected by performing the procedures below, turn the unit off and then on again. If this still does not correct the problem, contact your dealer.

Problem	Check	Remedy
No image output.	Are there signal inputs to the video input connectors?	Input video signals to the video input connectors.
	Are cables properly connected for the signal inputs?	Connect cables properly.
	Are I/O cards installed into correct slots?	Re-install the I/O cards into their correct slots.
	Is the crosspoint set properly?	Set crosspoints properly.
Unable to control using the remote control	Is the LAN cable properly connected?	Properly connect the LAN cable.
panel.	Is the RU Info page in the Web- based Control indicating NG?	Check the item that is indicated as NG. However, if the Voltage is indicated as NG, contact your FOR-A agent. See the Web-based Control Operation Manual for details.
The secondary CPU is active.	Are both MFR-LAN 1 and MFR- LAN 2 properly connected to the network? (Check the cable and Ethernet hub connections.)	Connect both MFR-LAN 1 and MFR- LAN 2 to the network correctly.
	If network connections are properly made, turn unit power OFF then ON again.	Consult your FOR-A reseller if the secondary CPU is still active after restarting

# 9. Specifications and Dimensions

# 9-1. Unit Specifications

## 9-1-1. MFR-3100EX

## **Basic specifications**

Temperature/ Humidity	0℃ to 40℃/ 30% to 85% (no condensation)
Power	100VAC to 240VAC $\pm$ 10%, 50/60Hz IN x 2 (MFR-31PS required for redundant power configuration)
Consumption	671VA (661W) at 100 - 120VAC 608VA (510W) at 220 - 240VAC
Dimensions	430 (W) x 177 (H) x 400 (D) mm EIA 4RU 482 (W) (including rack mount brackets)
Weight	25kg (with full options)

## **Technical specifications**

Video Formats	
UHD 4K (12G-SDI) (3G-SDI)	2160p / 59.94, 50 (With MFR-8SDIGB/ 8SDOGB) Single Link 12G-SDI (SMPTE ST 2082-10) Quad Link 3G-SDI (SMPTE ST 425-5)
HD (3G-SDI)	1080p / 60, 59.94, 50 (SMPTE 424M)
HD (HD-SDI)	1080i / 60, 59.94, 50 1080p / 30, 29.97, 23.98, 25, 24 1080PsF / 30, 29.97, 23.98, 25, 24 720p / 60, 59.94, 50 (SMPTE 292M)
SD (SD-SDI)	525/59.94i, 625/50i (SMPTE 259M) (With MFR-8SDI/ 8SDO)
DVB-ASI	Compliant to EN 50083-9 (MFR-8SDI/ 8SDO)
Matrix Size	Min. 8 x 8 to Max. 64 x 72 (Max. logical matrix: 512 x 512) Number of input slots: 8 Number of output slots: 9 (Expandable on an 8-channel basis)
Video Input	
MFR-8SDI (as video input)	3G/HD/SD-SDI Input Card (Max. 8 cards) - 75-ohm BNC x 8 Cable Equalization 3G/HD-SDI: 100 m (5C-FB cable) SD-SDI: 200 m (5C-2V cable)
MFR-8SDIGB	12G/3G-SDI Input Card (Max. 8 cards) - 75-ohm BNC x 2 (12G-SDI or 3G-SDI) - 75-ohm BNC x 6 (3G-SDI) I/O delay selection Delay (H) (0.3H-1H), 1 frame, 1 frame+ Delay (H) Cable Equalization 12G-SDI: 100 m (L-5.5CUHD cable) 3G-SDI: 100 m (5C-FB cable)
Video Output	
MFR-8SDO	3G/HD/SD-SDI Output Card (Max. 9 cards) - 75 ohm BNC x 8 (Auto reclocking)

MFR-8SDOGB	12G/3G-SDI Output Card (Max. 9 cards)) -75 ohm BNC x 2 (12G-SDI or 3G-SDI) -75 ohm BNC x 6 (3G-SDI) I/O delay selection: Delay (H) (0.3H-1H), 1 frame, 1 frame+ Delay (H)
MFR-8SDODL	<ul> <li>3G/HD-SDI Output Card (Max. 9 cards)</li> <li>-75 ohm BNC x 8</li> <li>Phase adjustment for 3G/HD-SDI output</li> <li>Output phase: +1H to +5H referring to REF IN signal</li> <li>Adjustment range (variable depending on the output phase)</li> <li>+1H output: -4.1H to +0.9H</li> <li>+2H output: -3.1H to +1.9H</li> <li>+3H output: -2.1H to +2.9H</li> <li>+4H output: -0.1H to +3.9H</li> <li>+5H output: -0.1H to +4.9H</li> <li>Quiet Switch OFF: Passes through all ANC data in inputs (W/o measures for signal switching effects)</li> <li>Quiet Switch ON: Passes through ANC data below (reproduced)</li> <li>SMPTE ST352 (Video payload ID information)</li> <li>SMPTE ST299-1 (Embedded audio)</li> <li>16-channel (Group1-4), PCM, 48kHz 24bit, Synchronous</li> </ul>
Audio Input	
MFR-8AAI	Analog Audio Input Card with A/D converter (Max. 8 cards) - 25-pin D-sub (female) x 2 (8 stereo pairs, 16 channels) - Balanced or unbalanced, 600-ohm or high impedance - A/D conversion: 48kHz / 24bit
MFR-8AESI	AES/EBU Audio Input Card (Max. 8 cards) - 75-ohm, BNC x 8 (8 stereo pairs, 16 channels) - 48kHz / 24bit (No limitation for MFR-8AESO)
MFR-8SDI (as audio input)	MADI Audio Input Card (Max. 8 cards) - 75-ohm, BNC x 8 (MADI x 8) - MADI: 64-channel, 48kHz / 24bit
Audio Output	
MFR-8AAO	Analog Audio Output Card with D/A converter (Max. 9 cards) - 25-pin D-sub (female) x 2 (8 stereo pairs. 16 channels), - Balanced or unbalanced, 600-ohm or 100-ohm - D/A conversion: 48kHz / 24bit
MFR-8AESO	AES/EBU Audio Output Card (Max. 9 cards) - 75-ohm BNC x 8 (8 stereo pairs. 16 channels) - 48kHz / 24bit (No limitation for MFR-8AESI)
MFR-8MADIPO	MADI/SDI Output Card (Max. 9 cards) - 75-ohm BNC x 8 (MADI/SDI x 8) Audio output - MADI: 64-channel, 48kHz / 24bit (AES10-2008(MADI)) - Audio I/O delay: 1 ms or less Video output: - 3G-SDI: 1080p / 59.94, 50 - HD-SDI: 1080i / 59.94, 50 1080PsF / 29.97, 23.98 720p /59.94 - Additional delay time: Delay (H) (0.2H-1H)
MFR-8AESPO	AES/EBU Audio Output Card (Max. 9 cards) - 75-ohm BNC x 8 (8 stereo pairs. 16 channels) - 48kHz / 24bit - Audio I/O delay: 1 ms or less

Multiviewer	
MFR-16MV	16 SDI output card with multiviewer function (Up to 4 cards) - 2 slots required per card - 75-ohm BNC x 16
Reference Input	BB: 0.429 Vp-p (NTSC)/0.45 Vp-p (PAL) or Tri-level Sync: 0.6 Vp-p 75-ohm BNC x 1, loop-through (Terminate with 75-ohm BNC terminator, it unused.)
Interfaces	
MFR-LAN	10/100Base-TX, RJ-45 x 2 (For connecting up to 128 RU/GPI units.) (Second LAN port used in redundant CPU configuration)
PC-LAN	10/100/1000 Base-T, RJ-45 x 2 (For PC and external device operation) (Second LAN port used in redundant CPU configuration)
ALARM	9-pin D-sub (female) x 1 (Power alarm, fan alarm, crosspoint error, CPU changeover and secondary CPU error)

# 9-1-2. MFR-GPI

Basic specifications						
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Temperature/Humidity	0℃ to 40℃ / 30% to 85% (no condensation)	
Power	+12VDC pin connector x 2 (redundant power supply in standard configuration)	
Consumption	100 V AC to 120 V AC: 8 VA (4 W) 220 V AC to 240 V AC: 13 VA (6 W)	
Dimensions	430 (W) x 44 (H) x 110 (D) mm EIA 1 RU 480 (W) (Including rack mount brackets)	
Weight	2 kg	
Consumables	AC adapter: Replace every 5 years	

## **Technical specifications**

Number of connections	Max. 4 (MFR-GPI units only) Max. 128 (including Main, MFR-RU Series, MFR-GPI and MFR-TALM units)
Interface	
MFR-LAN	10/100BASE-TX RJ-45 x 1 (Ethernet hub is needed for Main and multiple units connections.)
SERVICE	RS-232C: 9-pin D-sub (male) x 1 (for maintenance)
GPI IN/TALLY OUT	37-pin D-sub (female) x 4 128-input/output (user assignable)
SERIAL 1-4	RS-232C/422 (selectable): 9-pin D-sub (male) x 4

## 9-1-3. MFR-TALM

## **Basic specifications**

Temperature	0°C to 40°C
Humidity	30% to 85% (no condensation)
Power	+12 V DC pin connector x 2 (redundant power supplies in standard configuration)
Consumption	100 V AC to 120 V AC: 17 VA (9 W) 220 V AC to 240 V AC: 20 VA (9 W)
Dimensions	212 (W) x 44 (H) x 161 (D) mm EIA 1 RU half size 480 (W) (Including single or dual rack mount brackets)
Weight	2kg
Consumables	AC adapter: Replace every 5 years

## **Technical specifications**

Number of connections	Max. 1 (an MFR-TALMI unit only) Max. 128 (including Main, MFR-RU Series, MFR-GPI and MFR-TALM units)		
Interface			
MFR-LAN	10/100/1000BASE-T RJ-45 x 1 (Ethernet hub is required for Main and multiple unit connections.)		
PC-LAN	10/100BASE-TX RJ-45 x 1 (for PC or other external devices)		
GPI IN /TALLY OUT	37-pin D-sub (female) x 1 32-input/output (user assignable)		
RS-422	9-pin D-sub (male) x 4		

# 9-2. External Dimensions

# 9-2-1. MFR-3100EX

(All dimensions in mm)







## 9-2-2. MFR-GPI

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(All dimensions in mm)

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## 9-2-3. MFR-TALM

(All dimensions in mm)







## • If attaching the rack mount brackets (Dual / Single)



# Warning

This equipment has been tested and found to comply with the limits for a Class A digital device, pursuant to Part 15 of FCC Rules. These limits are designed to provide reasonable protection against harmful interference when the equipment is operated in a commercial environment. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instruction manual, may cause harmful interference to radio communications. Operation of this equipment in a residential area is likely to cause harmful interference, in which case the user will be required to correct the interference at his own expense.



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