# USER MANUAL 

MFR-4100
Multi Format Routing Switcher
MFR-41CPU
MFR-41PS
MFR-9SDI12GA
MFR-9SDO12GA
MFR-9SDI
MFR-9SDO
MFR-GPI
MFR-TALM
$3^{\text {rd }}$ Edition $-R e v .2$

## Precautions

## Important Safety Warnings

## [Power]

| Caution | Operate unit only at the specified supply voltage. |
| :---: | :--- |
| Stop | Do not place or drop heavy or sharp-edged objects on the power cord. A damaged <br> cord can cause fire or electrical shock hazards. Regularly check the power cord for <br> excessive wear or damage to avoid possible fire / electrical hazards. |
| Caution | Ensure the power cord is firmly plugged into the AC outlet. |

## [Grounding]

| Caution | Ensure the unit is properly grounded at all times to prevent electrical shock. |
| :---: | :--- |
| Hazard | Do not ground the unit to gas lines, units, or fixtures of an explosive or dangerous <br> nature. |

## [Operation]

| Hazard |
| :--- | :--- | | Do not operate the unit under hazardous or potentially explosive atmospheric |
| :--- |
| conditions. Doing so could result in fire, explosion, or other hazardous results. |

## [Transportation]

Handle with care to avoid impact shock during transit, which may cause malfunction. When you need to transport the unit, use the original or suitable alternative packing material.

| Stop | Do not remove covers, panels, casing, or access the circuitry with power applied to <br> the unit. Turn the power off and disconnect the power cord prior to removal. Internal <br> servicing / adjustment of unit should only be performed by qualified personnel. |
| :--- | :--- |
| Do not touch any parts / circuitry with a high heat factor. |  |
| Capacitors can retain enough electric charge to cause mild to serious shock, even after |  |
| especially hazardous. |  |

## [Potential Hazards]

Caution

If abnormal odors or noises are noticed coming from the unit, immediately turn the power off and disconnect the power cord to avoid potentially hazardous conditions. If problems similar to the above occur, contact an authorized service representative before attempting to operate the unit again.

## [Rack Mount Brackets, Ground Terminal, and Rubber Feet]

To rack-mount or ground the unit, or to install rubber feet, do not use screws or materials other than those supplied. Doing so may cause damage to the internal circuits or components of the unit. If you remove the rubber feet that are attached to

## [Consumables]



Consumable items that are used in the unit must be periodically replaced. For further details on which parts are consumables and when they should be replaced, refer to the specifications at the end of the User Manual. Since the service life of the consumables varies greatly depending on the environment in which they are used, such items should be replaced at an early date. For details on replacing consumable items, contact your dealer.

## OpenSSL

This product includes software developed by the OpenSSL Project for use in the OpenSSL Toolkit (http://www.openssl.org/)

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## Upon Receipt

MFR-4100 units and their accessories are fully inspected and adjusted prior to shipment. Check your received items against the packing lists below. Check to ensure no damage has occurred during shipment. If damage has occurred, or items are missing, inform your supplier immediately.

- Main Unit

| ITEM | QTY | REMARKS |
| :--- | :---: | :--- |
| MFR-4100 | 1 | W/ EIA standard rack mount brackets |
| AC Cord | 1 set | AC cord retainer clip included |
| Quick Setup Guide | 1 |  |

- Input / Output Cards

| ITEM | QTY | REMARKS |
| :--- | :---: | :--- |
| MFR-9SDI12GA | $1-8^{\star}$ | 9 SDI-input card (12G-SDI supported) |
| MFR-9SDO12GA | $1-8^{\star}$ | 9 SDI-output card (12G-SDI supported) |
| MFR-9SDI | $1-8^{\star}$ | 9 SDI-input card (6G-SDI supported) |
| MFR-9SDO | $1-8^{\star}$ | 9 SDI-output card (6G-SDI supported) |

* The number of installed cards varies depending on the system contiguration. See Sec. 2-1-1. "Matrix Size Chart."
- Option (for MFR-4100)

| ITEM | QTY | REMARKS |
| :--- | :---: | :--- |
| MFR-41CPU | 1 | Redundant CPU card |
| MFR-41PS | 1 set | Redundant power supply unit (AC cord retainer clip <br> included.) |
| MFR-18RUA/39RUA/8RUA/40RU <br> MFR-16RU/16RUD/16RUTA <br> MFR-16RUW/32RUW/64RUW | 1 | Remote Control Unit |

- Interface Expansion Unit

| ITEM | QTY | REMARKS |
| :--- | :---: | :--- |
| MFR-GPI | 1 |  |
| AC Adaptor * | 1 | With DC lock plug |
| AC Cord | 1 |  |
| EIA Rack Mount Brackets | 1 set |  |
| LAN Cable (straight) | 1 |  |

* Depending on date of production, AC adapter is supplied without DC lock plug, but with a DC cable retaining clip.
- Tally Manager Unit

| ITEM | QTY | REMARKS |
| :--- | :---: | :--- |
| MFR-TALM | 1 |  |
| AC Adaptor * | 1 | With DC lock plug |
| AC Cord | 1 |  |
| EIA Rack Mount Brackets (optional) | 1 set | Single- or Dual-unit type |

* Depending on date of production, AC adapter is supplied without DC lock plug, but with a DC cable retaining clip.


## Font Conventions

The following conventions are used throughout this manual:

- $\quad$ Shaded text (such as ON ) indicates parameter values in the menu.
- Text enclosed by a square (such as ALARM, MODE) indicates front panel buttons on the MFR-4100 or Remote Control Units.
- References to the MFR Series Web-based Control Software are indicated by [Web-based Control: XXX page].


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## 1. Prior to Starting

## 1-1. Overview

The MFR-4100 is a multi-format routing switcher that supports 12G-SDI, 6G-SDI, 3G-SDI, HD-SDI and SD-SDI signals. Inside the 7 U case a matrix of up to 72 inputs/ 72 outputs can be configured. It supports various functions such as the capability of linking multiple units, tally connections with peripheral devices, and automatic source name tracking, to allow the units to be the core product in A/V systems.

## 1-2. Features

> Support for 12G-SDI, 6G-SDI, 3G-SDI, HD-SDI and SD-SDI signals with automatic signal recognition that enables operation without concern for the type of signal.
> One routing switcher can be virtually partitioned to build any theoretical hierarchy, which creates possibilities for use in various operating forms.
> Various crosspoint control functions such as Salvo, Take, Link, Level operation, and Chop
> Tally linking with FOR-A's video switchers (HANABI Series) and multi viewers. Source name displayed on video switchers and multi viewers can be simultaneously changed according to crosspoint switching on MFR routers by TSL or Harris protocol, which also enables linkage to other companies' products.
> Built-in webserver for remote control through a web browser
> SNMP support enabling SNMP monitoring system configuration
> Status monitoring for power supply, fan, CPU, SDI input/output, etc.
> CPU board redundancy allowing monitoring of primary CPU board operation via the secondary board. Real time and smooth switching over to secondary board in case of malfunctions, as well as stable remote control operation supported by network redundancy
> Power unit redundancy for stable power supply against power unit failure or power supply troubles
> Main unit front display of settings and alarms enabling the main unit to take over operation in the event a remote environment goes down.
> Matrix partition and level setting capabilities support a flexible control environment (maximum of 128 units total including main unit)
> Remote control panel connectivity for configuring a huge control panel
> Interface expansion unit (MFR-GPI) for additional $128(32 \times 4)$ GPI/O and 4 serial ports ( 9 -pin D-sub, male)
> MFR-TALM Tally Manager Unit is designed specifically to manage tally and signal name data in the MFR system and exchange of this data with external devices such as video switchers, multiviewers, etc. The unit performs the task of tally data computation, ordinarily undertaken by the MFR main unit, to accelerate the task.
> MFR-9SDI12GA for monitoring input signal CRC error.

## 2. Panel Descriptions

## 2-1. MFR-4100 Front Panel



| No. | Name |  | Description |  |
| :---: | :---: | :---: | :---: | :---: |
| A | POWER1 |  | Switch used to turn unit power ON / OFF. |  |
| B | POWER2 |  | Switch used to power ON / OFF the optional power supply. |  |
| C | Status Indicators | POWER | Lit green | Power is supplied to the unit. |
|  |  |  | Unlit | No power is supplied to the unit. Or power supply unit is not installed. |
|  |  |  | Lit red | A failure has occurred. Turn off the power supply unit immediately and consult your reseller. |
|  |  | CPU1 | Lit green | CPU1 card (standard equipment/ Primary CPU) is active. |
|  |  |  | Unlit | CPU1 card (standard equipment/ Primary CPU) is inactive. |
|  |  | CPU2 | Lit green | CPU2 card (optional equipment/ Secondary CPU) is active. |
|  |  |  | Unlit | CPU2 card (optional equipment/ Secondary CPU) is inactive. |
| D | Menu Display |  | Displays menu. See Sec. 4. "Menu Display Operation" for details. |  |

## 2-1-1. Matrix Size Chart

Matrix size varies depending on the number of installed MFR-9SDI12GA, MFR-9SDI, MFR9SDO12GA and MFR-9SDO cards as shown below. ( $72 \times 72$ to $9 \times 9$ )

|  |  | Number of cards: MFR-9SDO12G or MFR-9SDO |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 |
|  | 8 | $\begin{gathered} 72 \\ x \\ 72 \end{gathered}$ | $\begin{gathered} 72 \\ x \\ 63 \end{gathered}$ | $\begin{gathered} 72 \\ x \\ 54 \end{gathered}$ | $\begin{gathered} 72 \\ x \\ 45 \end{gathered}$ | $\begin{gathered} 72 \\ x \\ 36 \end{gathered}$ | $\begin{gathered} 72 \\ x \\ 27 \end{gathered}$ | 72 x 18 | 72 x 9 |
|  | 7 | $\begin{gathered} 63 \\ x \\ 72 \end{gathered}$ | $\begin{gathered} 63 \\ x \\ 63 \end{gathered}$ | $\begin{gathered} 63 \\ x \\ 54 \end{gathered}$ | 63 x 45 | $\begin{gathered} 63 \\ x \\ 36 \end{gathered}$ | $\begin{gathered} 63 \\ x \\ 27 \end{gathered}$ | 63 <br> x <br> 18 | 63 <br> x <br> 9 |
|  | 6 | $\begin{gathered} 54 \\ x \\ 72 \end{gathered}$ | $\begin{gathered} 54 \\ x \\ 63 \end{gathered}$ | $\begin{gathered} 54 \\ x \\ 54 \end{gathered}$ | $\begin{gathered} \hline 54 \\ x \\ 45 \end{gathered}$ | $\begin{gathered} \hline 54 \\ x \\ 36 \end{gathered}$ | $\begin{gathered} \hline 54 \\ x \\ 27 \end{gathered}$ | 54 x 18 | 54 x 9 |
|  | 5 | $\begin{gathered} \hline 45 \\ x \\ 72 \end{gathered}$ | $\begin{gathered} 45 \\ x \\ 63 \end{gathered}$ | $\begin{gathered} 45 \\ x \\ 54 \end{gathered}$ | $\begin{gathered} 45 \\ x \\ 45 \end{gathered}$ | $\begin{gathered} \hline 45 \\ x \\ 36 \end{gathered}$ | $\begin{gathered} 45 \\ x \\ 27 \end{gathered}$ | 45 x 18 | 45 $\times$ 9 |
|  | 4 | $\begin{gathered} 36 \\ x \\ 72 \end{gathered}$ | $\begin{gathered} 36 \\ x \\ 63 \end{gathered}$ | $\begin{gathered} 36 \\ x \\ 54 \end{gathered}$ | 36 x 45 | $\begin{gathered} 36 \\ x \\ 36 \end{gathered}$ | $\begin{gathered} 36 \\ x \\ 27 \end{gathered}$ | 36 x 18 | 36 x 9 |
|  | 3 | $\begin{gathered} 27 \\ x \\ 72 \end{gathered}$ | $\begin{gathered} 27 \\ x \\ 63 \end{gathered}$ | $\begin{gathered} 27 \\ x \\ 54 \end{gathered}$ | 27 x 45 | 27 x 36 | $\begin{gathered} 27 \\ x \\ 27 \end{gathered}$ | 27 x 18 | 27 $\times$ 9 |
|  | 2 | $\begin{gathered} 18 \\ x \\ 72 \end{gathered}$ | $\begin{gathered} 18 \\ x \\ 63 \end{gathered}$ | $\begin{gathered} 18 \\ x \\ 54 \end{gathered}$ | 18 x 45 | 18 x 36 | $\begin{gathered} 18 \\ x \\ 27 \end{gathered}$ | 18 x 18 | 18 $\times$ 9 |
|  | 1 | $\begin{gathered} \hline 9 \\ x \\ 72 \end{gathered}$ | $\begin{gathered} \hline 9 \\ x \\ 63 \end{gathered}$ | $\begin{gathered} \hline 9 \\ x \\ 54 \end{gathered}$ | 9 x 45 | 9 x 36 | 9 x 27 | 9 x 18 | 9 <br> $\times$ |

## 2-2. MFR-4100 Rear Panel



* The above figure shows an MFR-4100 with MFR-9SDI12GA and MFR-9SDO12GA cards installed.

| No. | Name | Description |
| :---: | :---: | :--- |
| A | MFR-LAN <br> (CPU1/CPU2) | Ethernet ports for connection to MFR Remote Control Units and <br> MFR-GPI (10/100BASE-TX, RJ-45) |
| B | PC-LAN <br> (CPU1/CPU2) | Ethernet ports for connection to PC or other external unit <br> $(10 / 100 / 1000 B A S E-T, ~ R J-45) ~$ |
| C | SERIAL | Used for control via a serial interface. RS-232C or RS-422 selectable. <br> See Sec. 2-2-1. "Interfaces." |
| D | ALARM | Used for alarm output <br> See Sec. 2-2-1. "Interfaces." |
| E | REF IN1, 2 | Used to input reference signals (BB or Tri-level sync signal) <br> (with loop-through. Terminate with 75-ohm terminator, if unused.) |
| F | AC IN1 | Used to connect Power Supply Unit 1 (standard equipment) to an AC <br> power source |
| G | AC IN2 | Used to connect Power Supply Unit 2 (optional) to an AC power <br> source |
| H | SLOTS for <br> Input/ Output <br> Cards | Used to install SDI input/output cards. <br> See Sec. 2-3. "SDI Input/Output Cards." |
| I | Ground <br> Terminal | Used to ground the unit to protect operators against static electricity <br> and/ or electrical shock. |

## IMPORTANT

All 4 MFR-LAN and PC-LAN connectors (2 each) must be connected to their respective devices to enable CPU redundancy. The LAN connections for MFR Series devices must be separated from the network segment of other devices. Do not use the spanning tree or other functions that inhibit or restrict communication in MFR-LAN

- SERIAL Connector (9-pin D-sub, male)

Select RS-232C or RS-422 using the slide switch at the bottom of the connector.


RS-232C Connector Pin Assignments

| Pin No. | Signal Name | Description |
| :---: | :---: | :--- |
| 1 | NC | Not used |
| 2 | RxD | Received Data |
| 3 | TxD | Transmitted Data |
| 4 | DTR | Data Terminal Ready |
| 5 | SG | Signal Ground |
| 6 | DSR | Data Set Ready |
| 7 | RTS | Request to Send |
| 8 | CTS | Clear to Send |
| 9 | NC | Not used |

The maximum cable length is 10 m .
DTR/DSR and RTS/CTS are internally connected respectively.
RS-422 Connector Pin Assignments (Factory default settings)

| Pin No. | Signal Name | Description |
| :---: | :---: | :--- |
| 1 | FG | Frame ground |
| 2 | T- | Transmit data (-) |
| 3 | R+ | Receive data (+) |
| 4 | SG | Signal Ground |
| 5 | NC | Not used |
| 6 | SG | Signal Ground |
| 7 | T+ | Transmit data (+) |
| 8 | R- | Receive data (-) |
| 9 | FG | Frame Ground |

The maximum cable length is 100 m .

- ALARM Connector (9-pin D-sub, female)


## Alarm 1 Out:

| Normal operation: | Pins 1 and 6 are open. |
| :--- | :--- |
| Malfunction or power-off: | Pins 1 and 6 are closed. |

Alarm 2 Out:

| Normal operation: | Pins 2 and 7 are open. |
| :--- | :--- |
| Malfunction or power-off: | Pins 2 and 7 are closed. |

## ALARM Connector Pin Assignments

| Pin No. | Signal Name | Description |
| :---: | :---: | :--- |
| 1 | ALARM 1 OUT | Alarm 1 output (Default setting: Fan) |
| 2 | ALARM 2 OUT | Alarm 2 output (Default setting: Power) |
| 3 | NC | Not used |
| 4 | NC | Not used |
| 5 | NC | Not used |
| 6 | ALARM 1 COMMON | Alarm 1 output, common |
| 7 | ALARM 2 COMMON | Alarm 2 output, common |
| 8 | GND | Signal Ground |
| 9 | GND | Signal Ground |

The following items can be set for ALARM1OUT and ALARM2 OUT.
Alarms can be assigned in [MFR-4100 > MU Settings > Alarm Connector] menu in Web-based Control.


Select items for Alarm1 or Alarm2 outputs and click Send.
When two or more items are checked, an alarm outputs if a failure occurs in any one of the items.

| FAN | Fan alarms are output if any failure occurs in any cooling fans. |
| :--- | :--- |
| POWER | Power alarms are output if a failure occurs in any of the power <br> supply units. <br> * A warning message appears if POWER is not checked in either <br> Alarm1 or Alarm2. |
| Secondary CPU Error | An alarm is output if any failure occurs in the secondary CPU. |
| CPU Changeover | An alarm is output if the secondary CPU is activated to change <br> over operation. |
| Crosspoint Error | An alarm is output if any crosspoint error occurs. |
| MTX Temp Alarm | An alarm is output if temperature error occurs in the matrix card. |


| MTX Power Alarm | An alarm is output if power failure occurs in the matrix card. |
| :--- | :--- |
| MTX FPGA Alarm | An alarm is output if any failure occurs in the FPGA on the matrix <br> card. |
| MTX Shutdown | An alarm is output if the matrix card power is turned off. |

## 2-3. SDI Input/Output Cards

## 2-3-1. MFR-9SDI12GA

The MFR-9SDI12GA is an SDI input card. Nine 12G/6G/3G/HD/SD-SDI signals can be input. Set up input signals in the Web-based Control Software as shown below.

## - Source Name

Open the [Web-based Control: ROUTER SYSTEM SETTINGS - Source Name page].
This page allows you to change source names displayed on Remote Controllers or other devices.

## - Source Assignment

Open the [Web-based Control: ROUTER SYSTEM SETTINGS - Source Assignment page]. This page allows you to assign physical inputs to logical input channels.

## 2-3-2. MFR-9SDI

The MFR-9SDI is an SDI input card. Nine 6G/3G/HD/SD-SDI signals can be input. Set up input signals in the Web-based Control Software as shown below.

## - Source Name

Open the [Web-based Control: ROUTER SYSTEM SETTINGS - Source Name page].
This page allows you to change source names displayed on Remote Controllers or other devices.

## - Source Assignment

Open the [Web-based Control: ROUTER SYSTEM SETTINGS - Source Assignment page]. This page allows you to assign physical inputs to logical input channels.

## 2-3-3. MFR-9SDO12GA

The MFR-9SDO12GA is an SDI output card. Nine 12G/6G/3G/HD/SD-SDI signals can be output.
Set up output signals in the Web-based Control Software as shown below.

## - Destination Name

Open the [Web-based Control: ROUTER SYSTEM SETTINGS - Destination Name page]. This page allows you to change destination names displayed on Remote Controllers or other devices.

## - Destination Assignment

Open the [Web-based Control: ROUTER SYSTEM SETTINGS - Destination Assignment page].
This page allows you to assign physical outputs to logical output channels.

## 2-3-4. MFR-9SDO

The MFR-9SDO is an SDI output card. Nine 6G/3G/HD/SD-SDI signals can be output. Set up output signals in the Web-based Control Software as shown below.

## - Destination Name

Open the [Web-based Control: ROUTER SYSTEM SETTINGS - Destination Name page]. This page allows you to change destination names displayed on Remote Controllers or other devices.

## - Destination Assignment

Open the [Web-based Control: ROUTER SYSTEM SETTINGS - Destination Assignment page].
This page allows you to assign physical outputs to logical output channels.

## 2-4. MFR-GPI

## 2-4-1. Front Panel



| No. | Item | Description |
| :---: | :---: | :--- |
| A | POWER | Displays the power status. <br> See the table below for details on indications. |
| B | BUSY | Displays the flash memory writing status of backup settings. <br> See the table below for details on indications. |
| C | GPI | When the GPI function is assigned using Web-based Control, <br> the LED lights green. The LED remains unlit when there is no <br> assignment. |
| D | SERIAL1 - 4 | When a serial port is assigned using Web-based Control, the <br> LED lights green. The LED remains unlit when there is no <br> assignment. |
| E | RESET | Used to re-initialize the GPI unit. |

- Color indications on the MFR-GPI front panel

| LED | GED Color | Rreen | Red |
| :--- | :--- | :--- | :--- |
| POWER | Normal | Power alarm |  |
| BUSY | Normal processing |  | Writing to flash <br> memory |

* POWER LED lights red if the unit is turned on but is unconnected to a network.


## IMPORTANT

After finishing settings, do not power OFF the unit while BUSY LED is lit orange, since the system is writing to Flash memory. (Approx. 2 minutes max.)


| No. | Item | Description |
| :---: | :---: | :--- |
| A | MFR-LAN *1 | Used to connect the MFR main unit <br> Ethernet port (10/100 BASE-TX) |
| B | SERVICE | Used for maintenance only. Do not use. |
| C | DC12V IN 1, 2 | Used to supply 12V DC power. |
| D | SERIAL1 - 4 | Used for serial interface control. The default setting is RS- <br> 232C. <br> RS-422 is also selectable using switches on the internal card. <br> See Sec. 2-4-4. "Card Switches." <br> Pin assignments are the same as those on the MFR main unit. <br> See Sec. 2-2-1. "Interfaces." |
| E | GPI 1 <br> (Port no: 1) | Used for GPI input / output connections. <br> (32 total assignable inputs and outputs) |
| F | GPI 2 <br> (Port no: 2) | Used for GPI input / output connections. <br> (32 total assignable inputs and outputs) |
| G | GPI 3 <br> (Port no: 3) | Used for GPI input / output connections. <br> (32 total assignable inputs and outputs) |
| H | GPI 4 <br> (Port no: 4) | Used for GPI input / output connections. <br> (32 total assignable inputs and outputs) |

* The MFR-LAN connector may be labeled 10/100BASE-T on the previous model.


## 2-4-3. Interfaces (MFR-GPI)

- GPI IN / TALLY OUT Connector (37-pin D-sub, female)


| Pin No. | Signal | Pin No. | Signal |
| :---: | :--- | :---: | :--- |
| 1 | GPI_IN / TALLY_OUT 01 \# | 20 | GPI_IN / TALLY_OUT 20 \# |
| 2 | GPI_IN / TALLY_OUT 02 \# | 21 | GPI_IN / TALLY_OUT 21 \# |
| 3 | GPI_IN / TALLY_OUT 03 \# | 22 | GPI_IN / TALLY_OUT 22 \# |
| 4 | GPI_IN / TALLY_OUT 04 \# | 23 | GPI_IN / TALLY_OUT 23 \# |
| 5 | GPI_IN / TALLY_OUT 05 \# | 24 | GPI_IN / TALLY_OUT 24 \# |
| 6 | GPI_IN / TALLY_OUT 06 \# | 25 | GPI_IN / TALLY_OUT 25 \# |
| 7 | GPI_IN / TALLY_OUT 07 \# | 26 | GPI_IN / TALLY_OUT 26 \# |
| 8 | GPI_IN / TALLY_OUT 08 \# | 27 | GPI_IN / TALLY_OUT 27 \# |
| 9 | GPI_IN / TALLY_OUT 09 \# | 28 | GPI_IN / TALLY_OUT 28 \# |
| 10 | GPI_IN / TALLY_OUT 10 \# | 29 | GPI_IN / TALLY_OUT 29 \# |
| 11 | GPI_IN / TALLY_OUT 11 \# | 30 | GPI_IN / TALLY_OUT 30 \# |
| 12 | GPI_IN / TALLY_OUT 12 \# | 31 | GPI_IN / TALLY_OUT 31 \# |
| 13 | GPI_IN / TALLY_OUT 13 \# | 32 | GPI_IN / TALLY_OUT 32 \# |
| 14 | GPI_IN / TALLY_OUT 14 \# | 33 | Frame ground |
| 15 | GPI_IN / TALLY_OUT 15 \# | 34 | Frame ground |
| 16 | GPI_IN / TALLY_OUT 16 \# | 35 | Frame ground |
| 17 | GPI_IN / TALLY_OUT 17 \# | 36 | +4.8V output |
| 18 | GPI_IN / TALLY_OUT 18 \# | 37 | +4.8V output |
| 19 | GPI_IN / TALLY_OUT 19 \# |  |  |

* The symbol "\#" at the end of signals represents the port number (1, 2, 3 or 4 ).
* The maximum total output current for all +4.8 V outputs is 1.5 A .
* The GPI input pulse width should be 54 ms or more.
- GPI IN Circuits


Open Collector


- GPI OUT / TALLY OUT Circuit

* Approx. 0.9 V when turned-on


## 2-4-4. Card Switches



Remove the two screws on both sides of the MFR-GPI to access the internal card as shown below. The figure below shows the factory default switch settings.


| Switch | Function / Settings |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
| S2,S3 | Used for maintenance. Do not use. |  |  |  |
| S4 | Used for maintenance. Do not use. (Factory default settings are as shown at right. The black boxes (■) represent switches.) |  |  | ON OFF |
| $\begin{aligned} & \text { S5,S6,S7, } \\ & \text { S8,S9,S10 } \end{aligned}$ | Used for maintenance. Do not use. |  | (1) |  |
| S11 | Used for maintenance. Do not use. | $\square$ | $\square \square \square$ | ON OFF |
| S12,S14 | Used to select RS-232C/RS-422 for SERIAL 1. The default setting is RS-232C (both switches to the left). To change to RS-422, set both switches to the right. | Switch <br> Settings | RS-232C (Factory default setting) |  |
| S13,S15 | Used to select RS-232C/RS-422 for SERIAL 2. The default setting is RS-232C (both switches to the left). To change to RS-422, set both switches to the right. |  |  |  |
| S16,S18 | Used to select RS-232C/RS-422 for SERIAL 3. The default setting is RS-232C (both switches to the left). To change to RS-422, set both switches to the right. |  | RS-422 | $\square$ |
| S17,S19 | Used to select RS-232C/RS-422 for SERIAL 4. The default setting is RS-232C (both switches to the left). To change to RS-422, set both switches to the right. |  |  |  |

## 2-5. MFR-TALM

## 2-5-1. Front Panel



| No. | ITEM | Description |
| :---: | :---: | :--- |
| A | POWER | Displays power status. <br> See the table below for details on indications. |
| B | BUSY | Displays the flash memory writing status of backup settings. <br> See the table below for details on indications. |
| C | REF IN | Lights green when an external reference signal is present. |
| D | GPI | Lights green when a GPI function is assigned. <br> Turns off when no GPI function is assigned. |
| E | RS-422 1-4 | Lights green when a port function is assigned. <br> Turns off when no port function is assigned. |
| F | RESET | Resets MFR-TALM. |

- Color indications on the MFR-TALM front panel

| LED | LED Color | Green | Red |
| :---: | :--- | :--- | :--- |
| POWER | Normal | Power alarm |  |
| BUSY | Normal processing |  | Writing to flash <br> memory |

## IMPORTANT

Do not power off the unit while BUSY LED is lit orange (writing to the flash memory, about 2 minutes remain).


| No. | ITEM | Description |
| :---: | :---: | :--- |
| A | PC-LAN | Ethernet port for connection to PC or other external unit <br> (10/100BASE-TX, RJ-45) |
| B | MFR-LAN | Ethernet port for connection to MFR main unit <br> (10/100/1000BASE-T, RJ-45) |
| C | REF IN | Used to input a reference signal (BB or Tri-level sync signal) <br> (with loop-through. Terminate with 75-ohm terminator, if <br> unused.) |
| D | GPI | Used to input/output GPI signals for external control. <br> (32 total assignable inputs and outputs) <br> Pin assignments are the same as those of the MFR-GPI <br> connectors. <br> See Sec. 2-4-3. "Interfaces (MFR-GPI)." |
| E | DC12V IN 1,2 | Used to supply 12 V DC power. |
| F | RS-422 1-4 | Used for RS-422 interface control. <br> Pin assignments are the same as those of the MFR main unit. <br> ( See Sec. 2-2-1. "Interfaces." |

## 3. System Configuration Example

## 3-1. Basic Configuration

The block diagram below shows an example of the basic MFR routing system that consists of an MFR-4100, Remote Unit and the Web-based Control accessed from a computer.
Make sure to connect both MFR-LANs (CPU1) and (CPU2) to a LAN respectively for CPU redundancy. Their LAN connections must be separated from the PC-LAN network segment and other devices. (Default IP addresses (Net mask: 255.255.255.0) are used in the configuration example below.)


## 3-2. Main Unit Linking

The Main Unit Link feature allows you to build the following link systems.
Parallel Link: Synchronous control of multiple MFR-4100 units
Synchronous control of one MFR-4100 and one MFR-4000
Synchronous control of one MFR-4100 and one MFR-5000
IP address and SNMP settings should be performed on each MFR-4100 unit. After these settings are completed, all linked MFR-4100 units are set and controlled together on the unit that is specified as Master.

## Main Unit Link Specifications

- Main Unit Link systems are set and controlled through a specified master unit.
- Two MFR-4100/4000/5000 units can be linked as a master and slave.
- All MFR main units in a system must be linked together and independent units cannot exist in the system.


## 3-2-1. Parallel Link System Example

The system example below is a redundant system using two MFR-4100 units.


Note that in all MFR-4100 units the IP address of MFR-LAN1 is set to 192.168.1.10 and that of PC-LAN1 to 192.168.0.12 as factory default. To prevent IP address conflict in a system, you need to change IP addresses of either unit.
Also note that desired IP addresses can be set for system devices according to your network conditions.
Make sure that the MFR-LAN and PC-LAN network addresses do not conflict.

- Setup Procedure

1) Connect all devices in the MFR system as shown in the figure above.

Power on the MFR-4100 to be set as a Master, Remote Control unit and PC. Set the IP addresses for the Remote Control unit 1 and PC 4. Power off the Master MFR-4100.
2) Power on the Slave MFR-4100. Set the IP addresses (5) and 6) as shown in the previous page.
3) Power on the Master MFR-4100.

## IMPORTANT

To configure MFR-4100 units as master and slave, match the settings of their MU Settings page.
4) Open the Master MFR-4100 Web-based control and go to the Build Settings page. Check on Build Enable to enable the Main Unit Link feature.

- See Sec. 11 "Main Unit Link" in the "Web-based Control User Manual."


## 3-3. Configuring the System with MFR-TALM

The block diagram below shows an example signal name and tally link system comprised of a FORA video switcher and multiviewer using an MFR-TALM unit. The MFR-TALM is specifically designed to perform the task of tally data computation, which is ordinarily undertaken by the MFR main unit, to accelerate computation. RS-422 ports (1) to (4) are available for video switcher connection. VIDEO(SDI)


## - Transmitting Signal Name and Tally Data

The figure below shows an example signal name and tally data routing system using the MFRTALM.


Each serial port should be set as shown in the table below in the relevant page of the MFRTALM Web-based Control accessed from "http://192.168.1.62" (default IP address) on your web browser.

## Serial Port Settings

Open the [MFR-TALM Web-based Control: Port Settings page] and perform port settings under Serial Port.
As for the HVS-2000 unit, perform port setting in the [SETUP - SYSTEM - RS-422] menu.

| Port | Menu | [Port Settings] - [Serial Port] |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | Connector | Function | Baud rate | Parity |
| (1) | Web-based Control [TALM Settings] | No. 1 | HVS-TAL Protocol Reception | 38400 | EVEN |
| (2) | Web-based Control [TALM Settings] | No. 2 | Router/HVS connection type 2 | 38400 | NONE |
| 3 | HVS-2000 [SETUP - SYSTEM - RS-422] | No. 1 | TALLY | 38400 | EVEN |
| 4 | HVS-2000 [SETUP - SYSTEM - RS-422] | No. 4 | ROUTER | 38400 | NONE |

TCP/IP Setting
Open the [MFR-TALM Web-based Control: Port Settings page] and perform port settings under TCP/IP Port.

| Port | Menu | [Port Settings] - [TCP/IP Port] |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | Access <br> Method | IP Address | Port | Function |
| 5 |  | Client | (MV <br> IP address) | (MV TCP/IP <br> port number) | TSL UMD <br> protocol V5.0 <br> Tally out |

- Data transmission settings between HVS-2000 and MFR-TALM
<HVS-2000-side>
- To receive name data from the router, set LINK in the ROUTER NAME menu to MFR
- Perform the TALLY COLOR and TALLY UNIT settings so that the MFR-TALM unit can receive switcher tally data.


## <MFR-TALM-side>

- Open the [MFR-TALM Web-based Control: HVS-TAL Protocol Reception page] and perform the same tally settings as those in HVS-2000.

Set the MFR system tally settings in the [MFR-TALM Web-based Control: Assign Tally page]. Refer to your multiviewer user manual for the details on how to handle tally data on the multiviewer.

## 3-4. Switcher's AUX Crosspoints Switching System

This system enables the following two features:

- Switches AUX crosspoints on a switcher using an MFR Series Remote Unit or serial commands.
- Switches AUX crosspoints on a switcher as well as the corresponding crosspoints on the MFR4100, if the MFR-4100 provides video souces to the switcher.
> Supported switcher: HVS-390HS, HVS-100/110, HVS-2000, HVS-6000
- System Example



## 3-4-1. Switching an AUX Bus Signal

Assume that the system is configured as shown below:
AUX1 on the switcher is assigned to DST 201 (Level 1) on the MFR-4100.
IN1-8 on the switcher are assigned to SRC201-208 on the MFR-4100 and STL (Still) 3 is assigned to SRC209.


## - Setup Settings

1) Connect and assign video signals as shown in the figure on previous page.
2) Device Setup on the MFR-4100:

Connect to the MFR-4100 from the Web-based Control PC and open the [Tally System
Settings - Device Select] page. Select HVS-390HS in the [Switcher] field and click [Send].
3) Network settings on the MFR-4100:

Open the [ROUTER SYSTEM SETTINGS - Port Settings] page and set the TCP/IP menu as shown below.

| IP Address | Port | Protocol | Function | Local Port(MFR) |  |
| :--- | :--- | :--- | :--- | :--- | :--- |
| (Switcher's <br> IP address) | See <br> below | UDP | Editor(HVS) | Select a UDP port number. <br> Do not use the UDP port number <br> (Default: 23) already used in the <br> Server (MFR). |  |
| $\qquad$ |  |  |  |  |  |
|  | Switcher Port <br> HVS-390HS 8740 <br> HVS-100/110 8740 <br> HVS-2000 53381 <br> HVS-6000 53381 |  |  |  |  |

4) Assign AUX buses and input channels on the switcher to logical destination and sources channels on the MFR-4100.
<AUX bus assignments>
a) Open the Destination Assignment page.
b) Select HVS-390 Table under Select Table.
c) Set Level to 1.
d) Assign AUX1 to DST 201.
<Input channel assignments>
a) Open the Source Assignment page.
b) Select HVS-390 Table under Select Table.
c) Set Level to 1.
d) Assign input channels to MFR sources as shown below.

| Logical No./Name |  | Switcher Channel |
| :---: | :---: | :---: |
| 201 | SRC 201 | IN1 |
| $\mid$ | $\mid$ | $\mid$ |
| 208 | SRC 208 | IN8 |
| 209 | SRC 209 | STL3 |

5) Settings on the switcher:

Open the [SETUP - EXT I/F - EDITOR] menu on the HVS-390HS.
Change [TYPE] to [DVS] and [ENABLE] to [ON].

After above setup settings are complete:

- If SRC 201 is selected for DST 201, AUX1 outputs IN1 video on the switcher.
- If SRC 209 is selected for DST 201, AUX1 outputs STL 3 on the switcher.
- If IN4 is selected for AUX1 on the switcher, SRC 204 is selected for DST 201 on the MFR4100.

If input channels that are not assigned in the Source Assignment page are selected on the switcher, they are replaced with the Alternative Source set in the Source Assignment page in the MFR system.

## 3-4-2. Synchronous Crosspoints Switching

1) to 3) Configure the system as described in Sec. 3-4-1.
2) Configure channel link settings:

Open the Re-Entry page and set the menu page as shown below.

| Output | Input |
| :---: | :---: |
| Router OUT 112 | HVS-390HS IN9 > AUX 1 |
| Router OUT 113 | HVS-390HS IN10 > AUX 2 |

* Physical destination channels must be assigned to these logical destination channels on the MFR-4100.


5) Assign logical source and destination channels on the MFR-4100 to input channels and AUX buses on the switcher.
<AUX bus assignments>
a) Open the Destination Assignment page.
b) Select HVS-390 Table under Select Table.
c) Set Level to 1.
d) Assign AUX1 to DST 201.
e) Assign AUX2 to DST 202.
<Input channel assignments>
a) Open the Source Assignment page.
b) Select HVS-390 Table under Select Table.
c) Set Level to 1 .
d) Assign IN1 to SRC 201.

After above setup settings are complete:

- If SRC 201 is selected for DST 201 on the MFR-4100, IN1 is selected for AUX1 on the switcher.
- If SRC 3 is selected for DST 201 on the MFR-4100, IN9 is selected for AUX1 on the switcher and SRC 3 is also selected for DST 112 on the MFR-4100.
- If IN9 is selected for AUX1 on the switcher, a source assigned to DST 112 is selected for DST 201 on the MFR-4100.
- If IN10 is selected for AUX2 on the switcher, a source assigned to DST 113 is selected for DST 202 on the MFR-4100.


## IMPORTANT

* Note that destination channels to which physical channels are assigned (DST 112 and DST 113 in the example above) on the MFR-4100 cannot select source channels to which the switcher input channels are assigned (SRC 201 in the example above).
* If an AUX crosspoint is switched on the switcher by the Synchronous Crosspoints switching and it is not listed in Re-Entry page, the AUX crosspoint returns to the previous state.


## 3-5. Redundant CPU Configuration

A secondary CPU can be installed on an MFR-4100 to configure CPU redundancy. An active CPU controls the system and the other CPU monitors the system. The CPU usage state (which CPU is active) can be checked by monitoring through Status Indicators on the front panel, Menu Display or Web-based Control.

* Note that CPU change-over takes about 30 seconds from when an error condition occurs.

The active CPU is automatically changed in the following cases.

- When MFR-LAN is disconnected or abnormal.
- When PC-LAN is disconnected or abnormal. (*1)
- When the CPU card is abnormal.
- When the CPU board is removed.
- When you swapped active CPU.
${ }^{(* 1)}$ To enable automatic CPU change when PC-LAN is disconnected or abnormal, follow the procedure below:
(1) Open the [Web-based Control: MFR-4100 - MU Settings] page.
(2) Select Enable under CPU Changeover.
(3) Click Send.



## 4. Menu Display Operation

Unfasten four fixing screws on the front panel and detach the front panel.


Removing the front panel reveals menu display operation buttons.


| Button | Description |
| :--- | :--- |
| STATUS | Opens STATUS menu. (STATUS menu is displayed when button is lit.) |
| CANCEL | Lit: $\quad$ Displays the menu display. <br> Unlit: $\quad$ Returns to a menu selection using the icons on top. |
| CONTROL | Turn and press CONTROL to select a menu. |

Menu display is as shown below.


| Icon | Menu | Description |
| :---: | :---: | :---: |
| (i) | [STATUS > INFO] | System Information (See Sec. 4-1-1.) |
| - | [STATUS > MFR-LAN] | MFR-LAN settings (See Sec. 4-1-2.) |
| $\square$ | [STATUS > PC-LAN] | PC-LAN settings (See Sec. 4-1-3.) |
| * | [STATUS > SLOT] | Slot status (See Sec. 4-1-4.) |
|  | [STATUS > POWER] | Power status (See Sec. 4-1-5.) |
| $\delta$ | [STATUS > TEMPERATURE] | Temperature status (See Sec. 4-1-6.) |
| S | [STATUS > FAN] | Fan status (See Sec. 4-1-7.) |
| 目 | [STATUS > VERSION] | Version information (See Sec. 4-1-8.) |
|  | [SETTING] | Manual switches CPU cards 1 and 2, slot shutdown and whether installed or not of the redundant power supply unit. (See Sec. 4-2.) |
| 4 | [STATUS > ALARM] | Alarm information (See Sec. 4-1-9.) |

## 4-1. STATUS

Displays various status.
"Getting..." is displayed for items acquiring data.
When ERROR is displayed, contact your supplier.

When settings are changed in each menu, the following messages are displayed. (Example below is [STATUS > INFO] menu.)


Now sending settings... Do not power off.


Reboot is required to apply setting.

## IMPORTANT

Check items listed below when WARNING is displayed.

- Are ventilation opening on MFR-4100 secured?
- Is the ambient temperature within the operating temperature range?
- Is the $A C$ input voltage appropriate?


## 4-1-1. STATUS > INFO


STATUS > INFO
SYSTEM FORMAT
1080/60i / BB
SERIAL PORT
CPU2 READY
ACTIVE CPU
RS-422
YES
CROSSPOINTS
CPU1
NORMAL

| Item | Description |
| :--- | :--- |
| SYSTEM FORMAT | Resolution / Frame rate / Reference |
| SERIAL PORT | SERIAL port setting on rear panel - RS-232C or RS-422. |
| CPU2 READY | CPU2 condition <br> YES: Normally operating <br> NO: Abnormal operation <br> NOT INSTALLED: CPU2 not installed |
| ACTIVE CPU | CPU1 or CPU2 |
| CROSSPOINTS | Crosspoint error status <br> NORMAL: No error <br> ERROR: Error (including jitter instability) state |

## 4-1-2. STATUS > MFR-LAN

Displays MFR-LAN CPU1 and CPU2 IP and Subnet mask addresses.


```
STATUS > MFR-LAN
CPU1 IPADDRESS
    SUBNETMASK 255.255.255.0
CPU2 IPADDRESS
    192.168.1.11
    SUBNETMASK 255.255.255.0
```


## 4-1-3. STATUS > PC-LAN

Displays PC-LAN CPU1 and CPU2 IP, Subnet mask and Gateway addresses.


## 4-1-4. STATUS > SLOT

Move into [STATUS > SLOT] menu where a slot can be selected by pressing CONTROL.
Select a slot by turning CONTROL to decide a slot to display the installed card information.


| Item | Description |
| :--- | :--- |
| TYPE | Installed card type |
| FW | Firmware version |
| FPGA | FPGA version |
| POWER | Power supply status <br> NORMAL: Normal. <br> ERROR: Power supply error has occurred. |
| TEMP. | Temperature status <br> NORMAL: Normal <br> WARNING: Warning <br> ERROR: Abnormal |
| INACTIVE(SHUTDOWN) | The slot is inactive (shutdown) |
| NOT INSTALLED | No card is installed into the slot |

## 4-1-5. STATUS > POWER

Displays power supply status for each card and power supply unit.


| Item | Description |
| :--- | :--- |
| CPU1 | NORMAL: Normal <br> ERROR: Abnormal |
| CPU2 |  |
| Sec. 4-2-5. "Power Off for Matrix Card.") |  |

## 4-1-6. STATUS > TEMPERATURE

Displays temperature status of each card and power supply.


| Item | Description |
| :--- | :--- |
| CPU1 | NORMAL: Normal <br> WARNING: Warning |
| CPU2 |  |
| MATRIX $\left.{ }^{* * 1}\right)$ |  |
| FRONT | Sec. 4-2-5. "Power Off for Matrix Card.") |

## 4-1-7. STATUS > FAN

Status of MFR-4100 rear fan (REAR 1-5) and power supply fan (PS1-2) units.


| Item | Description |
| :--- | :--- |
| REAR 1-5 | NORMAL: Normal |
| PS1-2 | WARNING: Warning <br> ERROR: Fan error |

## 4-1-8. STATUS > VERSION

Displays FW (Firmware), FPGA and CPLD versions for each card.

|  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
| STATUS $>$ VERSION |  |  |  |  |
| CPU1 | FW | 01.00.09 | FPGA | 02.00.02 |
| CPU2 | FW | 01.00.09 | FPGA | 02.00.02 |
| MATRIX | FPGA | 01.00.05 | CPLD | 01.00.00 |
| FRONT | FPGA | 01.00.05 |  |  |
| REAR | CPLD | 01.00.00 |  |  |

## 4-1-9. STATUS > ALARM

When an alarm has occurred, ALARM icon is displayed in yellow and the part name indicating an alarm is displayed in red.

## Example) Display when a PS2 (Power Supply Unit 2) power supply alarm has occurred.



```
POWER
TEMPERATURE
PS2
    NORMAL
FAN NORMAL
CPU2 NORMAL
CROSSPOINTS NORMAL
```

| Item | Description |
| :--- | :--- |
| POWER | Displays where a power alarm has occurred. |
| TEMPERATURE | Displays where a temperature alarm has occurred. |
| FAN | Displays where a fan alarm has occurred. |
| CPU2 | Displays that a CPU2 alarm has occurred. |
| CROSSPOINTS | Displays crosspoints alarm(s) and MTX FPGA alarm(s) have <br> occurred. |

## 4-2. SETTING

Turn CONTROL to select a menu to change settings and press CONTROL to enter the settings screen.


| Menu | Description |
| :--- | :--- |
| SWAP ACTIVE CPU | Allows you to verify CPU condition and manually swap the active CPU. |
| SLOT SHUTDOWN | Allows you to turn on/off an in/out card. |
| POWER SUPPLY 2 | Allows you to verify power supply 2 installation and change settings. |
| FRONT DISPLAY | Allows you to change front menu display settings. |
| MTX SHUTDOWN | Allows you to turn off a matrix card. |
| CPU1 REBOOT | Allows you to reboot CPU1. |

## 4-2-1. Swapping Active CPU

1) Open [SETTING > SWAP ACTIVE CPU] menu. Confirm that READY FOR SWAP is set to YES.


| Message | Description |
| :--- | :--- |
| THE OTHER CPU IS NOT INSTALLED | A redundant CPU is not installed. |
| THE OTHER CPU HAS AN ERROR | The redundant CPU is not functioning. |
| AUTO-SYNC SETTINGS IS RUNNING | Synchronizing settings with the redundant <br> CPU. Wait until status bar reaches 100\%. |

2) Turn and press CONTROL to select EXECUTE in SWAP ACTIVE CPU. A message Now Executing... is displayed while a swap is executed.

## 4-2-2. Turning ON/OFF an Input/ Output Card

## Example) Turning OFF the INPUT1 slot.

(1) Open the [SETTING > SLOT SHUTDOWN] menu.
(2) Turn and press CONTROL to select INPUT1 in TARGET SLOT.
(3) Turn and press CONTROL to select EXECUTE in CHANGE STATE.
A Now Executing... message is displayed.

(4) When SHUTDOWN is displayed, slot shutdown is complete.

## Example) Turning ON the INPUT5 slot.

(1) Open [SETTING > SLOT SHUTDOWN] menu.
(2) Turn and press CONTROL to select INPUT5 in TARGET SLOT.
Confirm that CURRENT STATUS is displayed as SHUTDOWN.
(3) Turn and press CONTROL to select
 EXECUTE in CHANGE STATE.
A message Now Executing... is displayed.
(4) When ON is displayed for CURRENT STATUS, turning on slot power is complete.

NOTE
When NOT INSTALLED is displayed for CURRENT STATUS, the slot power is not able to power ON/OFF.

## 4-2-3. Changing Power Supply 2 Installation Status

Open the [SETTING > POWER SUPPLY 2] menu to check and change Power Supply 2 installation status.
Whether or not Power Supply 2 is installed can be checked by verifying whether the SETTING > POWER SUPPLY 2 Menu is INSTALLED / NOT INSTALLED


To change Power Supply 2 installation status, turn CONTROL, select EXECUTE in the CHANGE SETTING Menu and press CONTROL.
A message "Now Executing..." appears. When the message disappears, the setting is complete.

## 4-2-4. Changing Menu Display Settings

Open the [SETTING > FRONT DISPLAY] menu to change MFR-4100 menu display settings. When the menu is not displayed, press the CANCEL button to display the menu.


```
SETTING > FRONT DISPLAY
% BRIGHTNESS
% CONTRAST
DISPLAY OFF
```


## Changing Menu Display Brightness

1. Open the [SETTING > FRONT DISPLAY]
menu.
2. Turn and press CONTROL to select BRIGHTNESS.
3. Turn and press CONTROL to select the brightness level from 00 (dim) to 15 (bright). (Factory default: 12)
4. Turn and press CONTROL to select EXECUTE under the CHANGE SETTING.
If CANCEL is selected under the CHANGE SETTING and CONTROL is pressed, the
 display returns to the [SETTING > FRONT DISPLAY] menu without executing the change.

The Menu display contrast can also be adjusted following the above procedure but by selecting CONTRAST.
Setting range: 00 (weak) to 15 (strong) (Factory default: 13)

## Hiding Menu Display

1. Open the [SETTING > FRONT DISPLAY] menu.
2. Turn and press CONTROL to select DISPLAY OFF.
3. Turn and press CONTROL to select EXECUTE under the CHANGE SETTING. Menu Display is hidden.
If CANCEL is selected under CHANGE
 SETTING and CONTROL is pressed, the display returns to the [SETTING > FRONT DISPLAY] menu without executing the change.
4. If the CANCEL button is pressed, Menu Display reappears.

* Menu Display Settings before turning off the power are retained when re-starting the unit.


## 4-2-5. Power Off for Matrix Card

If any failure occurs in a matrix card, turn off the card to protect it.
When the matrix card is turned off, no image outputs.
To turn on the matrix card, restart the main unit.
If a serious failure occurs in the matrix card, it is automatically powered off.
(1) Open the [SETTING > MTX SHUTDOWN] menu.
Check that MTX STATUS shows WARNING or ERROR.


If MTX STATUS is NORMAL, the matrix card cannot be powered off.


If MTX STATUS shows SHUTDOWN, the matrix card is already powered off.

(2) Turn the CONTROL to select EXECUTE, then press the CONTROL.

The message "Now Executing..." appears then the matrix card becomes powered off.

## 4-2-6. Rebooting CPU1

In CPU redundant configuration, CPU1 can be rebooted when CPU2 is active.
(1) Open the [SETTING > CPU1 REBOOT] menu. (Effective only when CPU2 is active.)
(2) Verify that READY FOR REBOOT is set to YES.


Note that CPU1 cannot reboot when CPU1 is rebooting or has an error.


If CPU1 is not installed, a message shown at right appears.

(3) Turn CONTROL to select EXECUTE, then press CONTROL. The message "Now Executing..." appears and CPU1 starts to reboot.

## 5. Serial / LAN Command Control

Up to 20 external devices can be connected to an MFR Main Unit (including MFR-GPI serial ports) through LAN or serial interface.

## 5-1. Serial Control

Crosspoint switchover, destination locks and other operations can be performed via serial ports on the MFR Series main unit or SERIAL port 1-4 on the MFR-GPI.

## 5-2. LAN Control

The MFR Series main unit is able to connect to a third-party automatic control system via the RJ45 port (PC-LAN port). The TCP/IP communication protocol is supported. The control PC will be the Client, and the MFR Series main unit will be the Server.


- Basic specifications

| Item | Description |
| :--- | :--- |
| IP address (PC-LAN port) | Primary LAN (PC-LAN CPU1) default IP address: 192.168.0.12 <br> Secondary LAN (PC-LAN CPU2) default IP address: <br> 192.168.0.13* <br> (Subnet Mask: 255.255.255.0) |
| Port number | Setting range: 23, 49152 to 65534 (default: 23) |
| Number of PCs | Max. 16 |
| Response / Resend | Wait before sending next command (Resend if the Echo is not <br> returned.) |
| Login password | None |
| Communication protocol | TCP/IP, Control PC: Client, MFR-4100: Server <br> Crosspoint Remote Control using ASCII code. |
| Command protocol | Crosspoint Remote Control protocol |

* When a redundant CPU is configured, a client should connect to both LAN ports (PC-LAN CPU1 and PC-LAN CPU2) and send commands to the ports respectively. When the system functions normally, the secondary port (PC-LAN CPU2) do not respond to commands. But if an error occurs in the CPU1 system, the secondary port will take over the primary port and respond to commands.


## 5-3. Control Commands

Although the protocols listed below support both serial and LAN connections, some commands can only be sent over a LAN.

- Control command list

| Function |  | Serial | LAN *1 | Protocol *2 |
| :---: | :--- | :---: | :---: | :---: |
| 1 | Commands (S?) for requesting the crosspoints list | Yes | Yes |  |
| 2 | Commands (X?) for requesting information on crosspoints <br> (by specifying a destination and level.) | Yes | Yes |  |
| 3 | Commands (X:) for switching over a crosspoint (single <br> channel) | Yes | Yes | Crosspoint remote <br> control / |
| 4 | Commands for switching over crosspoints (multi-channel <br> simultaneous switchover) | Yes | Yes | Crosspoint remote <br> control 2 |
| 5 | Commands (W:) for locking a destination | Yes | Yes |  |
| 6 | Commands (Z:) for reinitializing a unit | Yes | Yes |  |
| 7 | Commands (K?) for requesting input/output channel names | - | Yes |  |
| 8 | Commands (A?) for requesting CPU status. | - | Yes |  |
| 9 | Commands (W?) for requesting Destination Lock status. | - | Yes | Crosspoint remote |
| control 2 2 |  |  |  |  |

*1 When commands are sent via LAN, an Echo, Prompt, S response and other response messages may be included in a single packet or divided into two or more packets. Therefore, do not process commands in a per packet basis but a per stream basis.
*2 A command protocol should be selected in the [Web-based Control: Port Settings page].

- Command formats

| Func. | Control command | Command response | Ref. |
| :---: | :---: | :---: | :---: |
| 1 | @[sp]S?<Lvl> | S:<Lvl><Dest>,<Src> |  |
| 2 | @[sp]X?<<vl><Dest> | S:<Lvl><Dest>,<Src> | - |
| 3 | @[sp]X:<Lvls>/<Dest>,<Src> | S:<Lvl><Dest>,<Src> C:<Lvis>\|<Dest>,<Src>[....\|S<Salvo number>][L<Link number>]]:/<\|D> |  |
| 4 | Clear a preset crosspoint. @[sp]B:C |  |  |
|  | Preset a crosspoint. @[sp]P:<Lvl>/<Dest>,<Src> |  |  |
|  | Read a preset crosspoint specifying a level and destination. <br> @[sp]P?<Lvl><Dest> | V :<Lvl><Dest>, <Src> |  |
|  | Read preset crosspoints for all channels in the specified level. @[sp]V?<Lvl> | V :<Lvl><Dest>, <Src> |  |
|  | Perform the preset crosspoints simultaneously. <br> @[sp]B:E | S: <Lvl><Dest>,<Src> <br> C:<Lvis>/<Dest>,<Src>>.....[S<Salvo <br> number>][L<Link number>]]:1<1D> |  |
| 5 | LOCK ALL units. @[sp]W:<Lvl>/<Dest>,<\|D>,1 | W!<Lv\|><Dest>,<ID>, 1 | - |
|  | LOCK OTHER units. <br> @[sp]W:<Lvl>/<Dest>,<lD>,2 | W!<Lvl><Dest>,<ID>,2 | - |
|  | Disable LOCK. <br> @[sp]W:<Lv\|>/<Dest>,<LD>,0 | W!<Lv\|><Dest>,<ID>,0 |  |
| 6 | @[sp]Z:<Lvls> | S:<Lvl><Dest>,<Src> <br> C:<Lvis>/<Dest>,<Src>[....[S<Number of crosspoints in Salvo>]:1<ID> |  |
| 7 | @[sp]K?<SorD><Aork>,<Offset> | K:<SorD><AorK><No.>, <Dat> | 5-3-3 |


| 8 | @[sp]A? | If CPU is active: | A:<ID> | 5-3-4 |
| :---: | :---: | :---: | :---: | :---: |
|  |  | If CPU is passive: | (No response) |  |
| 9 | @[sp]W?<Lvl>,<Dest> |  | W!<Lvl><Dest>,<ID>,0-2 | 5-3-5 |
| 10 | K:<S or D><S or L or A><No.>, <Dat> |  |  | 5-3-6 |
| 11 | Sets video format (reference and/or switching point) settings. <br> @[sp]UF:<YY>/<R\#>,<S\$> |  | UF!<YY>/<R\#>,<S\$> | 5-3-7 |
|  | Performs the settings. <br> @[sp]UE:A |  | UR!W UR!<YY>/<R\#>,<S\$> |  |
|  |  |  | UR!E(Error response) |  |
|  | Cancels the settings. @[sp]UE:C |  | UR!C |  |
| 12 | Sets CPU swap settings. @[sp]FC:P |  | FC!P | 5-3-8 |
|  | Performs the settings. @[sp]FE:A |  | FR! W |  |
|  |  |  | FR!E (Error response) |  |
|  | Cancels the settings. @[sp]FE:C |  | FR!C |  |

* [sp] indicates a space.
* Commands must end with a carriage return (ASCII code 0x0D) only or carriage return and line feed (ASCII code 0x0A). MFR units add a carriage return and line feed in front of and at the end of reply messages.
- Command parameters and setting range

| <Lvl> | $0-7$ | Allows you to specify the level to switch crosspoints. <br> * When in single-level operation. |
| :--- | :---: | :--- |
| <Lvls> | $0-7$ | Allows you to specify the levels to switch crosspoints. <br> * When in multiple-level operation |
| <Dest> | $0-1$ FF | Allows you to specify the crosspoint switchover destination. |
| <Src> | $0-3 F F$ | Allows you to specify the source of crosspoint switchover. |
| <ID> | $0-$ FE | Unit ID. Set a number that does not conflict with the IDs of other models <br> connected to the same network. <br> Use $\mathbf{1}$ to FE for ID numbers. The host returns $\mathbf{0}$ when the lock is released. |

* All command values are in hexadecimal, starting from 0 (zero).
(For example, Source "16" is represented as <Src>"F.")
* If levels are not in use, set <Lvl> or <Lvls> to "0"(zero).


## 5-3-1. Command Responses (Commands 1-6)

- Echo and Prompt

Responses will be sent as shown below when receiving commands:

| Receipt of command |  |
| :---: | :--- |
| $\downarrow$ | @[sp]X:<Lvls $>/<$ Dest $>,<$ Src $>[C R]$ |
| Echo |  |
| $\downarrow$ | $[C R][$ LF] $>$ |
| Prompt |  |

* MFR units respond with an Echo Reply with the same data received. Therefore, echo reply messages end with [CR] [LF] or [CR] only. If echo messages with [CR] [LF] are received, only [LF] composes the second line.
* MFR units read a command, ended with a newline, and return a prompt to notify that they are ready to receive a new command.
* A carriage return and line feed are not added at the end of "Echo Reply" or "Prompt"
- "C" responses

A "C" response is sent as shown below when a control command is received:
[CR][LF]C:<Lvls>/<Dest>,<Src>[ $\cdots[$ S<Salvo number>][L<Link number>]]:1<ID>[CR][LF]
${ }^{*} \mathrm{C}$ responses are sent to all terminals in the system.

| Parameter | Setting range | Description |
| :---: | :---: | :---: |
| <Salvo | 1-FFF | The number of crosspoints to be changed simultaneously by <br> Salvo settings. <br> A response if 3 crosspoints are to be changed simultaneously: <br> C:0/0,0...S2:IA |
| <Link number> | 1-FFF | The number of crosspoints to be changed simultaneously by Link <br> settings. <br> A response if 2 crosspoints are to be changed simultaneously: <br> C:0/0,2...L1:IA |

- "S" responses
$A n$ " $S$ " response is sent as shown below when crosspoints are switched by a command.


## [CR][LF]S:<Lvl><Dest>,<Src>[CR][LF]

If a crosspoint is switched by an $X$ or $B$ command, its " $S$ " response is sent to all terminals in the system. However, if any crosspoints are not switched (specifying the same crosspoint as the current one), its " $S$ " response is sent only to the terminal that sent the command.

* $\quad$ C responses are sent before $S$ responses in some cases.
* When a command is received from another terminal while a B or X command is processed, MFR units send " $S$ " response messages to the terminals, notifying only the latest crosspoint states.
* A crosspoint switch command is not performed if the relevant crosspoint is locked or inhibited from changing.

Ex. 1) When Source 5 is selected for Destination 3 in Level 1:
(Function 3 in the previous page)

| (A) | $\begin{aligned} & \text { @ X:0/2,4[CR] } \\ & \text { [CR][LF]> } \end{aligned}$ | Terminal display: | @ $\mathrm{X}: 0 / 2,4$ |
| :---: | :---: | :---: | :---: |
| (B) | $\begin{aligned} & \text { [CR][LF] } \\ & \mathrm{C}: 0 / 2,4: \mathrm{IA}[\mathrm{CR}][\mathrm{LF}] \end{aligned}$ |  | C:0/2,4:IA |
| (C) | $\begin{aligned} & \text { [CR][LF] } \\ & \mathrm{S}: 02,4[\mathrm{CR}][\mathrm{LF}] \end{aligned}$ |  | S:02,4 |

Ex. 2) When Source 113 is selected for Destination 49 in Levels 2 to 7:
(Function 3 in the previous page)

| (A) | $\begin{aligned} & \text { @ X:123456/30,70[CR] } \\ & \text { [CR][LF]> } \end{aligned}$ | Terminal display: | @ X:123456/30,70 |
| :---: | :---: | :---: | :---: |
| (B) | $\begin{aligned} & \text { [CR][LF] } \\ & \mathrm{C}: 123456 / 30,70 \ldots \mathrm{~S}: \mathrm{IA}[\mathrm{CR}][\mathrm{LF}] \end{aligned}$ |  | C:123456/30,70...S5:IA |
| (C) | $\begin{aligned} & \text { [CR][LF] } \\ & \mathrm{S}: 130,70[\mathrm{CR}][\mathrm{LF}] \end{aligned}$ |  | S:130,70 |
| (C) | $\begin{aligned} & \text { [CR][LF] } \\ & \mathrm{S}: 230,70[\mathrm{CR}][\mathrm{LF}] \end{aligned}$ |  | S:230,70 |
| (C) | $\begin{aligned} & \text { [CR][LF] } \\ & \mathrm{S}: 330,70[\mathrm{CR}][\mathrm{LF}] \end{aligned}$ |  | S:330,70 |
| (C) | $\begin{aligned} & \text { [CR][LF] } \\ & \mathrm{S}: 430,70[\mathrm{CR}][\mathrm{LF}] \end{aligned}$ |  | S:430,70 |
| (C) | $\begin{aligned} & \text { [CR][LF] } \\ & \mathrm{S}: 530,70[\mathrm{CR}][\mathrm{LF}] \end{aligned}$ |  | S:530,70 |
| (C) | $\begin{aligned} & \text { [CR][LF] } \\ & \mathrm{S}: 630,70[\mathrm{CR}][\mathrm{LF}] \end{aligned}$ |  | S:630,70 |

* [CR] and [LF] represent Carriage Return (0x0D) and Line Feed (0x0A) respectively.


## 5-3-2. Receiving Responses (Commands 1-6)

- Timeout Period for Response Commands from MFR

Set the timeout period (maximum permitted time until its response returns from the MFR unit) to 1 second for short message commands and to 5 seconds for long message commands.
For CPU changeover commands, set the timeout period to 15 seconds.

- If Sending Commands Successively:
-For "X:", "B:C", "P:" and "W:" commands, send the next command after a prompt returns.
-For "S?", "X?", "P?", "V?", "B:E" and "Z:" commands, send the next command after a prompt and reply messages return.
-For "S?" and "Z:" commands as well as "V?" and "B:E" commands after executing many preset commands, send the next command after having finished receiving all strings of reply messages.

Ex. 1)
Allows the next command to be sent when receiving a prompt.
Resends the previous command when the timeout period (5 seconds) has elapsed without reply after sending a command.

## Ex. 2)

Allows the next command to be sent when receiving a prompt.
Resends the previous command when the timeout period (5 seconds) has elapsed without reply after sending a command.
Recognizes and uses " $S$ " responses as tallies (crosspoint states).

## Ex. 3)

Allows the next command to be sent when receiving a prompt.
Recognizes and uses " S " responses as tallies (crosspoint states).
Resends the previous command regarding as timeout, when the timeout period ( 5 seconds) or more has elapsed without expected tally after sending a command.
Sets the maximum number of continuous resends, because crosspoints cannot be changed if they are locked or inhibited from changing.

Ex. 4)
Allows the next command to be sent when receiving a prompt.
Resends the previous command regarding as timeout, when the timeout period (5 seconds) or more has elapsed without reply (echo) after sending a command.

Ex. 5)
Allows the next command to be sent when receiving a prompt if tally or echo recognition is not performed.

Ex. 6)
Allows the next command to be sent when receiving a prompt.
Resends the previous command regarding as timeout, when the timeout period ( 5 seconds) or more has elapsed after sending a command.
Sends the CPU changeover command to CPU2 regarding as CPU1 error, when 15 seconds or more have passed after sending a command.

- Response Message Evaluation Example:

| Response message received |  |
| :--- | :--- | :--- |
| $\downarrow$ |  |
| [CR] or [LF] |  |

- If Commands Overlap:

Two or more commands are sent from different terminals (via serial or LAN interface, or Remote Control units), all command results ( $C$ and $S$ responses) are returned to all these terminals from the MFR.
The following command examples show how overlapped commands are processed.

Ex.) Assume that the following commands are overlapped:
Terminal 1 sent "@ X:0/2,4."
Terminal 2 sent "@ X:123456/30,70."

## Message examples returned to Terminal 1

| 1-(A) | $\begin{aligned} & @ X: 0 / 2,4[\mathrm{CR}] \\ & \text { [CR][LF]] } \end{aligned}$ | Terminal display: | @ X:0/2,4 |
| :---: | :---: | :---: | :---: |
| 1-(B) | $\begin{aligned} & \text { [CR][LF] } \\ & \text { C:O/2,4:IA[CR][LF] } \end{aligned}$ |  | C:0/2,4:IA |
| 2-(B) | $\begin{aligned} & \text { [CR][LF] } \\ & \mathrm{C}: 123456 / 30,70 \ldots \mathrm{~S} 5: I A[C R][L F] \end{aligned}$ |  | $\begin{aligned} & \text { C:123456/30,70...S5:IA } \\ & \text { s:02,4 } \end{aligned}$ |
| 1-(C) | $\begin{aligned} & \text { [CR][LF] } \\ & \mathrm{S}: 02,4[\mathrm{CR}][\mathrm{LF}] \end{aligned}$ |  | S:130,70 |
| 2-(C) | $\begin{aligned} & \text { [CR][LLF] } \\ & \mathrm{S}: 130,70[\mathrm{CR}][\mathrm{LF}] \end{aligned}$ |  | s:230,70 |
| 2-(C) | $\begin{aligned} & {[\mathrm{CR}][\mathrm{LF}]} \\ & \mathrm{S}: 230,70[\mathrm{CR}][\mathrm{LF}] \end{aligned}$ |  | $\begin{aligned} & \mathrm{s}: 330,70 \\ & \mathrm{~s}: 430,70 \end{aligned}$ |
| 2-(C) | $\begin{aligned} & \text { [CR][LF] } \\ & \mathrm{S}: 330,70[\mathrm{CR}][\mathrm{LF}] \end{aligned}$ |  | S:530,70 |
| 2-(C) | $\begin{aligned} & \text { [CR][LF] } \\ & \mathrm{S}: 430,70[\mathrm{CR}][\mathrm{LF}] \end{aligned}$ |  | S:630,70 |
| 2-(C) | $\begin{aligned} & {[\mathrm{CR}][\mathrm{LF}]} \\ & \mathrm{S}: 530,70[\mathrm{CR}][\mathrm{LF}] \end{aligned}$ |  |  |
| 2-(C) | $\begin{aligned} & \text { [CR][LF] } \\ & \mathrm{S}: 630,70[\mathrm{CR}][\mathrm{LF}] \end{aligned}$ |  |  |

Message examples returned to Terminal 2

| 2-(A) | $\begin{aligned} & \text { @ X:123456/30,70[CR] } \\ & \text { [CR][LF]> } \end{aligned}$ |
| :---: | :---: |
| 1-(B) | $\begin{aligned} & \text { [CR][LF] } \\ & \mathrm{C}: 0 / 2,4: \mathrm{IA}[\mathrm{CR}][\mathrm{LF}] \end{aligned}$ |
| 2-(B) | $\begin{aligned} & \text { [CR][LF] } \\ & \mathrm{C}: 123456 / 30,70 \ldots \mathrm{~S}: \mathrm{IA}[\mathrm{CR}][\mathrm{LF}] \end{aligned}$ |
| 1-(C) | $\begin{aligned} & \text { [CR][LF] } \\ & \mathrm{S}: 02,4[\mathrm{CR}][\mathrm{LF}] \end{aligned}$ |
| 2-(C) | $\begin{aligned} & \text { [CR][LF] } \\ & \mathrm{S}: 130,70[\mathrm{CR}][\mathrm{LF}] \end{aligned}$ |
| 2-(C) | $\begin{aligned} & \text { [CR][LF] } \\ & \mathrm{S}: 230,70[\mathrm{CR}][\mathrm{LF}] \end{aligned}$ |
| 2-(C) | $\begin{aligned} & {[\mathrm{CR}][\mathrm{LF}]} \\ & \mathrm{S}: 330,70[\mathrm{CR}][\mathrm{LF}] \end{aligned}$ |
| 2-(C) | $\begin{aligned} & \text { [CR][LF] } \\ & \mathrm{S}: 430,70[\mathrm{CR}][\mathrm{LF}] \end{aligned}$ |
| 2-(C) | $\begin{aligned} & \text { [CR][LF] } \\ & \mathrm{S}: 530,70[\mathrm{CR}][\mathrm{LF}] \end{aligned}$ |
| 2-(C) | $\begin{aligned} & \text { [CR][LF] } \\ & \mathrm{S}: 630,70[\mathrm{CR}][\mathrm{LF}] \end{aligned}$ |

Terminal display:
@ X:123456/30,70
C $: 0 / 2,4: I A$
$\mathrm{C}: 123456 / 30,70 \ldots \mathrm{S5:IA}$
$\mathrm{~S}: 02,4$
$\mathrm{~S}: 130,70$
$\mathrm{~S}: 230,70$
$\mathrm{~S}: 330,70$
$\mathrm{~S}: 430,70$
$\mathrm{~S}: 530,70$
$\mathrm{~S}: 630,70$

## 5-3-3. Channel Name Request Commands (7)

K? commands allow you to obtain Source and Destination names in ASCII and/or in Kanji set in the MFR Web-based Control menu.

- Command Format

| Command | Command response |
| :--- | :--- |
| $@[s p] K ?<$ S or $\mathrm{D}><$ A or $\mathrm{K}>,<$ Offset $>$ | $\mathrm{K}:<$ SorD $><$ AorK $><$ No.>,<Dat> |


| BYTE No. | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8-10 | 11 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Command | @ | [sp] | K | ? | S | A | , | 000-3FF | CR |
|  |  |  |  |  | D |  |  | 000-1FF |  |



| Command <br> Response | BYTE 5 | <S or D> <br> Select between S (Source) or D (Destination) <br> S: Source, D: Destination |
| :--- | :--- | :--- |
|  | BYTE 6 | <A or K> <br> Select A (ASCII) or K (Kanji) for names. |
|  | BYTE8-10 | <Offset> <br> Specify the start number of channels. <br> Source: 000-3FF, Destination: 000-1FF |
| Response | BYTE11- | <No.> <br> Indicates the channel number. <br> Source: 000-3FF, Destination: 000-1FF |
| Command <br> Response | <Dat> <br> Indicates the short or long channel name using hex characters <br> (max. 128 bytes). <br> Character code for ASCII names: ASCII <br> Character code for Kanji names: UTF-8 |  |
|  | CR | Carriage return |

Up to 32 channel names can be obtained per request.
Note that if the number of request channels exceeds the system maximum size, no data will return for the exceeded channels. Set the system size in [Web-based Control: SystemSize / LevelName SystemSize].

- See the [Web-based Control: SystemSize / LeveIName page].
- Command Example 1: Requesting the Source Channel 1 ASCII Name
> Web-based Control (Source Name menu)


Terminal display
Command @ K?SA,000

| Response | @ K?SA,000 | Echo |
| :--- | :--- | :--- |
|  | K:SA000,5352432031 | ASCII Name for Source Channel 1 is SRC 1. |
|  | K:SA001,5352432032 | ASCII Name for Source Channel 2 is SRC 2. |
|  | K:SA002,5352432033 | ASCII Name for Source Channel 3 is SRC 3. |
|  | I |  |
|  | K:SA01F,5352433332 | ASCII Name for Source Channel 32 is SRC32. |
|  | $>$ | Prompt |

> Response details

| $\mathrm{K}:$ | S | A | 000, | 53 | 52 | 43 | 20 | 31 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Source | ASCII | Channel 1 | S | R | C | $[\mathrm{sp}]$ | 1 |

－Command Example 2：Requesting the Destination Channel 101 Kanji Name
＞Web－based Control（Destination Name menu）

＞Terminal display
Command＠K？DK，064

| Response | ＠K？DK，064 | Echo |
| :--- | :--- | :--- |
|  | K：DK064，E587BAE58A9BEFBC91EFBC90EFBC91 | Kanji Name for Destination <br> Channel 101 is 出力 101. |
|  | K：DK065，E587BAE58A9BEFBC91EFBC90EFBC92 | Kanji Name for Destination <br> Channel 102 is 出力 102. |
|  | K：DK066，E587BAE58A9BEFBC91EFBC90EFBC93 | Kanji Name for Destination <br> Channel 103 is 出力 103. |
|  | I | Kanji Name for Destination <br> Channel 132 is 出力 1 32． |
|  | K：DK083，E587BAE58A9BEFBC91EFBC93EFBC92 | Prompt |

＞Response details

| $\mathrm{K}:$ | D | K | 064， | E587BA | E58A9B | EFBC91 | EFBC90 | EFBC91 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Destination | Kanji | Channel 101 | 出 | 力 | 1 | 0 | 1 |


| $\mathrm{K}:$ | D | K | 065， | E587BA | E58A9B | EFBC91 | EFBC90 | EFBC92 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Destination | Kanji | Channel 102 | 出 | 力 | 1 | 0 | 2 |

－Command Example 3：Requesting the Source Channel 65 Kanji Name

＞Terminal display
Command＠K？SK，040

| Response | ＠K？SK，040 | Echo |
| :--- | :--- | :--- |
|  | K：SK040，E382ABE383A1E383A9EFBC91 | Kanji Name for Source <br> Channel 65 is カメラ 1. |
|  | K：SK041，E382ABE383A1E383A9EFBC92 | Kanji Name for Source <br> Channel 66 is カメラ2． |
|  | K：SK042，E382ABE383A1E383A9EFBC93 | Kanji Name for Source <br> Channel 67 is カメラ3． |
|  | K：SK043，E382ABE383A1E383A9EFBC94 | Kanji Name for Source <br> Channel 68 is カメラ4． |
|  | K：SK044， | Kanji Name for Source <br> Channel 69 is empty． |
|  | K：SK046， | Kanji Name for Source <br> Channel 70 is empty． |
|  | K：SK047，E382B5E383BCE38390E383BCEFBCA1 | Kanji Name for Source <br> Channel 71 is empty． |
|  | Kanji Name for Source <br> Channel 72 is サーバーA． |  |
|  | K：SK05F， | Kanji Name for Source <br> Channel 96 is empty． |
|  | I | Prompt |

Response details

| K： | S | K | 040， | E382AB | E383A1 | E383A9 | EFBC91 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Source | Kanji | Channel 65 | カ | メ | ラ | 1 |


| K： | S | K | 044， |  |
| :---: | :---: | :---: | :---: | :---: |
|  | Source | Kanji | Channel 69 | （Empty） |


| K： | S | K | 047， | E382B5 | E383BC | E38390 | E383BC | EFBCA1 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Source | Kanji | Channel 72 | サ | - | バ | - | A |

## 5－3－4．CPU Status Request Command（8）

This command allows you to indicate which CPU is active in the MFR－4100．

## －Command format

| Command | Command response |
| :--- | :--- |
| $@[s p] A ?$ | $\mathrm{~A}:<\mathrm{ID}>$ |


| BYTE No． | 1 | 2 | 3 | 4 | 5 |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Command | $@$ | $[\mathrm{sp}]$ | A | $?$ | CR |


| BYTE No． | 1 | 2 | $3-4$ |
| :--- | :---: | :---: | :---: |
| Response | A | $:$ | ＜ID＞ |

－Command Response
Two response types indicate whether the CPU is active or passive state．


## If the CPU is active：

| Response | ＠A？ | Echo |
| :--- | :--- | :--- |
|  | A：A | Unit ID number is $10(0 \times 0 \mathrm{~A})$ |
|  |  | New line |
|  | $>$ | Prompt |

## If the CPU is passive：

| Response | No echo，response or prompt |
| :--- | :--- | :--- |

## 5-3-5. Destination Lock Status Request Command (9)

This command (W?) allows you to indicate destination lock status in the MFR system.

- Command format

| Control command | Command response |
| :--- | :--- |
| $@[s p] W ?<$ Lvl $>,<$ Dest $>$ | W!<Lvl><Dest>,<ID>,0-2 |

Control command

| BYTE No. | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Command | $@$ | $[\mathrm{sp}]$ | W | $?$ | $\langle$ Lvl $\rangle$ | , | $<$ Dest $\rangle$ | CR |

<Dest>: Destination channel number

Command response

| BYTE No. | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Response | CR | LF | W | 1 | <Lvl> | <Dest> | , | <ID> | , | 0 | CR | LF |

*0: Nothing locked
1: LOCK ALL
2: LOCK OTHER

- Command Response Examples

If Destination 1 is locked by ID10 Unit using LOCK, Destination 1 status returns as shown below:

| Response | $@ \mathrm{~W} ? 0,0$ | Echo |
| :--- | :--- | :--- |
|  | $\mathrm{W}!00, \mathrm{~A}, 1$ | Dest 1 is locked by ID10 (0x0A) unit using LOCK ALL. |
|  |  | CR LF |
|  | $>$ | Prompt |

If Destination 2 is locked by ID11 Unit using LOCK OTHER, Destination 2 status returns as shown below:

| Response | @ W?0,1 | Echo |
| :--- | :--- | :--- |
|  | $\mathrm{W}!01, \mathrm{~B}, 2$ | Dest 2 is locked by ID11 (0x0B) unit using LOCK OTHER. |
|  |  | CR LF |
|  | $>$ | Prompt |

If Destination 3 is not locked, Destination 3 status returns as shown below:

| Response | $@$ W?0,2 | Echo |
| :--- | :--- | :--- |
|  | W!02,0,0 | Dest 3 is not locked. |
|  |  | CR LF |
|  | $>$ | Prompt |

## 5-3-6. Channel Name Import Commands (10)

K: commands allow you to import Source and Destination names from the device that sends
K : commands to the MFR system.

- Command Format

| Command | Command response |
| :--- | :--- |
| $\mathrm{K}:<\mathrm{S}$ or $\mathrm{D}><\mathrm{S}$ or L or $\mathrm{A}><\mathrm{No.>},<$ Dat $>$ | Echo <br> Prompt |



| BYTE 3 | <S or D> Select between S (Source) or D (Destination) |
| :--- | :--- |
| BYTE 4 | <S or L or A > Select the destination to which names are imported. <br> S: Source Name or Destination Name, ID Name (Kanji) fields on the WebGUI. <br> L: Source Name or Destination Name, Import Name fields on the WebGUI. <br> A: Source Name or Destination Name, Name (ASCII) fields on the WebGUI. |
| BYTE 5-7 | <No.> Indicates the channel number. <br> Source: 000-3FF, Destination: 000-1FF |
| BYTE 9- | <Dat> Indicates the channel names <br> Strings in Hex characters (max. 128 bytes). Character code: UTF-8 |
| CR | Carriage return |

## 5-3-7. Video Format Commands (11)

Video Format Commands allow you to change router video format. The commands can also change reference and switching point settings.

- Command Format

| Command description |  | Command | Command response |
| :--- | :--- | :--- | :--- |
| (1) | Sets video format, <br> reference and/or switching <br> point beforehand. | @[sp]UF:<YY>/<R\#>,<S\$> <br> ${ }^{2}$ | UF!<YY>/<R\#>,<S\$> |
| (2) | Performs the set changes. | @[sp]UE:A | UR!W *2 <br> UR!<YY $>/<R \#>,<S \$>~$ |
|  |  | UR!E <br> (error response) |  |
| (3) | Cancels the set changes. | @[sp]UE:C | UR!C |

*1 Reference and Switching points are non-compulsory. When they are not input, present settings are output for command response.
*2 "UR!W" is output at 5 -seconds intervals after receiving "@[sp]UE:A." When execution environment is ready, "UR!<YY>|<R\#>,<S\$>" is output.

| BYTE | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 | 13 | 14 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $(1)$ | $@$ | $[\mathrm{sp}]$ | U | F | $:$ | $<\mathrm{YY}>$ | 1 | $<R \#>$ | , | $<S \$>$ | CR |  |  |  |
| $(2)$ | $@$ | $[\mathrm{sp}]$ | U | E | $:$ | A | CR |  |  |  |  |  |  |  |
| $(3)$ | $@$ | $[\mathrm{sp}]$ | U | E | $:$ | C | CR |  |  |  |  |  |  |  |


| <YY> | Video format | 00: 1080/59.94i <br> 01: 1080/59.94p <br> 02: 1080/60i <br> 03: 1080/60p <br> 04: 1080/50i <br> 05: 1080/50p <br> 06:720/60p | 07:720/59.94p 08:720/50p 09: 1080/30p <br> 0A: 1080/29.97p <br> OB: 1080/25p <br> OC: 1080/24p <br> OD: 1080/23.98p | OE: 1080/30PsF <br> 0F: 1080/29.97PsF <br> 10: 1080/25PsF <br> 11: 1080/24PsF <br> 12: 1080/23.98PsF <br> 13: 525/59.94i <br> 14: 625/50i |
| :---: | :---: | :---: | :---: | :---: |
| <R\#> | Reference | RA: Auto | RB: B.B | RT: Tri-Sync |
| <S\$> | Switching point | SF: Field | SO: Odd | SE: Even |

* Commands are not executed if no video format is set or the current video format is set.


## - Command Example 1

Changes Video Format to 720/59.94p.

| Command | Command response |
| :--- | :--- |
| @[sp]UF:07[CR] | [CR][LF]UF!07/RA,SF[CR] |
| @[sp]UE:A[CR] | [CR][LF]UR!W <br>  <br>  <br> [CR][LF]UR!07/RA,SF[CR] |

## - Command Example 2

Changes Video Format to 1080/59.94p, Reference to Tri-level Sync and Switching Point to Field.

| Command | Command response |
| :--- | :--- |
| @[sp]UF:01/RT,SF[CR] | [CR][LF]UF!01/RT,SF[CR] |
| @[sp]UE:A[CR] | [CR][LL]UR!W <br>  <br>  <br> [CR][LF]UR!01/RT,SF[CR] |

## 5-3-8. CPU Change-over Commands (12)

CPU Change-over (CPU Swap) commands allow you to swap the active CPU. Available only when CPU2 is passive.
Switches the active CPU from CPU1 to CPU2.
This command should be sent to CPU2.

- Command Format

| Command description |  | Command | Command response |
| :--- | :--- | :--- | :--- |
| $(1)$ | Sets CPU Swap settings. | @[sp]FC:P | FC!P |
| $(2)$ | Performs the set changes. | @[sp]FE:A | FR!W |
|  |  |  | FR!E (error response) |
| $(3)$ | Cancels the set changes. | @[sp]FE:C | FR!C |

Command

| BYTE | 1 | 2 | 3 | 4 | 5 | 6 | 7 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $(1)$ | $@$ | $[\mathrm{sp}]$ | F | C | $:$ | P | CR |
| $(2)$ | $@$ | $[\mathrm{sp}]$ | F | E | $:$ | A | CR |
| $(3)$ | $@$ | $[\mathrm{sp}]$ | F | E | $:$ | C | CR |

Command response

| BYTE | 1 | 2 | 3 | 4 | 5 | 6 | 7 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $(1)$ | $[\mathrm{CR}]$ | $[\mathrm{LF}]$ | F | C | $!$ | P | CR |
| $(2)$ | $[\mathrm{CR}]$ | $[\mathrm{LF}]$ | F | R | $!$ | W | CR |
|  | $[\mathrm{CR}]$ | $[\mathrm{LF}]$ | F | R | $!$ | E | CR |
| $(3)$ | $[\mathrm{CR}]$ | $[\mathrm{LF}]$ | F | R | ! | C | CR |

## 6. Troubleshooting

If any of the following problems occur while operating your MFR-4100, proceed as indicated below to see if the problem can be corrected before assuming a unit malfunction has occurred.

IMPORTANT
If the problem cannot be corrected by performing the procedures below, turn the unit off and then on again. If doing so still does not correct the problem, contact your dealer.

| Problem | Check | Remedy |
| :---: | :---: | :---: |
| No image output. | Are there signal inputs to the video input connectors? | Input video signals to the video input connectors. |
|  | Are cables properly connected for the signal inputs? | Properly connect cables. |
|  | Are I/O cards installed into correct slots? | Re-install the I/O cards into their correct slots. |
|  | Are the crosspoints set properly? | Set crosspoints properly. |
|  | Does the I/O card power status show normal? (See Sec. 4-1-4.) | If it is not normal, restart the I/O card. (See Sec. 4-2-2.) |
|  | Does the power status of MATRIX1 and 2 show normal? (See Sec. 4-1-5.) | If it is not normal, restart the MFR-4100. |
| Unable to control using the remote control panel. | Is the LAN cable properly connected? | Properly connect the LAN cable. |
|  | Does the RU Info page in the Web-based Control indicate NG? | Check the item/s that is indicated as NG. However, if the Voltage is indicated as NG, contact your FOR-A agent. See the Web-based Control User Manual for details. |
| The secondary CPU is active. | Are both MFR-LAN (CPU1) and MFR-LAN (CPU2) properly connected to the network? (Check the cable and network switch connections.) | Ensure both MFR-LAN (CPU1) and MFR-LAN (CPU2) are connected properly to the network. |
|  | If network connections are properly made, turn the MFR4100 power OFF then ON again. | Consult your FOR-A agent if the secondary CPU is still active after restarting |
| ERROR is indicated on PS1 AC or PS2 AC in [STATUS > POWER] menu. | Is AC100-240V $\pm 10 \%$ supplied? | Supply AC100-240V $\pm 10 \%$. |
|  | Check power supply cable rated current and voltage are as below. <br> 15A 125V (at AC100-120V) <br> 10A 250V (at AC220-240V) | Use the supplied AC cord or other power supply cable over the ratings specified on the left column. |

## 7. Specifications and Dimensions

## 7-1. Unit Specifications

## 7-1-1. MFR-4100

## Basic specifications

| Temperature / Humidity | $0^{\circ} \mathrm{C}$ to $40^{\circ} \mathrm{C} / 30 \%$ to $85 \%$ (no condensation) |
| :--- | :--- |
| Power | 100 VAC to $240 \mathrm{VAC} \pm 10 \%, 50 / 60 \mathrm{~Hz}$ IN |
| Consumption | SDI $72 \times 72$, Dual CPU/Redundant Power Unit (Maximum Configuration) <br> 100 V AC to $120 \mathrm{~V} \mathrm{AC:} 900$ VA (891 W) <br> 220 V AC to $240 \mathrm{~V} \mathrm{AC:} 946$ VA (841 W) |
| Dimensions | $430(\mathrm{~W}) \times 310(\mathrm{H}) \times 400(\mathrm{D})$ mm EIA 7RU <br> $480(\mathrm{~W})$ (Including rack mount brackets) |
| Weight | 50.0 kg (Including all options) |
| Consumables | Power supply unit: Replace every 5 years. <br> FAN1-3 (P-1651): Replace every 4 years. <br> FAN4-5 (P-1650): Replace every 4 years. |

## Technical specifications

| Video format |  |
| :---: | :---: |
| UHD 4K <br> (12G-SDI) | 2160/59.94p, 50p (SMPTE ST 2082-1) |
| (6G-SDI) | 2160/30p, 29.97p, 25p, 24p, 23.98p (SMPTE ST 2081-1) |
| HD (3G-SDI) | 1080/60p, 59.94p, 50p (SMPTE424M) |
| HD (HD-SDI) | 1080/60i, 59.94i, 50i, 30p, 30PsF, 29.97p, 29.97PsF, 23.98p, 23.98PsF, 25p, 25PsF, 24PsF, 24p, <br> 720/60p, 59.94p, 50p (SMPTE292M) |
| SD (SD-SDI) | 525/59.94i, 625/50i (SMPTE259M) |
| Matrix Size | Min. $9 \times 9$ to Max. $72 \times 72$ (Expandable on a 9-channel basis) Number of input slots: 8 Number of output slots: 8 |
| Video input |  |
| MFR-9SDI12GA | 12G/6G/3G/HD/SD-SDI Input Card (8 cards Max.) 75-ohm BNC x 9 |
| MFR-9SDI | 6G/3G/HD/SD-SDI Input Card (8 cards Max.) 75-ohm BNC x 9 |
| Video output |  |
| MFR-9SDO12GA | 12G/6G/3G/HD/SD-SDI Output Card (8 cards Max.) 75-ohm BNC $\times 9$ (Auto reclocking) |
| MFR-9SDO | 6G/3G/HD/SD-SDI Output Card (8 cards Max.) 75-ohm BNC x 9 (Auto reclocking) |


| Process Delay | When MFR-9SDI12GA and MFR-9SDO12GA cards are installed. <br> 12G-SDI: Less than $1.0 \mu \mathrm{~s}$ <br> 6G-SDI: Less than $1.0 \mu \mathrm{~s}$ <br> 3G-SDI: Less than $1.0 \mu \mathrm{~s}$ <br> HD-SDI: Less than $1.5 \mu \mathrm{~s}$ <br> SD-SDI: Less than $3.0 \mu \mathrm{~s}$ <br> When MFR-9SDI and MFR-9SDO12GA cards are installed. <br> When MFR-9SDI12GA and MFR-9SDO cards are installed. <br> 6G-SDI: Less than $0.5 \mu \mathrm{~s}$ <br> 3G-SDI: Less than $0.5 \mu \mathrm{~s}$ <br> HD-SDI: Less than $0.8 \mu \mathrm{~s}$ <br> SD-SDI: Less than $1.5 \mu \mathrm{~s}$ |
| :---: | :---: |
| Reference Input | BB: NTSC: $0.429 \mathrm{Vp}-\mathrm{p} / \mathrm{PAL}: 0.45 \mathrm{Vp}-\mathrm{p}$ or Tri-level Sync: $0.6 \mathrm{~V}(\mathrm{p}-\mathrm{p}) 75-\mathrm{ohm}$ BNC $\times 2$, loop-through (Terminate with $75-$ ohm terminator, it unused.) |
| Interfaces |  |
| MFR-LAN | 10/100 BASE-TX, RJ-45 x 2 <br> (For connecting up to 128 RU/GPI units.) <br> (Second LAN port used in redundant CPU configuration) |
| PC-LAN | 10/100/1000 BASE-T, RJ-45 $\times 2$ (for PC operation) (Second LAN port used in redundant CPU configuration) |
| SERIAL | RS-232C/RS-422 (Selectable), 9-pin D-sub (male) $\times 1$ |
| ALARM | 9-pin D-sub 9 (female) x1 <br> (Output: Power, Fan Alarm, Crosspoint Error, CPU changeover, Secondary CPU Error, MTX Alarm) |

## 7-1-2. MFR-GPI

Basic specifications

| Temperature / Humidity | $0^{\circ} \mathrm{C}$ to $40^{\circ} \mathrm{C} / 30 \%$ to $85 \%$ (no condensation) |
| :--- | :--- |
| Power | +12 VDC pin connector $\times 2$ (redundant power supply as standard) |
| Consumption | 100 V AC to $120 \mathrm{~V} \mathrm{AC:} 8 \mathrm{VA}(4 \mathrm{~W})$ <br> 220 V AC to $240 \mathrm{~V} \mathrm{AC:} 13 \mathrm{VA} \mathrm{(6} \mathrm{W)}$ |
| Dimensions | $430(\mathrm{~W}) \times 44(\mathrm{H}) \times 110(\mathrm{D})$ mm EIA1RU <br> $480(\mathrm{~W})$ (Including rack mount brackets) |
| Weight | 2 kg |
| Consumables | AC adaptor: Replace every 5 years |

Technical specifications

| Number of Connection | Max. 4 (MFR-GPI units only) <br> Max. 128 (including Main, MFR-RU Series, MFR-GPI and MFR-TALM <br> units) |
| :---: | :--- |
| Interface |  |
| MFR-LAN | $10 / 100 B A S E-T X ~ R J-45 ~$ x 1 |
| (Network switch is needed for Main and multiple unit connections.) |  |$|$| SERVICE | RS-232C: 9-pin D-sub (male) $\times 1$ (for maintenance) |
| :---: | :--- |
| GPI IN/TALLY OUT | $37-$ pin D-sub (female) $\times 4$ <br> $128-$ input/output (user assignable) |
| SERIAL 1-4 | RS-232C/422 (selectable): 9-pin D-sub (male) $\times 4$ |

## 7-1-3. MFR-TALM

## Basic specifications

| Temperature / Humidity | $0^{\circ} \mathrm{C}$ to $40^{\circ} \mathrm{C} / 30 \%$ to $85 \%$ (no condensation) |
| :--- | :--- |
| Power | +12VDC pin connector $\times 2$ (redundant power supply as standard) |
| Consumption | 100 V AC to 120 V AC: 17 VA (9 W) <br> $220 \mathrm{~V} \mathrm{AC} \mathrm{to} 240 \mathrm{~V} \mathrm{AC:} 20 \mathrm{VA} \mathrm{(9} \mathrm{W)}$ |
| Dimensions | $212(\mathrm{~W}) \times 44(\mathrm{H}) \times 161(\mathrm{D})$ mm EIA 1 RU Half Rack <br> $480(\mathrm{~W})$ (Including single or dual rack mount brackets) |
| Weight | 2 kg |
| Consumables | AC adaptor: Replace every 5 years |

## Technical specifications

| Number of Connections | Max. 1 (an MFR-TALM unit only) <br> Max. 128 (including Main, MFR-RU Series, MFR-GPI and MFR-TALM <br> units) |
| :---: | :--- |
| Interface |  |
| MFR-LAN | $10 / 100 / 1000 B A S E-T ~ R J-45 ~$(Network switch is required for Main and multiple unit connections.) |
| PC-LAN | $10 / 100$ BASE-TX RJ-45 $\times 1$ (for PC or other external devices) |
| GPI IN/TALLY OUT | 37-pin D-sub (female) $\times 1$ <br> 32-input/output (user assignable) |
| RS-422 | 9-pin D-sub (male) $\times 4$ |

## 7-2. External Dimensions

## 7-2-1. MFR-4100

(All dimensions in mm.)

(All dimensions in mm.)


## 7-2-3. MFR-TALM

(All dimensions in mm.)


- If attaching the rack mount brackets (Dual / Single)



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## Warning

This equipment has been tested and found to comply with the limits for a Class A digital device, pursuant to Part 15 of FCC Rules. These limits are designed to provide reasonable protection against harmful interference when the equipment is operated in a commercial environment. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instruction manual, may cause harmful interference to radio communications. Operation of this equipment in a residential area is likely to cause harmful interference, in which case the user will be required to correct the interference at his own expense.

# FロR.9゚ 

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